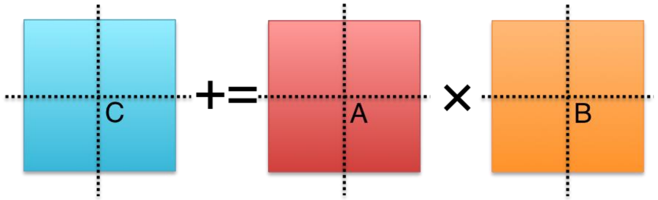
The Science of High-Performance Computing Group

SHPC

STRASSEN

Implementing Strassen-like Fast Matrix Multiplication Algorithms with BLIS



Jianyu Huang, Leslie Rice

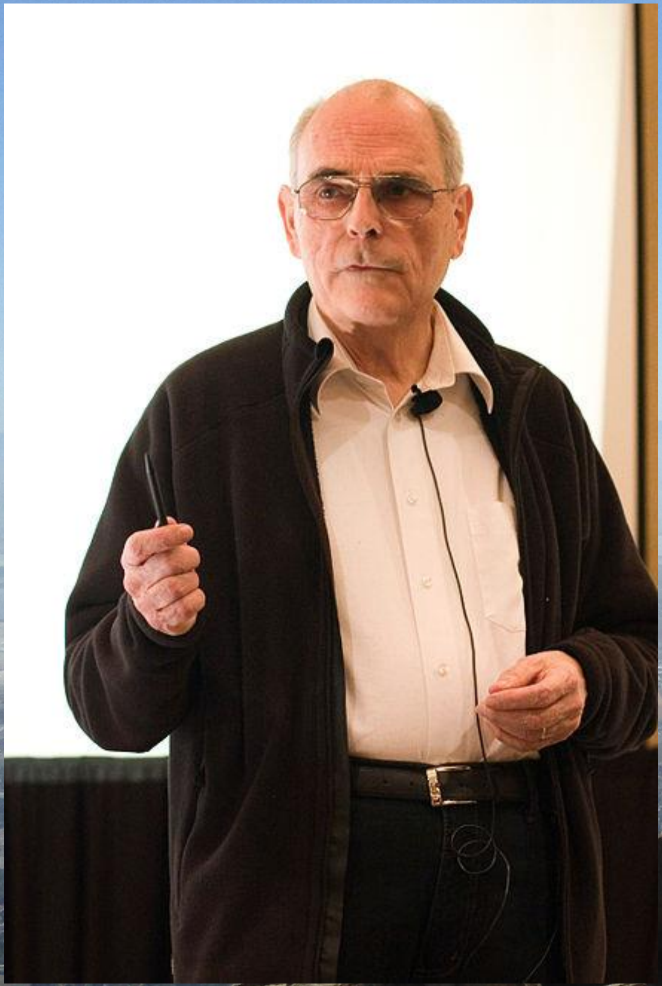
Joint work with Tyler M. Smith, Greg M. Henry, Robert A. van de Geijn

BLIS Retreat 2016

*Overlook of the Bay Area. Photo taken in Mission Peak Regional Preserve, Fremont, CA. Summer 2014.

STRASSEN, from 30,000 feet

Volker Strassen
(Born in 1936, aged 80)



Original Strassen Paper (1969)

Numer. Math. 13, 354—356 (1969)

Gaussian Elimination is not Optimal

VOLKER STRASSEN*

Received December 12, 1968

1. Below we will give an algorithm which computes the coefficients of the product of two square matrices A and B of order n from the coefficients of A and B with less than $4.7 \cdot n^{\log 7}$ arithmetical operations (all logarithms in this paper are for base 2, thus $\log 7 \approx 2.8$; the usual method requires approximately $2n^3$ arithmetical operations). The algorithm induces algorithms for inverting a matrix of order n, solving a system of n linear equations in n unknowns, computing a determinant of order n etc. all requiring less than const $n^{\log 7}$ arithmetical operations.

This fact should be compared with the result of KLYUYEV and KOKOVKIN-SHCHERBAK [1] that Gaussian elimination for solving a system of linear equations is optimal if one restricts oneself to operations upon rows and columns as a whole. We also note that WINOGRAD [2] modifies the usual algorithms for matrix multiplication and inversion and for solving systems of linear equations, trading roughly half of the multiplications for additions and subtractions.

It is a pleasure to thank D. BRILLINGER for inspiring discussions about the present subject and ST. COOK and B. PARLETT for encouraging me to write this paper.

2. We define algorithms $\alpha_{m,k}$ which multiply matrices of order $m2^k$, by induction on k: $\alpha_{m,0}$ is the usual algorithm for matrix multiplication (requiring m^3 multiplications and $m^2(m-1)$ additions). $\alpha_{m,k}$ already being known, define $\alpha_{m,k+1}$ as follows:

If A, B are matrices of order $m2^{k+1}$ to be multiplied, write

$$A = \begin{pmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{pmatrix}, \quad B = \begin{pmatrix} B_{11} & B_{12} \\ B_{21} & B_{22} \end{pmatrix}, \quad AB = \begin{pmatrix} C_{11} & C_{12} \\ C_{21} & C_{22} \end{pmatrix},$$

where the A_{ik}, B_{ik}, C_{ik} are matrices of order $m2^k$. Then compute

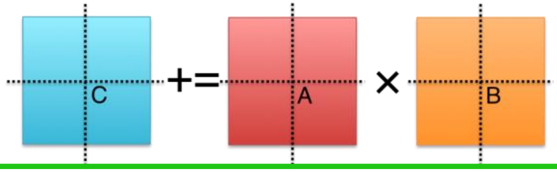
$$\begin{aligned} \mathrm{I} &= (A_{11}+A_{22})(B_{11}+B_{22}), \\ \mathrm{II} &= (A_{21}+A_{22})B_{11}, \\ \mathrm{III} &= A_{11}(B_{12}-B_{22}), \\ \mathrm{IV} &= A_{22}(-B_{11}+B_{21}), \\ \mathrm{V} &= (A_{11}+A_{12})B_{22}, \\ \mathrm{VI} &= (-A_{11}+A_{21})(B_{11}+B_{12}), \\ \mathrm{VII} &= (A_{12}-A_{22})(B_{21}+B_{22}), \end{aligned}$$

* The results have been found while the author was at the Department of Statistics of the University of California, Berkeley. The author wishes to thank the National Science Foundation for their support (NSF GP-7454).

One-level Strassen's Algorithm (In theory)

Assume m, n, and k are all even. A, B, and C are $m \times k$, $k \times n$, $m \times n$ matrices, respectively. Letting

$$C = \begin{pmatrix} C_{00} & C_{01} \\ C_{10} & C_{11} \end{pmatrix}, A = \begin{pmatrix} A_{00} & A_{01} \\ A_{10} & A_{11} \end{pmatrix}, B = \begin{pmatrix} B_{00} & B_{01} \\ B_{10} & B_{11} \end{pmatrix}$$



We can compute $C := C + AB$ by

Direct Computation

$$C_{00} := A_{00}B_{00} + A_{01}B_{10} + C_{00};$$
$$C_{01} := A_{00}B_{01} + A_{01}B_{11} + C_{01};$$
$$C_{10} := A_{10}B_{00} + A_{11}B_{10} + C_{10};$$
$$C_{11} := A_{10}B_{01} + A_{11}B_{11} + C_{11};$$

8 multiplications, 8 additions

Strassen's Algorithm

$$M_0 := (A_{00} + A_{11})(B_{00} + B_{11});$$
$$M_1 := (A_{10} + A_{11})B_{00};$$
$$M_2 := A_{00}(B_{01} - B_{11});$$
$$M_3 := A_{11}(B_{10} - B_{00});$$
$$M_4 := (A_{00} + A_{01})B_{11};$$
$$M_5 := (A_{10} - A_{00})(B_{00} + B_{01});$$
$$M_6 := (A_{01} - A_{11})(B_{10} + B_{11});$$
$$C_{00} := M_0 + M_3 - M_4 + M_7 + C_{00};$$
$$C_{01} := M_2 + M_4 + C_{01};$$
$$C_{10} := M_1 + M_3 + C_{10};$$
$$C_{11} := M_0 - M_1 + M_2 + M_5 + C_{11}.$$

7 multiplications, 22 additions

*Strassen, Volker. "Gaussian elimination is not optimal." *Numerische Mathematik* 13, no. 4 (1969): 354-356.

Multi-level Strassen's Algorithm (In theory)

$M_0 := (A_{00}+A_{11})(B_{00}+B_{11});$
$M_1 := (A_{10}+A_{11})B_{00};$
$M_2 := A_{00}(B_{01}-B_{11});$
$M_3 := A_{11}(B_{10}-B_{00});$
$M_4 := (A_{00}+A_{01})B_{11};$
$M_5 := (A_{10}-A_{00})(B_{00}+B_{01});$
$M_6 := (A_{01}-A_{11})(B_{10}+B_{11});$
$C_{00} += M_0 + M_3 - M_4 + M_6$
$C_{01} += M_2 + M_4$
$C_{10} += M_1 + M_3$
$C_{11} += M_0 - M_1 + M_2 + M_5$

- One-level Strassen (1+14.3% speedup)
  - 8 multiplications → 7 multiplications ;
- Two-level Strassen (1+30.6% speedup)
  - 64 multiplications → 49 multiplications;
- *d*-level Strassen ($n^3/n^{2.803}$ speedup)
  - 8^d multiplications → 7^d multiplications;

If originally $m = n = k = 2^d$, where d is an integer, then the cost becomes
$(7/8)^{\log_2(n)} 2n^3 = n^{\log_2(7/8)} 2n^3 \approx 2n^{2.807}$ flops.

Multi-level Strassen's Algorithm (In theory)

$M_0 := (A_{00}+A_{11})(B_{00}+B_{11});$
$M_1 := (A_{10}+A_{11})B_{00};$
$M_2 := A_{00}(B_{01}-B_{11});$
$M_3 := A_{11}(B_{10}-B_{00});$
$M_4 := (A_{00}+A_{01})B_{11};$
$M_5 := (A_{10}-A_{00})(B_{00}+B_{01});$
$M_6 := (A_{01}-A_{11})(B_{10}+B_{11});$
$C_{00} += M_0 + M_3 - M_4 + M_6$
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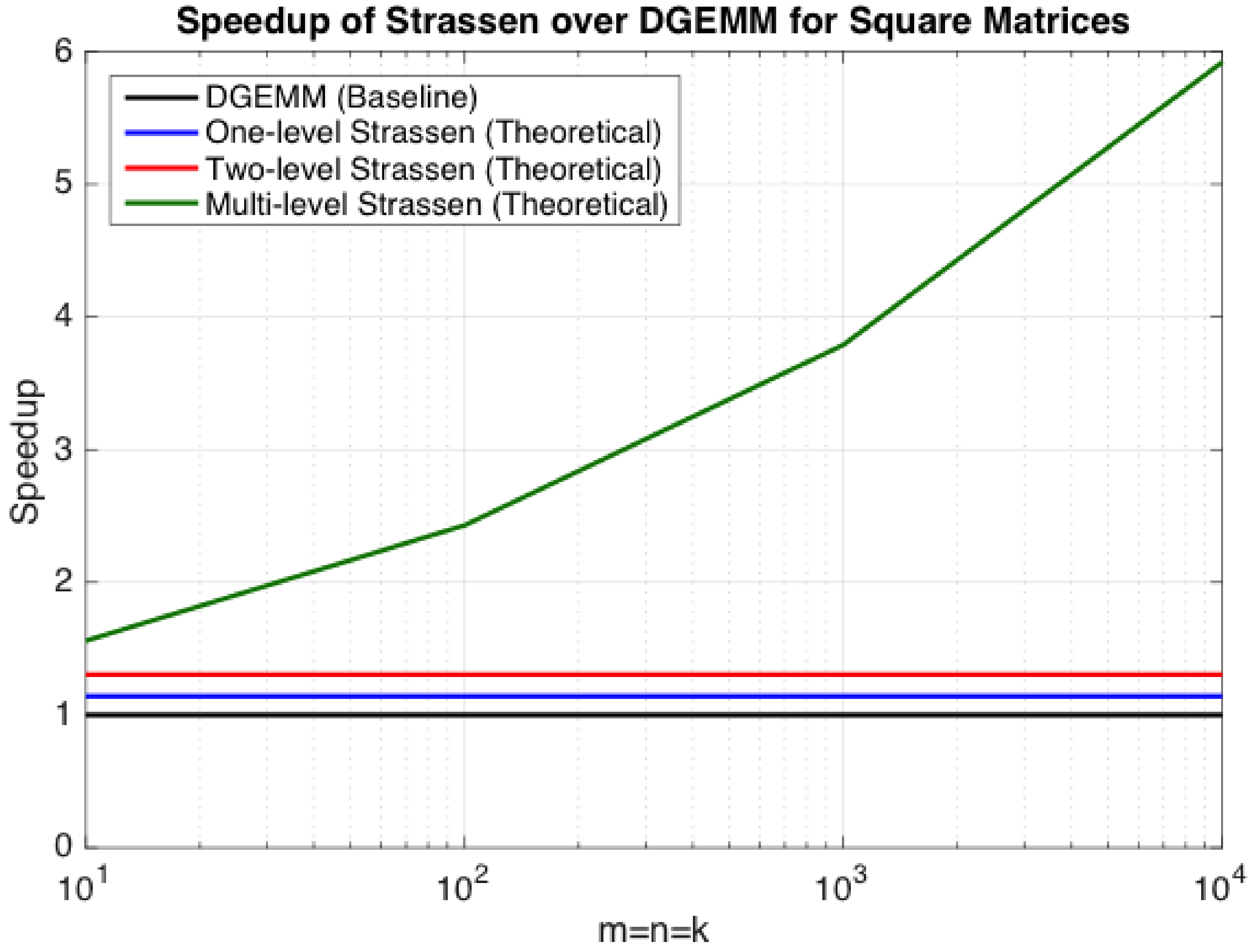


Strassen's Algorithm (In practice)

$M_0 := (A_{00}+A_{11})(B_{00}+B_{11});$

$M_1 := (\mathrm{A}_{10}+\mathrm{A}_{11})\mathrm{B}_{00};$

$M_2 := A_{00}(B_{01}-B_{11});$

$M_3 := A_{11}(B_{10}-B_{00});$

$M_4 := (\mathrm{A}_{00}+\mathrm{A}_{01})\mathrm{B}_{11};$

$M_5 := (A_{10}-A_{00})(B_{00}+B_{01});$

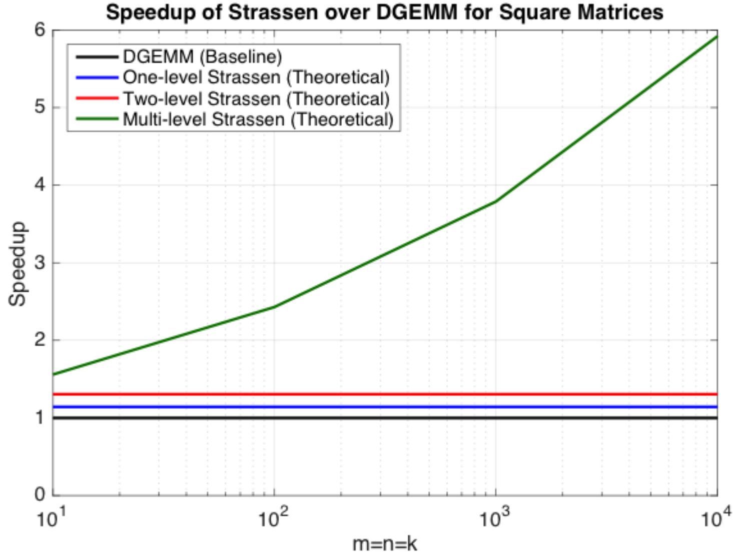
$M_6 := (A_{01}-A_{11})(B_{10}+B_{11});$

$C_{00} += M_0 + M_3 - M_4 + M_6$

$C_{01} += M_2 + M_4$

$C_{10} += M_1 + M_3$

$C_{11} += M_0 - M_1 + M_2 + M_5$



Strassen's Algorithm (In practice)

$M_0 := \overbrace{(A_{00}+A_{11})}^{T_0}\overbrace{(B_{00}+B_{11})}^{T_1};$

$M_1 := \overbrace{(A_{10}+A_{11})}^{T_2}B_{00};$

$M_2 := A_{00}\overbrace{(B_{01}-B_{11})}^{T_3};$

$M_3 := A_{11}\overbrace{(B_{10}-B_{00})}^{T_4};$

$M_4 := \overbrace{(A_{00}+A_{01})}^{T_5}B_{11};$

$M_5 := \overbrace{(A_{10}-A_{00})}^{T_6}\overbrace{(B_{00}+B_{01})}^{T_7};$

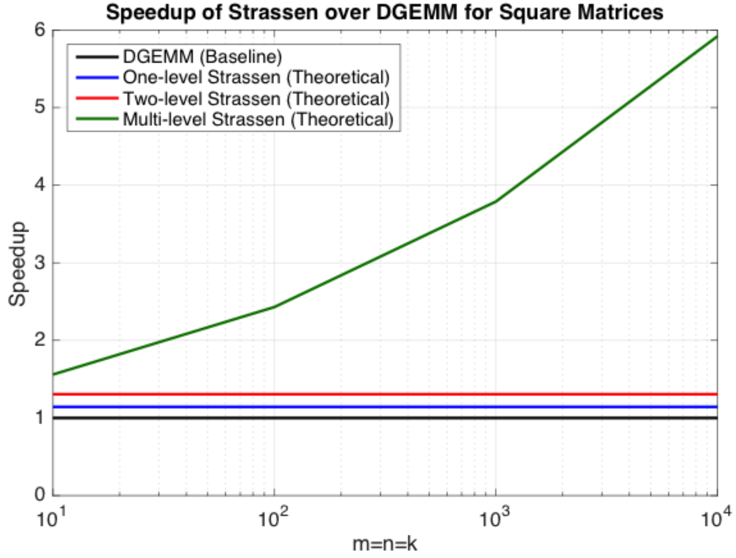
$M_6 := \overbrace{(A_{01}-A_{11})}^{T_8}\overbrace{(B_{10}+B_{11})}^{T_9};$

$C_{00} \mathrel{+}= M_0 + M_3 - M_4 + M_6$

$C_{01} \mathrel{+}= M_2 + M_4$

$C_{10} \mathrel{+}= M_1 + M_3$

$C_{11} \mathrel{+}= M_0 - M_1 + M_2 + M_5$



- One-level Strassen (1+14.3% speedup)
  - 7 multiplications + 22 additions;
- Two-level Strassen (1+30.6% speedup)
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Strassen's Algorithm (In practice)

$M_0 := (\overbrace{A_{00}+A_{11}}^{T_0})(\overbrace{B_{00}+B_{11}}^{T_1});$

$M_1 := (\overbrace{A_{10}+A_{11}}^{T_2})B_{00};$

$M_2 := A_{00}(\overbrace{B_{01}-B_{11}}^{T_3});$

$M_3 := A_{11}(\overbrace{B_{10}-B_{00}}^{T_4});$

$M_4 := (\overbrace{A_{00}+A_{01}}^{T_5})B_{11};$

$M_5 := (\overbrace{A_{10}-A_{00}}^{T_6})(\overbrace{B_{00}+B_{01}}^{T_7});$

$M_6 := (\overbrace{A_{01}-A_{11}}^{T_8})(\overbrace{B_{10}+B_{11}}^{T_9});$

$C_{00} \mathrel{+}= M_0 + M_3 - M_4 + M_6$

$C_{01} \mathrel{+}= M_2 + M_4$

$C_{10} \mathrel{+}= M_1 + M_3$

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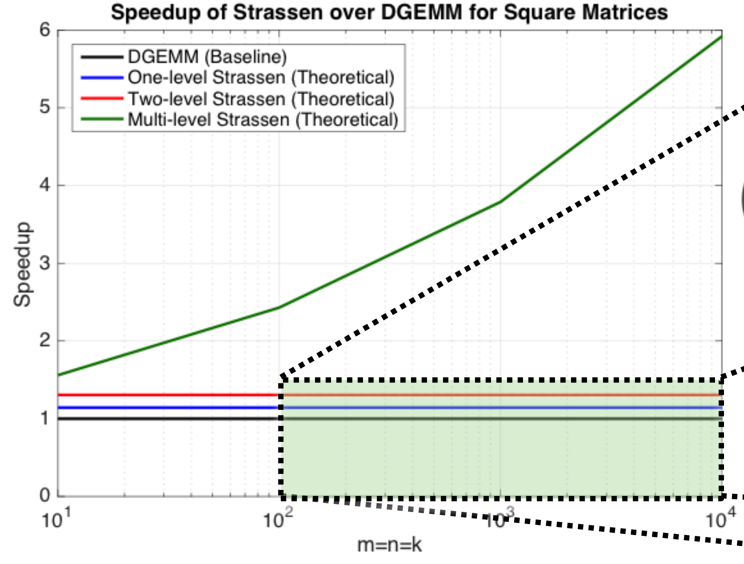
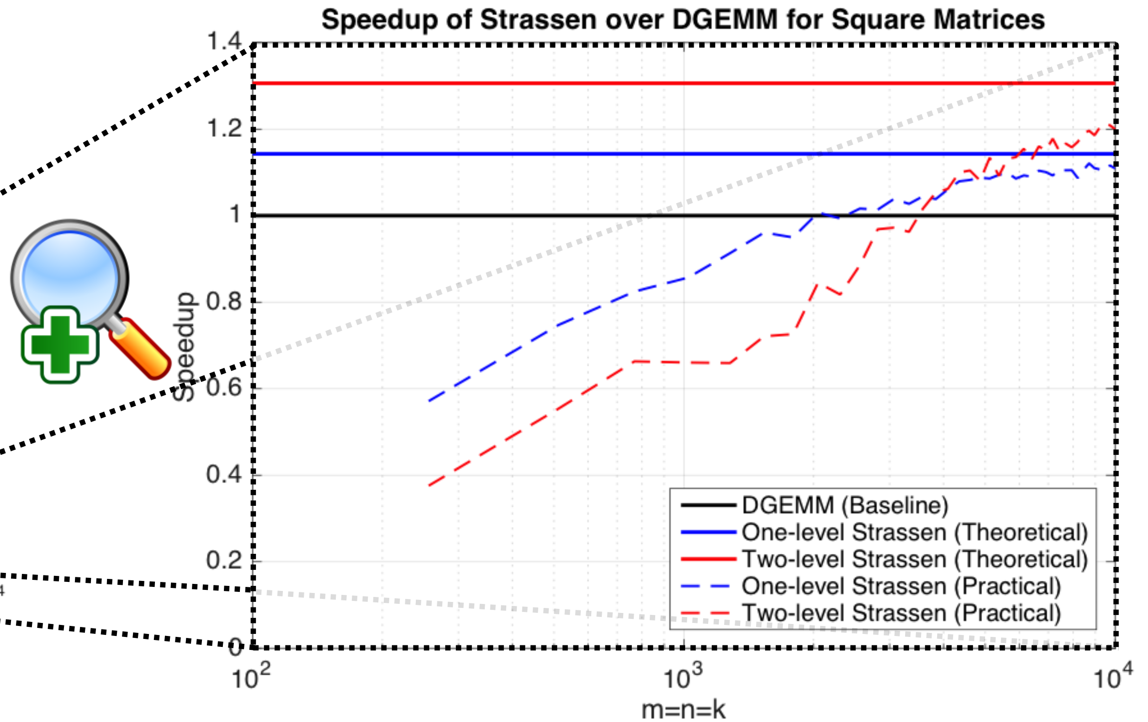
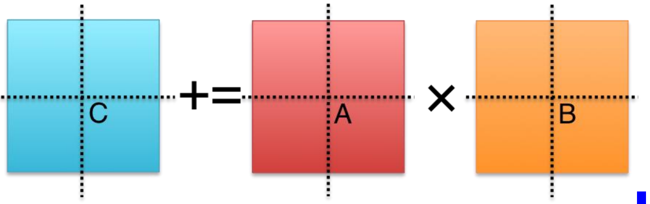
  - 49 multiplications + 344 additions;
- *d*-level Strassen ($n^3/n^{2.803}$ speedup)
  - Numerical unstable; Not achievable





To achieve practical high performance of Strassen's algorithm……



	Conventional Implementations	Our Implementations
Matrix Size	Must be large	
Matrix Shape	Must be square	
No Additional Workspace		
Parallelism		

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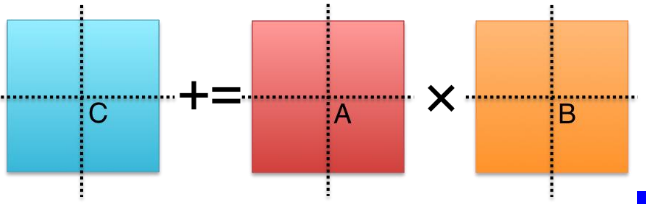
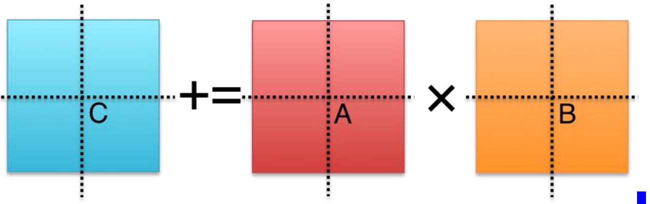


	Conventional Implementations	Our Implementations
Matrix Size	Must be large	
Matrix Shape	Must be square	
No Additional Workspace	✗	
Parallelism	Usually task parallelism	

To achieve practical high performance of Strassen's algorithm……



	Conventional Implementations	Our Implementations
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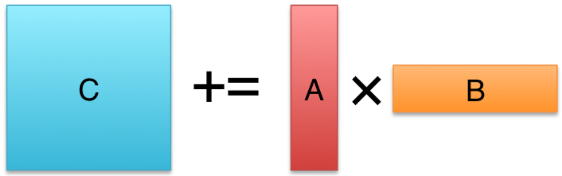
Matrix Shape	Must be square	
No Additional Workspace	✗	✓
Parallelism	Usually task parallelism	Can be data parallelism

Outline

- Review of State-of-the-art GEMM in BLIS
- Strassen’s Algorithm Reloaded
- Theoretical Model and Practical Performance
- Extension to Other BLAS-3 Operation
- Extension to Other Fast Matrix Multiplication
- Conclusion

Level-3 BLAS Matrix-Matrix Multiplication (GEMM)

- (General) matrix-matrix multiplication (GEMM) is supported in the level-3 BLAS* interface as

```
dgemm( transa, transb, m, n, k,
       alpha, A, lda, B, ldb,
       beta, C, ldc )
```

- Ignoring transa and transb, GEMM computes

$$C := \alpha AB + \beta C;$$

- We consider the simplified version of GEMM

$$C := \alpha AB + C$$

*Dongarra, Jack J., et al. "A set of level 3 basic linear algebra subprograms."*ACM Transactions on Mathematical Software (TOMS)* 16.1 (1990): 1-17.

State-of-the-art GEMM in BLIS

- BLAS-like Library Instantiation Software (BLIS) is a portable framework for instantiating BLAS-like dense linear algebra libraries.
  - ❑ Field Van Zee, and Robert van de Geijn. “BLIS: A Framework for Rapidly Instantiating BLAS Functionality." *ACM TOMS* 41.3 (2015): 14.

- BLIS provides a refactoring of GotoBLAS algorithm (best-known approach) to implement GEMM.
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  - ❑ Kazushige Goto, and Robert van de Geijn. "Anatomy of high-performance matrix multiplication." *ACM TOMS* 34.3 (2008): 12.

- GEMM implementation in BLIS has 6-layers of loops. The outer 5 loops are written in C. The inner-most loop (micro-kernel) is written in assembly for high performance.
  - ➢ Partition matrices into smaller blocks to fit into the different memory hierarchy.
  - ➢ The order of these loops is designed to utilize the cache reuse rate.

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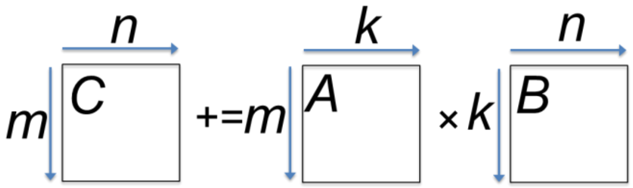
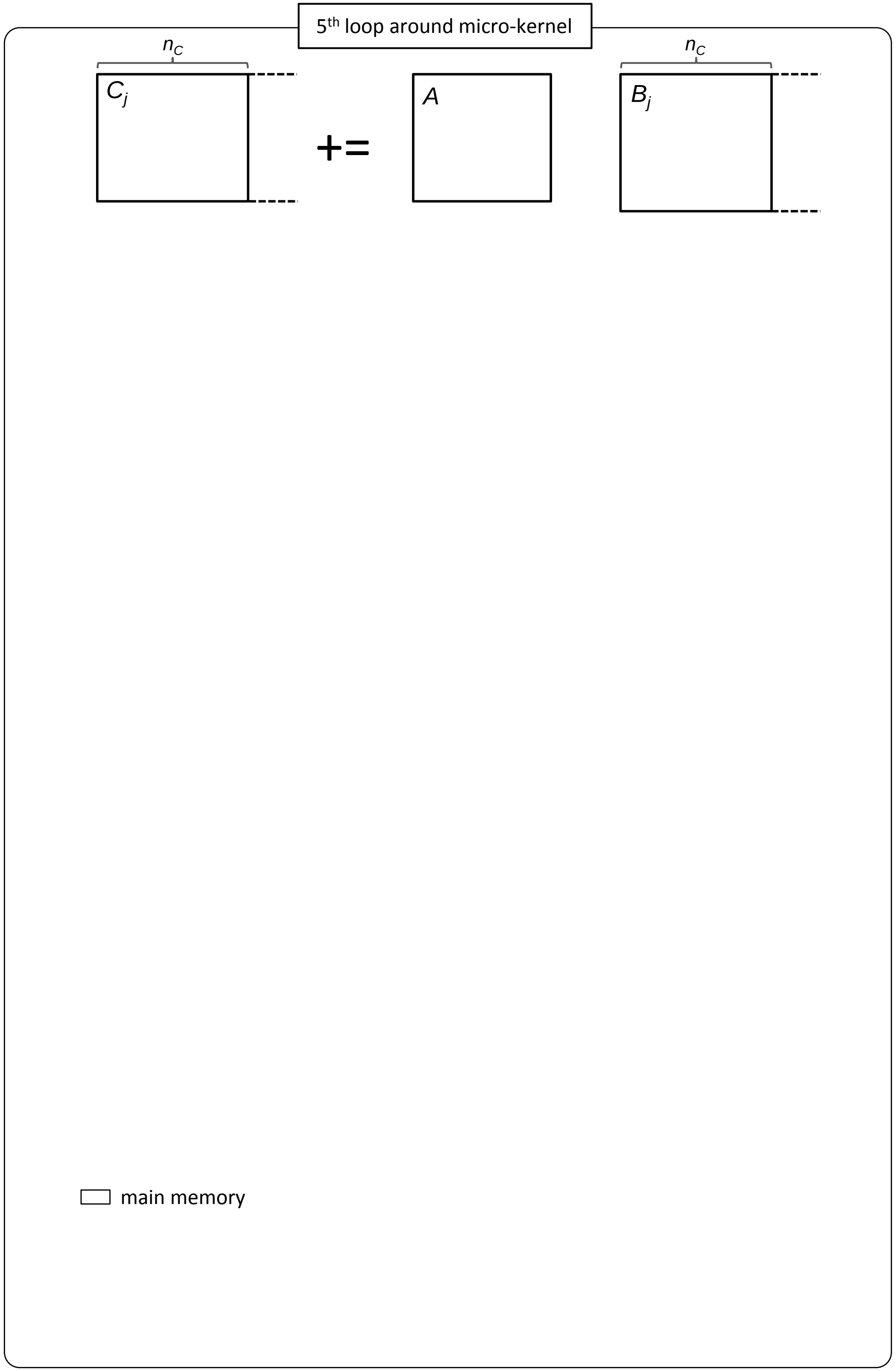
  - ➢ Partition matrices into smaller blocks to fit into the different memory hierarchy.
  - ➢ The order of these loops is designed to utilize the cache reuse rate.
- BLIS opens the black box of GEMM, leading to many applications built on BLIS.
  - ❑ Chenhan D. Yu, Jianyu Huang, Woody Austin, Bo Xiao, and George Biros. "Performance Optimization for the k-Nearest Neighbors Kernel on x86 Architectures." In *SC'15*.
  - ❑ Jianyu Huang, Tyler Smith, Greg Henry, and Robert van de Geijn. "Strassen's Algorithm Reloaded." To appear in *SC'16*.
  - ❑ Devin Matthews. "High-Performance Tensor Contraction without BLAS.", arXiv:1607.00291
  - ❑ Paul Springer, Paolo Bientinesi. "Design of a High-performance GEMM-like Tensor-Tensor Multiplication", arXiv:1607.00145

GotoBLAS algorithm for GEMM in BLIS



*Field G. Van Zee, and Tyler M. Smith. "Implementing high-performance complex matrix multiplication." In *ACM Transactions on Mathematical Software (TOMS), accepted pending modifications.*



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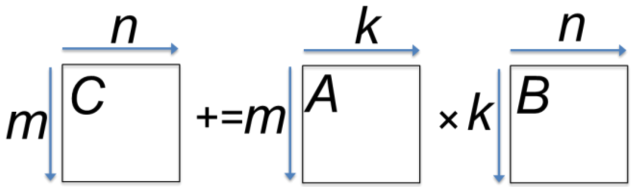
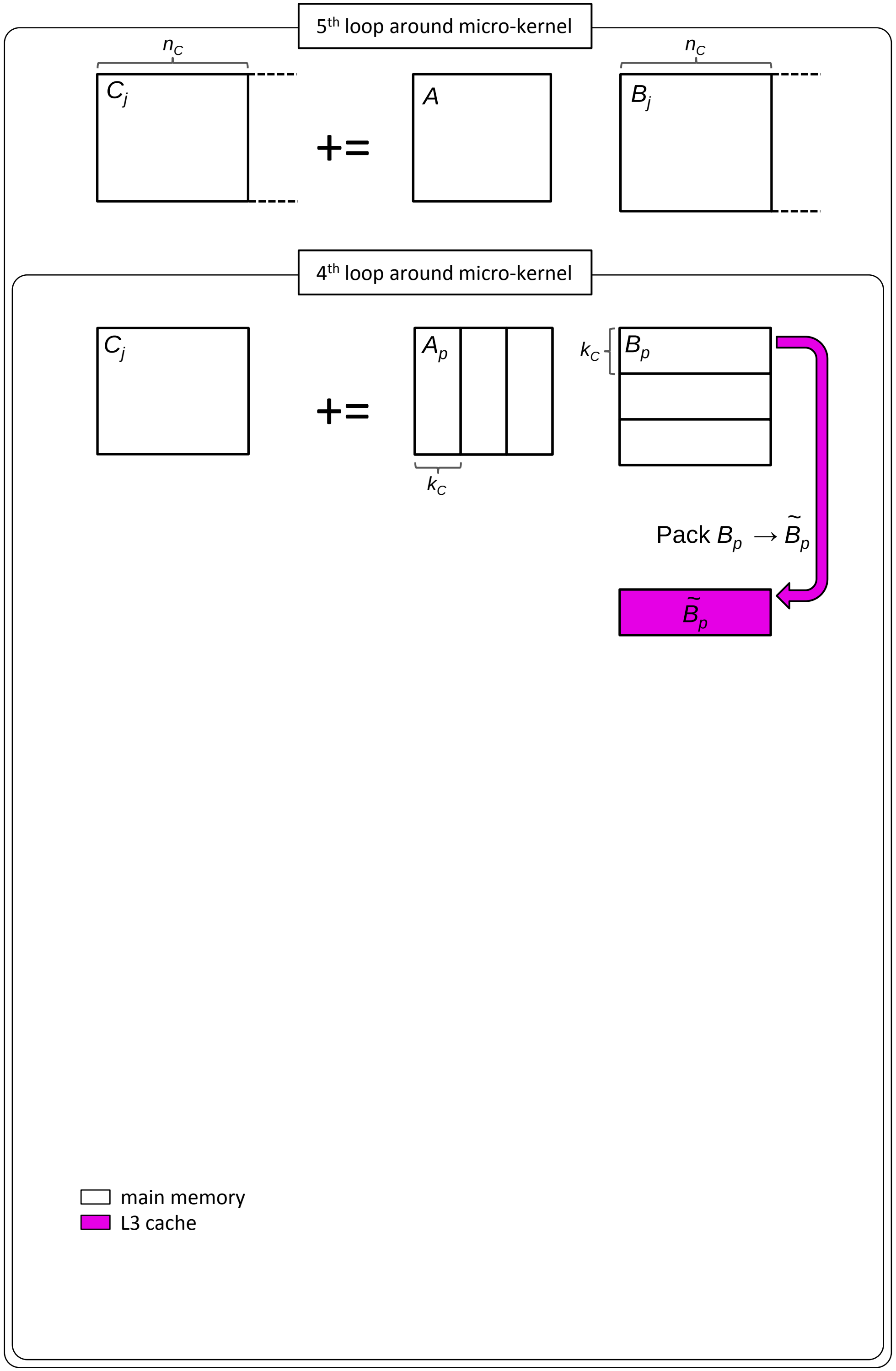


Loop 5 **for** $j_c = 0 : n-1$ **steps of** n_c

$\mathcal{J}_c = j_c : j_c + n_c - 1$

endfor

*Field G. Van Zee, and Tyler M. Smith. "Implementing high-performance complex matrix multiplication." In *ACM Transactions on Mathematical Software (TOMS), accepted pending modifications.*



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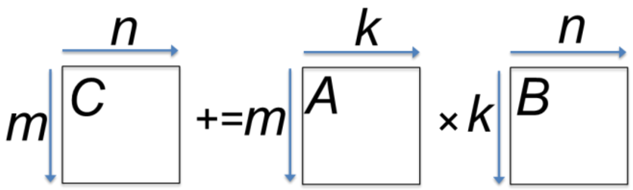


Loop 5 **for** $j_c = 0 : n-1$ **steps of** n_c

$\mathcal{J}_c = j_c : j_c + n_c - 1$

Loop 4 **for** $p_c = 0 : k-1$ **steps of** k_c

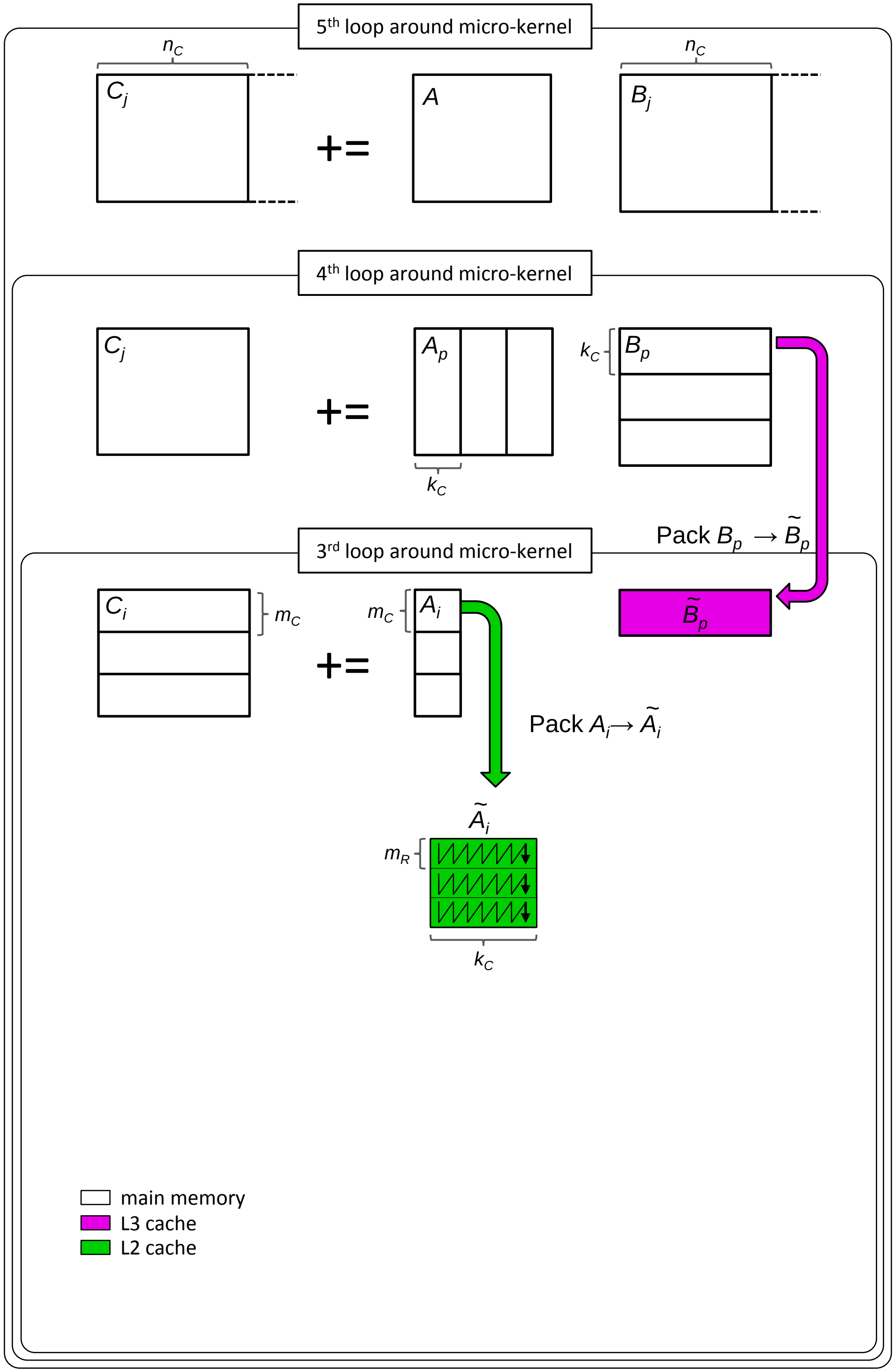
$\mathcal{P}_c = p_c : p_c + k_c - 1$

$B(\mathcal{P}_c, \mathcal{J}_c) \rightarrow \tilde{B}_p$

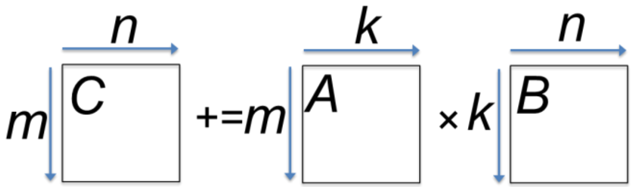
endfor

endfor

*Field G. Van Zee, and Tyler M. Smith. “Implementing high-performance complex matrix multiplication." In *ACM Transactions on Mathematical Software (TOMS), accepted pending modifications.*



GotoBLAS algorithm for GEMM in BLIS



Loop 5 **for** $j_C = 0 : n-1$ **steps of** n_C

$\mathcal{J}_C = j_C : j_C + n_C - 1$

Loop 4 **for** $p_C = 0 : k-1$ **steps of** k_C

$\mathcal{P}_C = p_C : p_C + k_C - 1$

$B(\mathcal{P}_C, \mathcal{J}_C) \rightarrow \tilde{B}_p$

Loop 3 **for** $i_C = 0 : m-1$ **steps of** m_C

$\mathcal{I}_C = i_C : i_C + m_C - 1$

$A(\mathcal{I}_C, \mathcal{P}_C) \rightarrow \tilde{A}_i$

endfor

endfor

endfor

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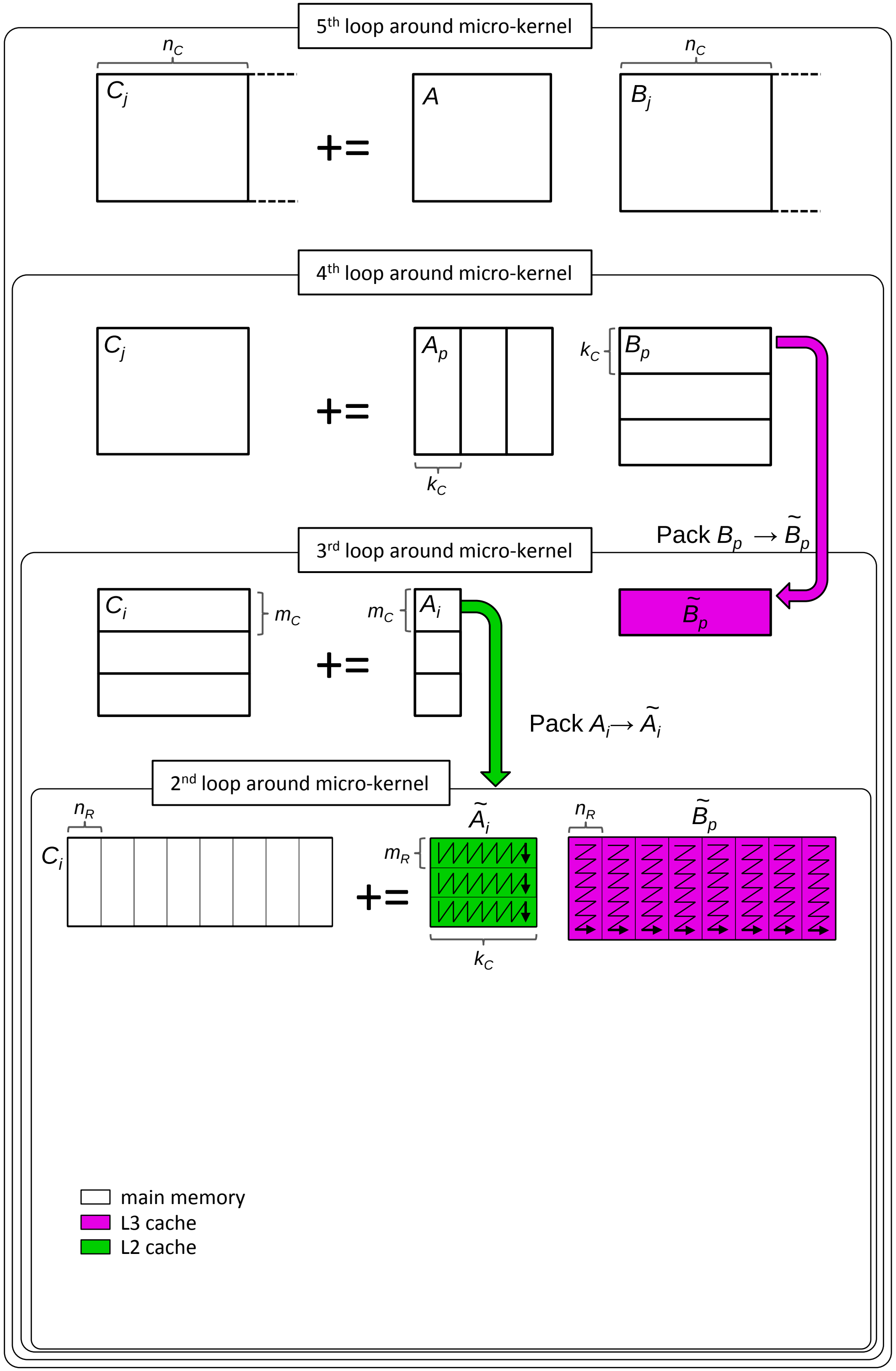
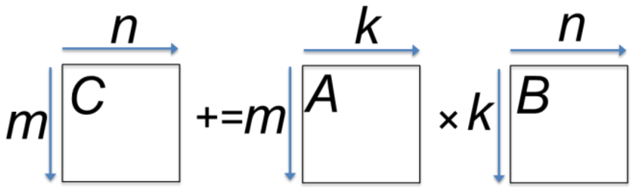
GotoBLAS algorithm for GEMM in BLIS





Loop 5 **for** $j_c = 0 : n-1$ **steps of** n_c

$\mathcal{J}_c = j_c : j_c + n_c - 1$

Loop 4 **for** $p_c = 0 : k-1$ **steps of** k_c

$\mathcal{P}_c = p_c : p_c + k_c - 1$

$B(\mathcal{P}_c, \mathcal{J}_c) \rightarrow \tilde{B}_p$

Loop 3 **for** $i_c = 0 : m-1$ **steps of** m_c

$\mathcal{I}_c = i_c : i_c + m_c - 1$

$A(\mathcal{I}_c, \mathcal{P}_c) \rightarrow \tilde{A}_i$

`// macro-kernel`

Loop 2 **for** $j_r = 0 : n_c - 1$ **steps of** n_r

$\mathcal{J}_r = j_r : j_r + n_r - 1$

endfor

endfor

endfor

endfor

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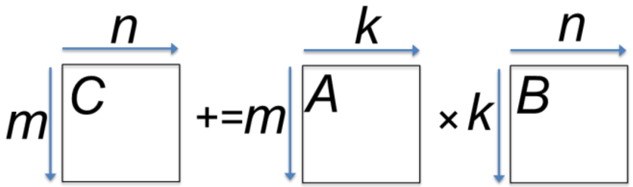
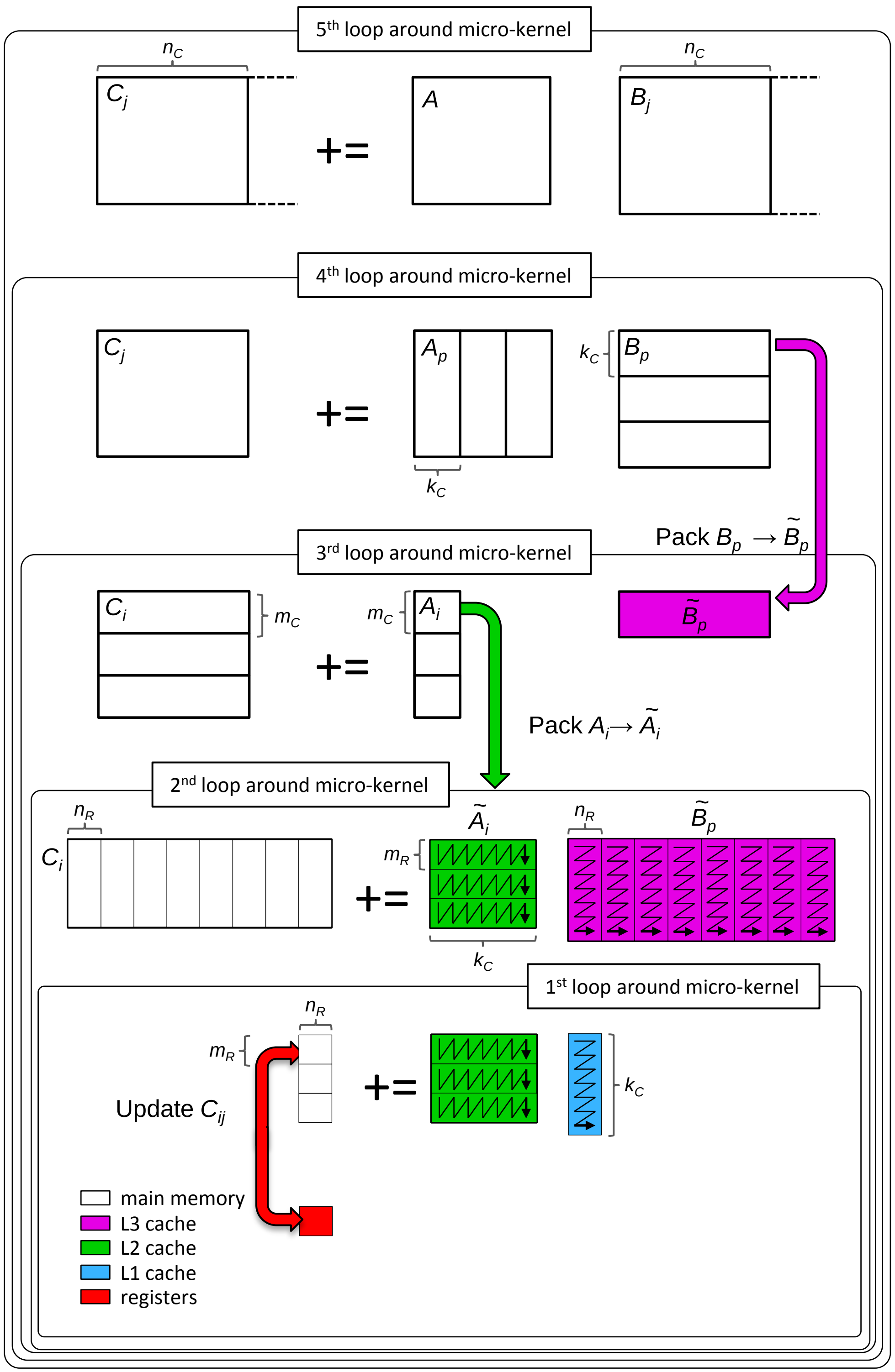
GotoBLAS algorithm for GEMM in BLIS





Loop 5 **for** $j_c = 0 : n-1$ **steps of** n_c
$\mathcal{J}_c = j_c : j_c + n_c - 1$
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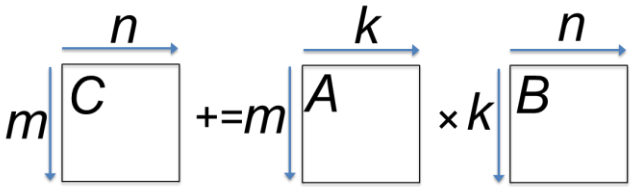
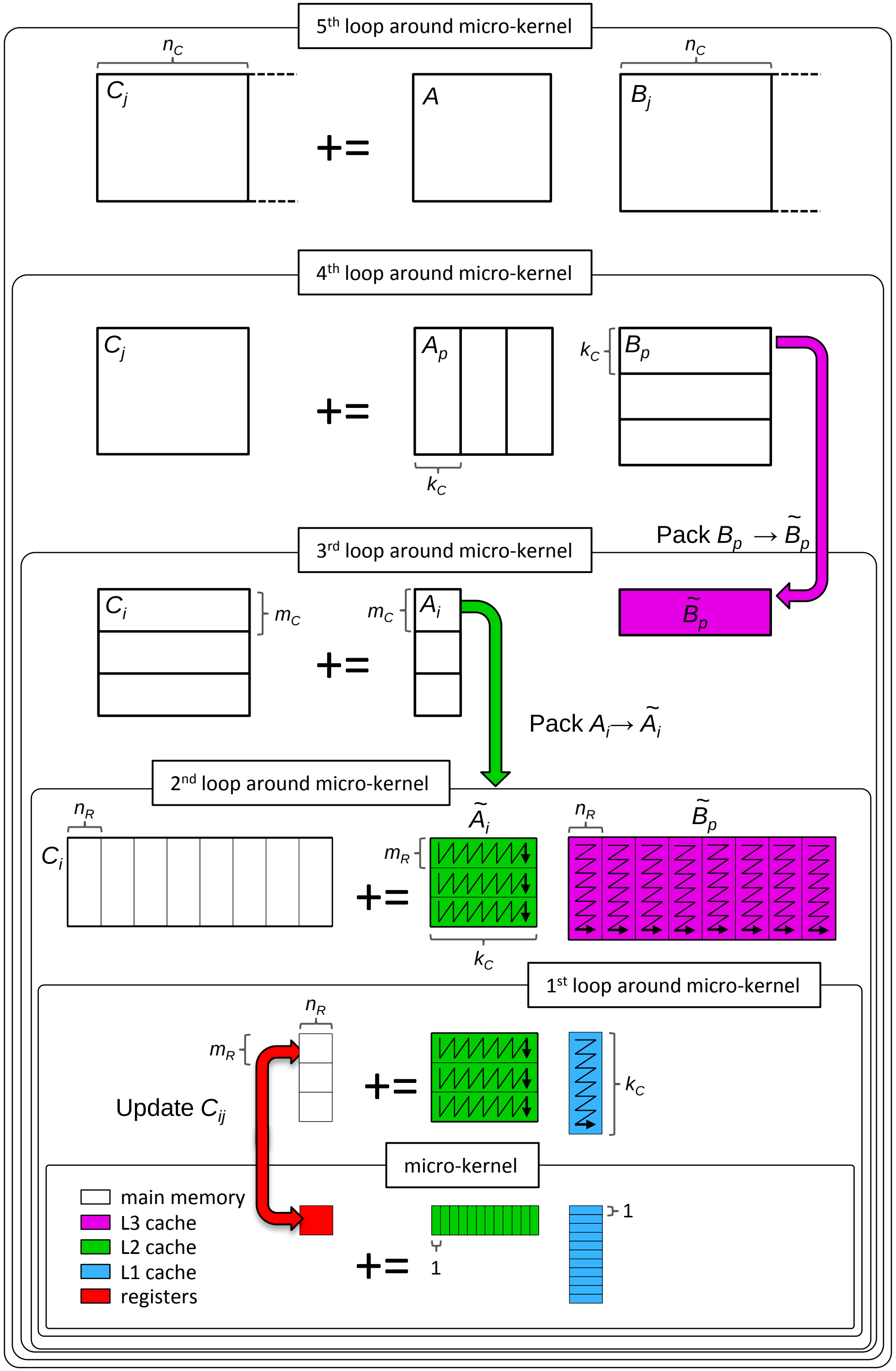
Loop 3 **for** $i_c = 0 : m-1$ **steps of** m_c
$\mathcal{I}_c = i_c : i_c + m_c - 1$
$A(\mathcal{I}_c, \mathcal{P}_c) \rightarrow \tilde{A}_i$
// macro-kernel
Loop 2 **for** $j_r = 0 : n_c - 1$ **steps of** n_r
$\mathcal{J}_r = j_r : j_r + n_r - 1$
Loop 1 **for** $i_r = 0 : m_c - 1$ **steps of** m_r
$\mathcal{I}_r = i_r : i_r + m_r - 1$

endfor
endfor
endfor
endfor
endfor

*Field G. Van Zee, and Tyler M. Smith. "Implementing high-performance complex matrix multiplication." In *ACM Transactions on Mathematical Software (TOMS), accepted pending modifications.*

GotoBLAS algorithm for GEMM in BLIS





Loop 5   **for** $j_c = 0 : n-1$ **steps of** n_c

$\mathcal{J}_c = j_c : j_c + n_c - 1$

Loop 4   **for** $p_c = 0 : k-1$ **steps of** k_c

$\mathcal{P}_c = p_c : p_c + k_c - 1$

$B(\mathcal{P}_c, \mathcal{J}_c) \rightarrow \tilde{B}_p$

Loop 3   **for** $i_c = 0 : m-1$ **steps of** m_c

$\mathcal{I}_c = i_c : i_c + m_c - 1$

$A(\mathcal{I}_c, \mathcal{P}_c) \rightarrow \tilde{A}_i$

`// macro-kernel`

Loop 2   **for** $j_r = 0 : n_c - 1$ **steps of** n_r

$\mathcal{J}_r = j_r : j_r + n_r - 1$

Loop 1   **for** $i_r = 0 : m_c - 1$ **steps of** m_r

$\mathcal{I}_r = i_r : i_r + m_r - 1$

`//micro-kernel`

Loop 0   **for** $p_r = 0 : p_c - 1$ **steps of** 1

$C_c(\mathcal{I}_r, \mathcal{J}_r) \mathrel{+}= \alpha \tilde{A}_i(\mathcal{I}_r, p_r)\, \tilde{B}_p(p_r, \mathcal{J}_r)$

endfor

endfor

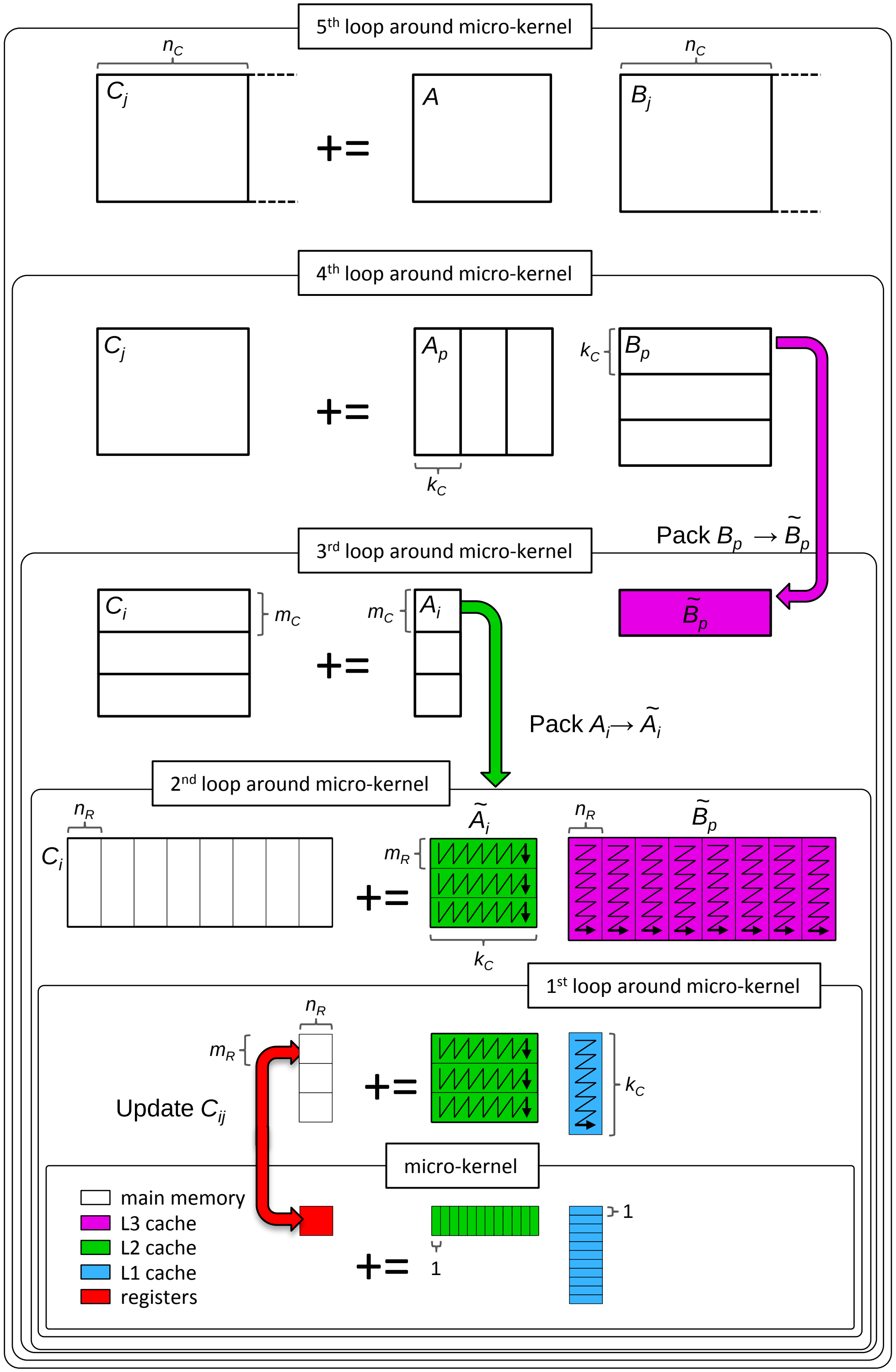
endfor

endfor

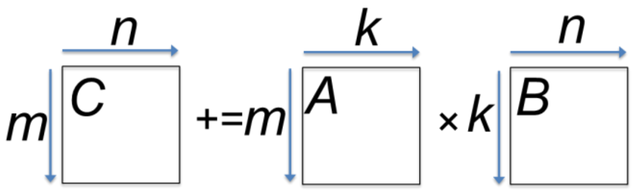
endfor

endfor

*Field G. Van Zee, and Tyler M. Smith. "Implementing high-performance complex matrix multiplication." In *ACM Transactions on Mathematical Software (TOMS), accepted pending modifications.*



GotoBLAS algorithm for GEMM in BLIS



Loop 5 **for** $j_c = 0 : n-1$ **steps of** n_c

$\mathcal{J}_c = j_c : j_c + n_c - 1$

Loop 4 **for** $p_c = 0 : k-1$ **steps of** k_c

$\mathcal{P}_c = p_c : p_c + k_c - 1$

$B(\mathcal{P}_c, \mathcal{J}_c) \rightarrow \widetilde{B}_p$

Loop 3 **for** $i_c = 0 : m-1$ **steps of** m_c

$\mathcal{I}_c = i_c : i_c + m_c - 1$

$A(\mathcal{I}_c, \mathcal{P}_c) \rightarrow \widetilde{A}_i$

`// macro-kernel`

Loop 2 **for** $j_r = 0 : n_c - 1$ **steps of** n_r

$\mathcal{J}_r = j_r : j_r + n_r - 1$

Loop 1 **for** $i_r = 0 : m_c - 1$ **steps of** m_r

$\mathcal{I}_r = i_r : i_r + m_r - 1$

`//micro-kernel`

Loop 0 **for** $p_r = 0 : p_c - 1$ **steps of** 1

$C_c(\mathcal{I}_r, \mathcal{J}_r) \mathrel{+}= \alpha \widetilde{A}_i(\mathcal{I}_r, p_r)\, \widetilde{B}_p(p_r, \mathcal{J}_r)$

endfor

endfor

endfor

endfor

endfor

endfor

*Field G. Van Zee, and Tyler M. Smith. "Implementing high-performance complex matrix multiplication." In *ACM Transactions on Mathematical Software (TOMS), accepted pending modifications.*

Outline

- Review of State-of-the-art GEMM in BLIS
- Strassen's Algorithm Reloaded
- Theoretical Model and Practical Performance
- Extension to Other BLAS-3 Operation
- Extension to Other Fast Matrix Multiplication
- Conclusion

One-level Strassen's Algorithm Reloaded

$M_0 := \alpha(A_{00}+A_{11})(B_{00}+B_{11});$
$M_1 := \alpha(A_{10}+A_{11})B_{00};$
$M_2 := \alpha A_{00}(B_{01}-B_{11});$
$M_3 := \alpha A_{11}(B_{10}-B_{00});$
$M_4 := \alpha(A_{00}+A_{01})B_{11};$
$M_5 := \alpha(A_{10}-A_{00})(B_{00}+B_{01});$
$M_6 := \alpha(A_{01}-A_{11})(B_{10}+B_{11});$
$C_{00} += M_0 + M_3 - M_4 + M_6$
$C_{01} += M_2 + M_4$
$C_{10} += M_1 + M_3$
$C_{11} += M_0 - M_1 + M_2 + M_5$

→

$M_0 := \alpha(A_{00}+A_{11})(B_{00}+B_{11});\quad C_{00} += M_0;\ C_{11} += M_0;$
$M_1 := \alpha(A_{10}+A_{11})B_{00};\quad C_{10} += M_1;\ C_{11} -= M_1;$
$M_2 := \alpha A_{00}(B_{01}-B_{11});\quad C_{01} += M_2;\ C_{11} += M_2;$
$M_3 := \alpha A_{11}(B_{10}-B_{00});\quad C_{00} += M_3;\ C_{10} += M_3;$
$M_4 := \alpha(A_{00}+A_{01})B_{11};\quad C_{01} += M_4;\ C_{00} -= M_4;$
$M_5 := \alpha(A_{10}-A_{00})(B_{00}+B_{01});\quad C_{11} += M_5;$
$M_6 := \alpha(A_{01}-A_{11})(B_{10}+B_{11});\quad C_{00} += M_6;$

$M := \alpha(X+Y)(V+W);\quad C += M;\quad D += M;$

General operation for one-level Strassen:

$M := \alpha(X+\delta Y)(V+\varepsilon W);\quad C += \gamma_0 M;\ D += \gamma_1 M;$
$\gamma_0, \gamma_1, \delta, \varepsilon \in \{-1, 0, 1\}.$

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High-performance implementation of the general operation?

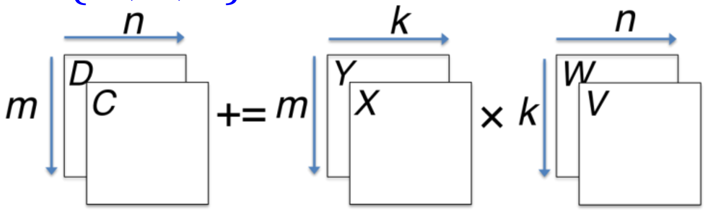
$M := \alpha(X+\delta Y)(V+\varepsilon W);$ $C += \gamma_0 M;\ D += \gamma_1 M;$

$\gamma_0, \gamma_1, \delta, \varepsilon \in \{-1, 0, 1\}.$

*http://shpc.ices.utexas.edu/index.html

$M := \alpha(X + \delta Y)(V + \varepsilon W); \quad C += \gamma_0 M; \; D += \gamma_1 M;$

$\gamma_0, \gamma_1, \delta, \varepsilon \in \{-1, 0, 1\}.$



*__Jianyu Huang__, Tyler Smith, Greg Henry, and Robert van de Geijn. "Strassen's Algorithm Reloaded." In *SC'16*.

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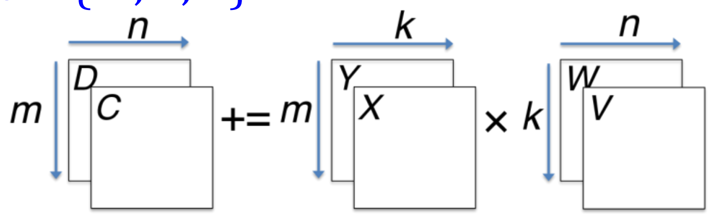
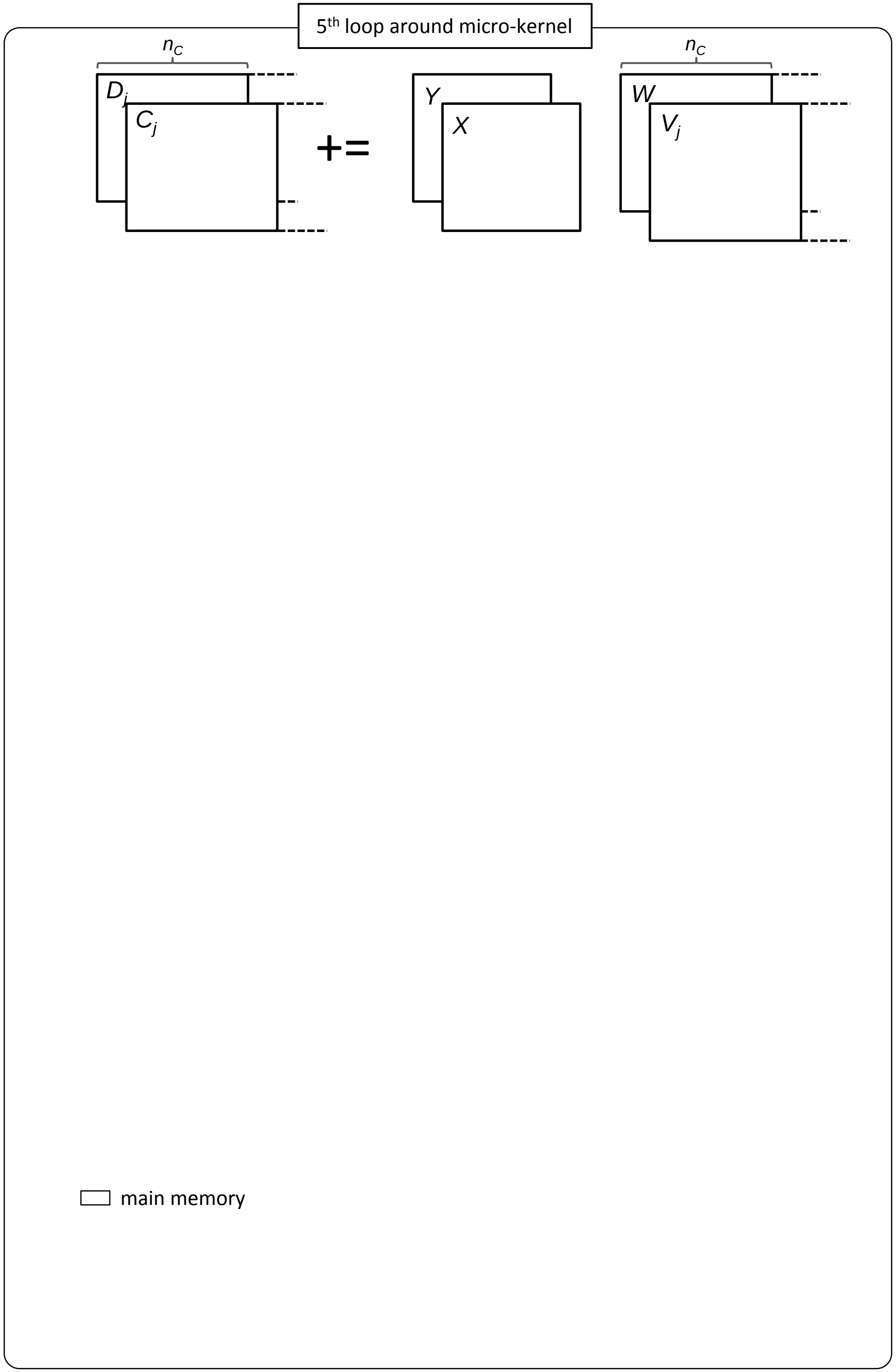


Loop 5 **for** $j_c = 0 : n-1$ **steps of** n_c
$\mathcal{J}_c = j_c : j_c + n_c - 1$

endfor



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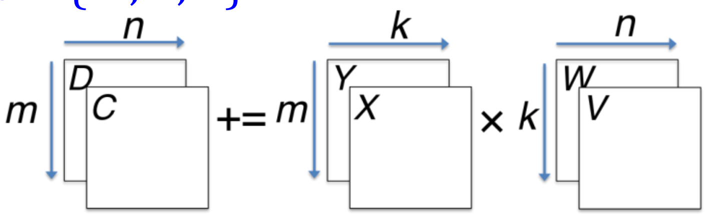
$\gamma_0, \gamma_1, \delta, \varepsilon \in \{-1, 0, 1\}.$



Loop 5 **for** $j_c = 0 : n-1$ **steps of** n_c

$\mathcal{J}_c = j_c : j_c + n_c - 1$

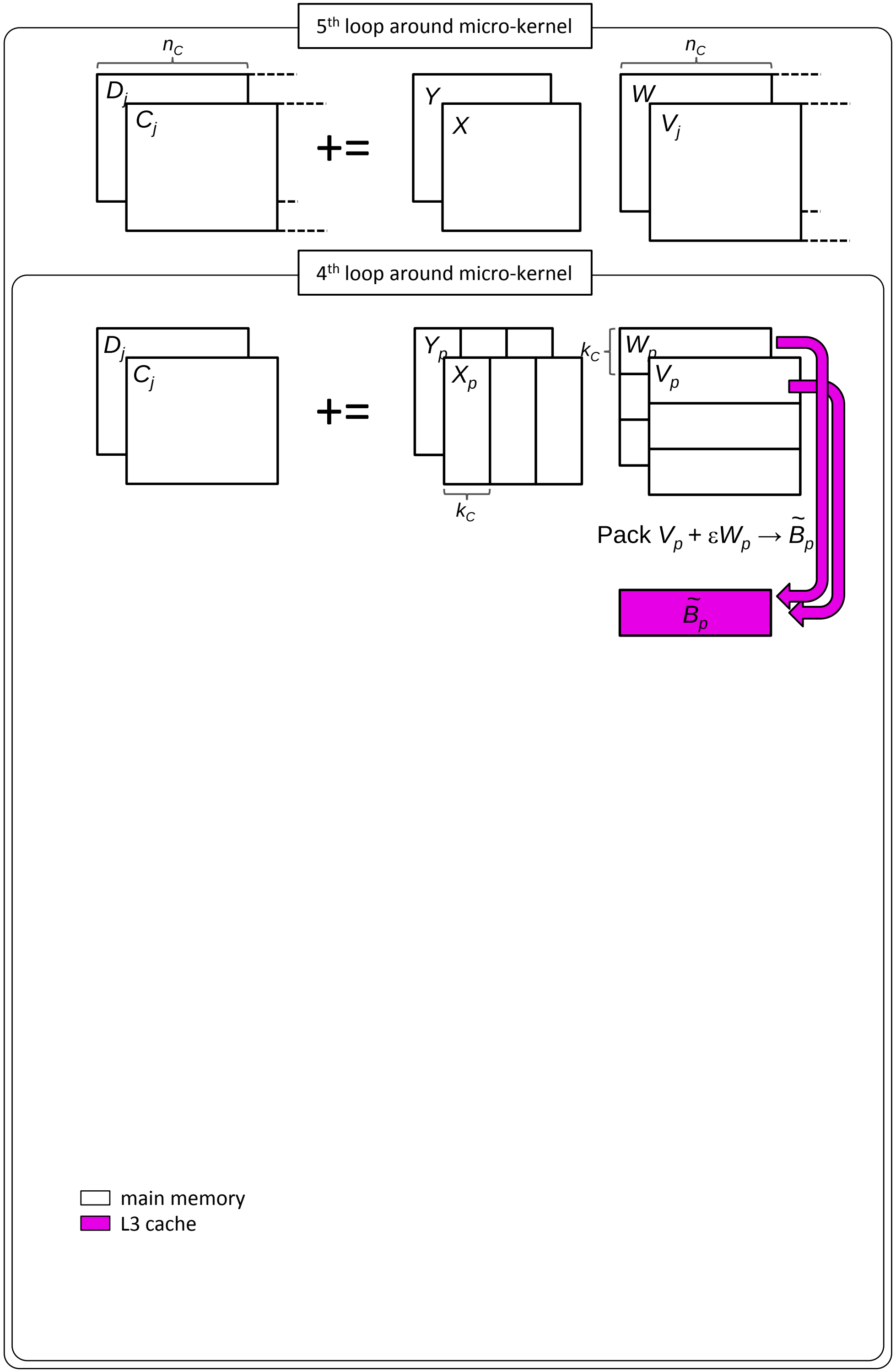
Loop 4 **for** $p_c = 0 : k-1$ **steps of** k_c

$\mathcal{P}_c = p_c : p_c + k_c - 1$

$V(\mathcal{P}_c, \mathcal{J}_c) + \epsilon W(\mathcal{P}_c, \mathcal{J}_c) \rightarrow \widetilde{B}_p$

endfor

endfor



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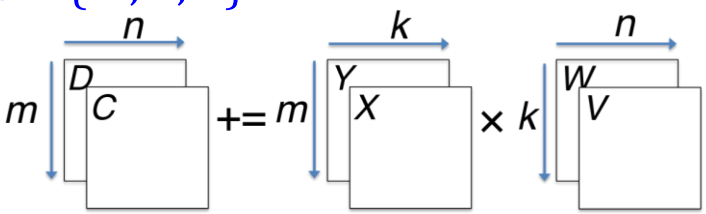
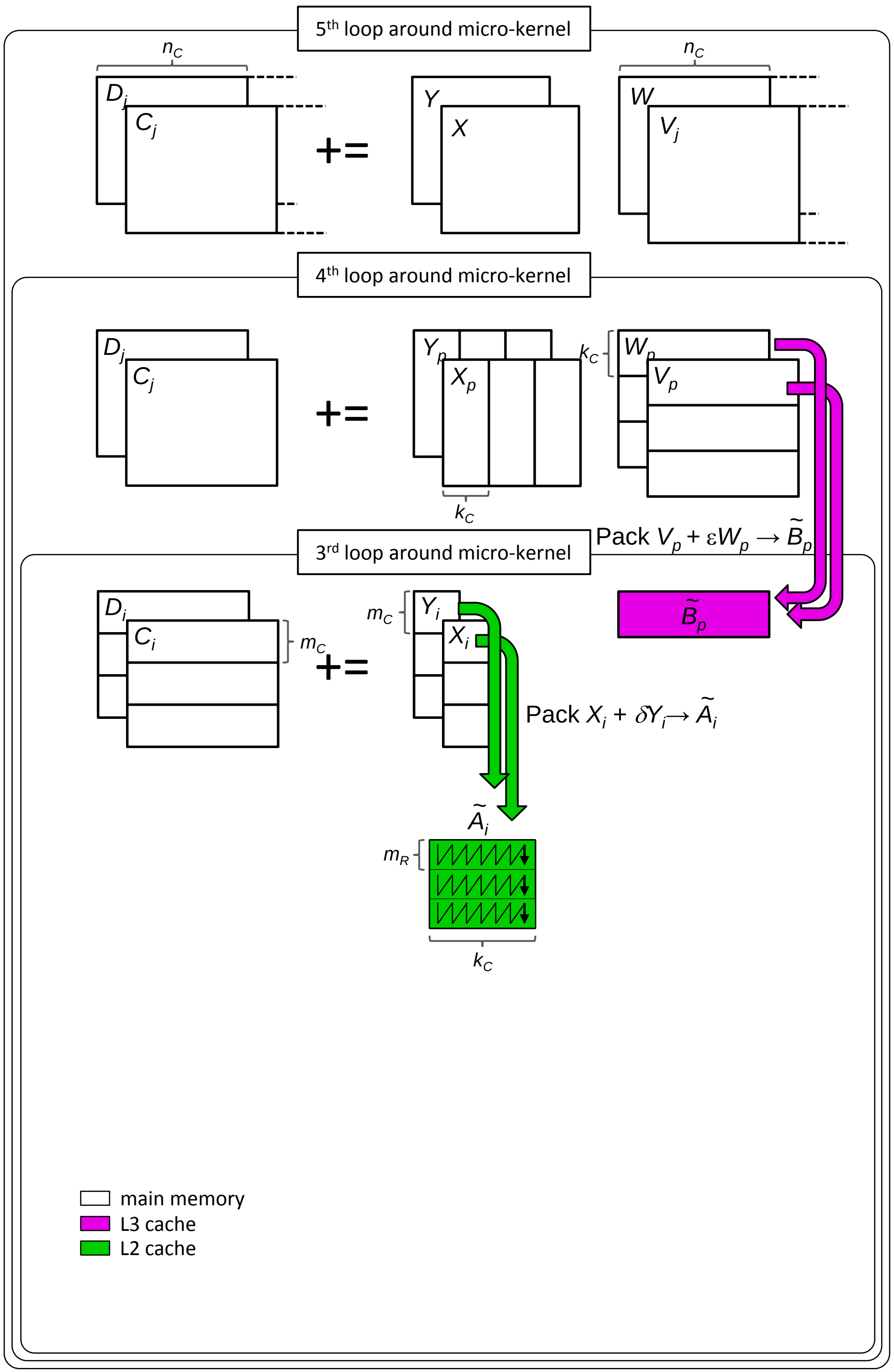
$M := \alpha(X+\delta Y)(V+\varepsilon W)$; $C += \gamma_0 M$; $D += \gamma_1 M$;
$\gamma_0, \gamma_1, \delta, \varepsilon \in \{-1, 0, 1\}$.



Loop 5 **for** $j_c = 0 : n-1$ **steps of** n_c
$\mathcal{J}_c = j_c : j_c + n_c - 1$
Loop 4 **for** $p_c = 0 : k-1$ **steps of** k_c
$\mathcal{P}_c = p_c : p_c + k_c - 1$
$V(\mathcal{P}_c, \mathcal{J}_c) + \epsilon W(\mathcal{P}_c, \mathcal{J}_c) \rightarrow \widetilde{B}_p$
Loop 3 **for** $i_c = 0 : m-1$ **steps of** m_c
$\mathcal{I}_c = i_c : i_c + m_c - 1$
$X(\mathcal{I}_c, \mathcal{P}_c) + \delta Y(\mathcal{I}_c, \mathcal{P}_c) \rightarrow \widetilde{A}_i$

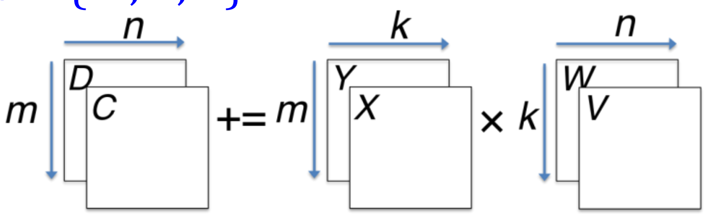
endfor
endfor
endfor



*Jianyu Huang, Tyler Smith, Greg Henry, and Robert van de Geijn. "Strassen's Algorithm Reloaded." In *SC'16*.

$M := \alpha(X+\delta Y)(V+\varepsilon W);\quad C \mathrel{+}= \gamma_0 M;\ D \mathrel{+}= \gamma_1 M;$

$\gamma_0, \gamma_1, \delta, \varepsilon \in \{-1, 0, 1\}.$



Loop 5 for $j_c = 0 : n-1$ steps of n_c

$\mathcal{J}_c = j_c : j_c + n_c - 1$

Loop 4 for $p_c = 0 : k-1$ steps of k_c

$\mathcal{P}_c = p_c : p_c + k_c - 1$

$V(\mathcal{P}_c, \mathcal{J}_c) + \epsilon W(\mathcal{P}_c, \mathcal{J}_c) \rightarrow \widetilde{B}_p$

Loop 3 for $i_c = 0 : m-1$ steps of m_c

$\mathcal{I}_c = i_c : i_c + m_c - 1$

$X(\mathcal{I}_c, \mathcal{P}_c) + \delta Y(\mathcal{I}_c, \mathcal{P}_c) \rightarrow \widetilde{A}_i$

// macro-kernel

Loop 2 for $j_r = 0 : n_c - 1$ steps of n_r

$\mathcal{J}_r = j_r : j_r + n_r - 1$

Loop 1 for $i_r = 0 : m_c - 1$ steps of m_r

$\mathcal{I}_r = i_r : i_r + m_r - 1$

//micro-kernel

Loop 0 for $p_r = 0 : p_c - 1$ steps of 1

$M_r(\mathcal{I}_r, \mathcal{J}_r) \mathrel{+}= \widetilde{A}_i(\mathcal{I}_r, p_r)\ \widetilde{B}_p(p_r, \mathcal{J}_r)$

endfor

$C(\mathcal{I}_r + i_c, \mathcal{J}_r + j_c) \mathrel{+}= \alpha\gamma_0 M_r(\mathcal{I}_r, \mathcal{J}_r)$

$D(\mathcal{I}_r + i_c, \mathcal{J}_r + j_c) \mathrel{+}= \alpha\gamma_1 M_r(\mathcal{I}_r, \mathcal{J}_r)$

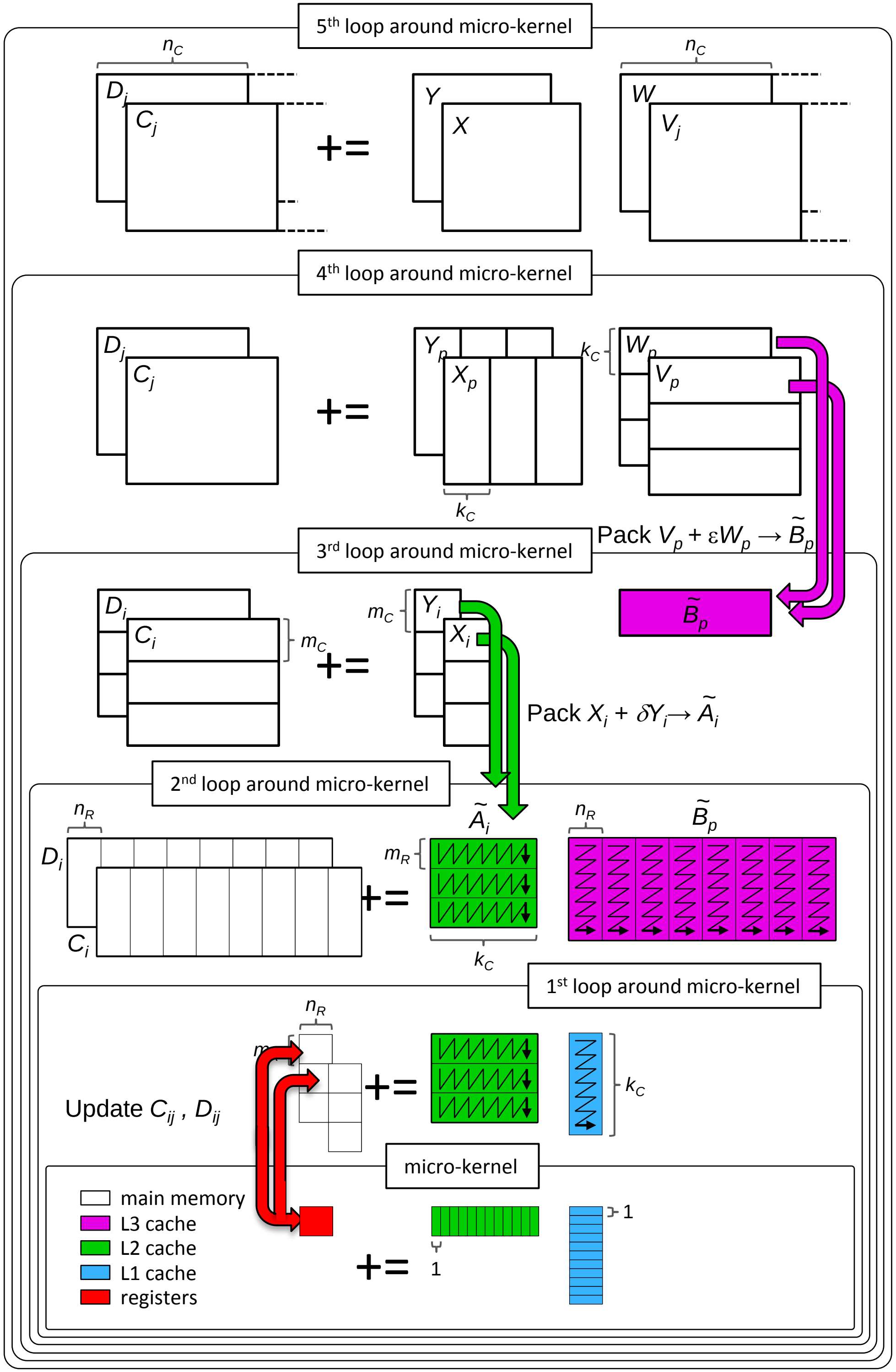
endfor

endfor

endfor

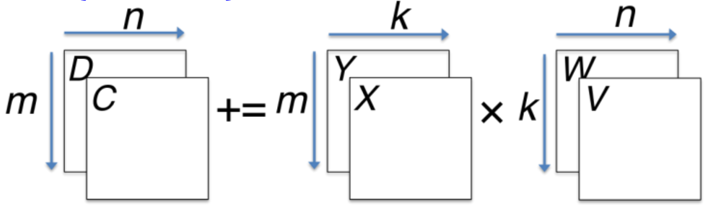
endfor

endfor

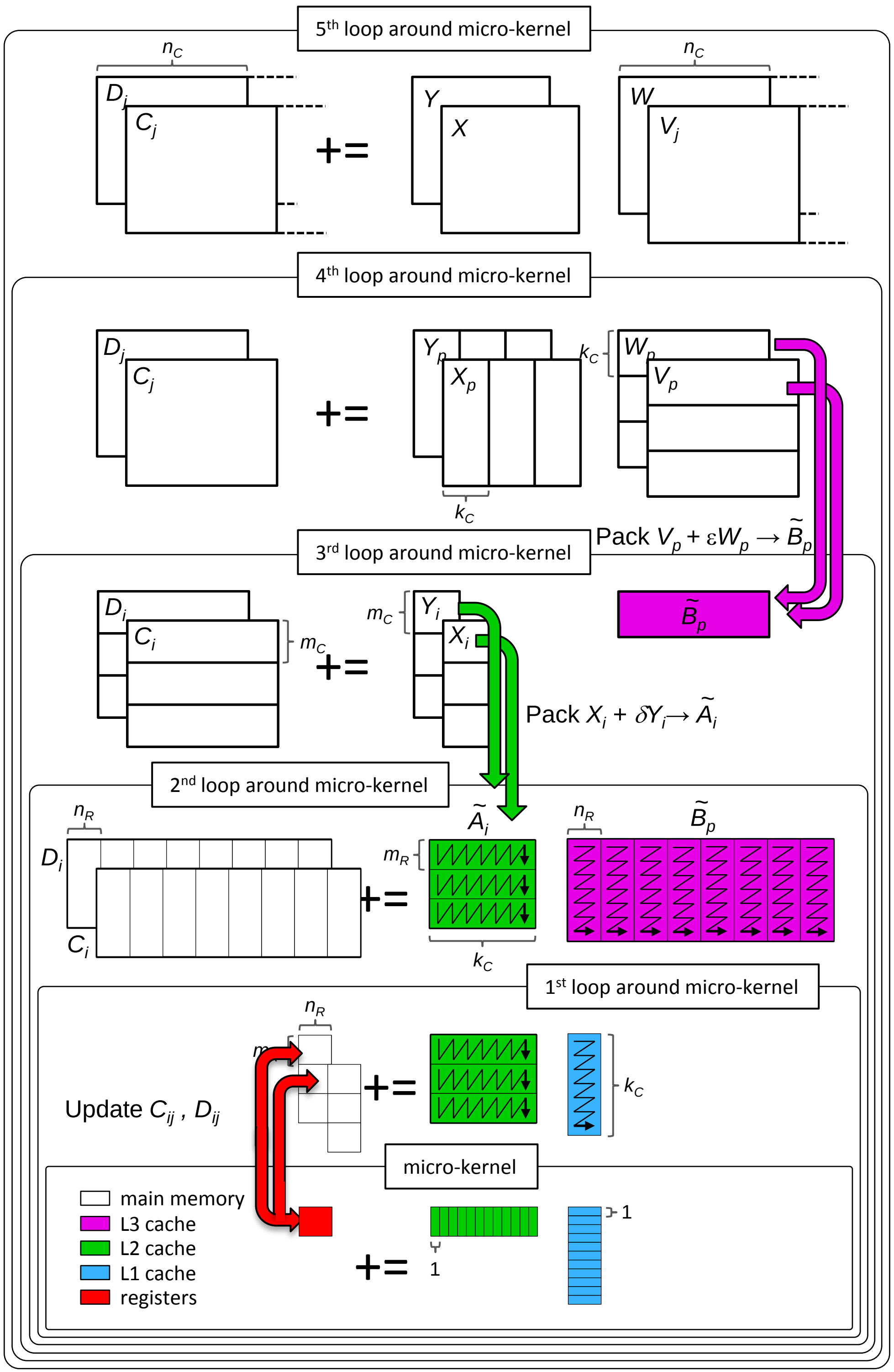


*__Jianyu Huang__, Tyler Smith, Greg Henry, and Robert van de Geijn. "Strassen's Algorithm Reloaded." In *SC'16*.

$M := \alpha(X+\delta Y)(V+\varepsilon W)$; $C += \gamma_0 M$; $D += \gamma_1 M$;
$\gamma_0, \gamma_1, \delta, \varepsilon \in \{-1, 0, 1\}$.



Loop 5 for $j_c = 0 : n-1$ steps of n_c
$\mathcal{J}_c = j_c : j_c + n_c - 1$
Loop 4 for $p_c = 0 : k-1$ steps of k_c
$\mathcal{P}_c = p_c : p_c + k_c - 1$
$V(\mathcal{P}_c, \mathcal{J}_c) + \epsilon W(\mathcal{P}_c, \mathcal{J}_c) \rightarrow \widetilde{B}_p$
Loop 3 for $i_c = 0 : m-1$ steps of m_c
$\mathcal{I}_c = i_c : i_c + m_c - 1$
$X(\mathcal{I}_c, \mathcal{P}_c) + \delta Y(\mathcal{I}_c, \mathcal{P}_c) \rightarrow \widetilde{A}_i$
// macro-kernel
Loop 2 for $j_r = 0 : n_c - 1$ steps of n_r
$\mathcal{J}_r = j_r : j_r + n_r - 1$
Loop 1 for $i_r = 0 : m_c - 1$ steps of m_r
$\mathcal{I}_r = i_r : i_r + m_r - 1$
//micro-kernel
Loop 0 for $p_r = 0 : p_c - 1$ steps of 1
$M_r(\mathcal{I}_r, \mathcal{J}_r) += \widetilde{A}_i(\mathcal{I}_r, p_r)\, \widetilde{B}_p(p_r, \mathcal{J}_r)$
endfor
$C(\mathcal{I}_r + i_c, \mathcal{J}_r + j_c) += \alpha\gamma_0 M_r(\mathcal{I}_r, \mathcal{J}_r)$
$D(\mathcal{I}_r + i_c, \mathcal{J}_r + j_c) += \alpha\gamma_1 M_r(\mathcal{I}_r, \mathcal{J}_r)$
endfor
endfor
endfor
endfor
endfor



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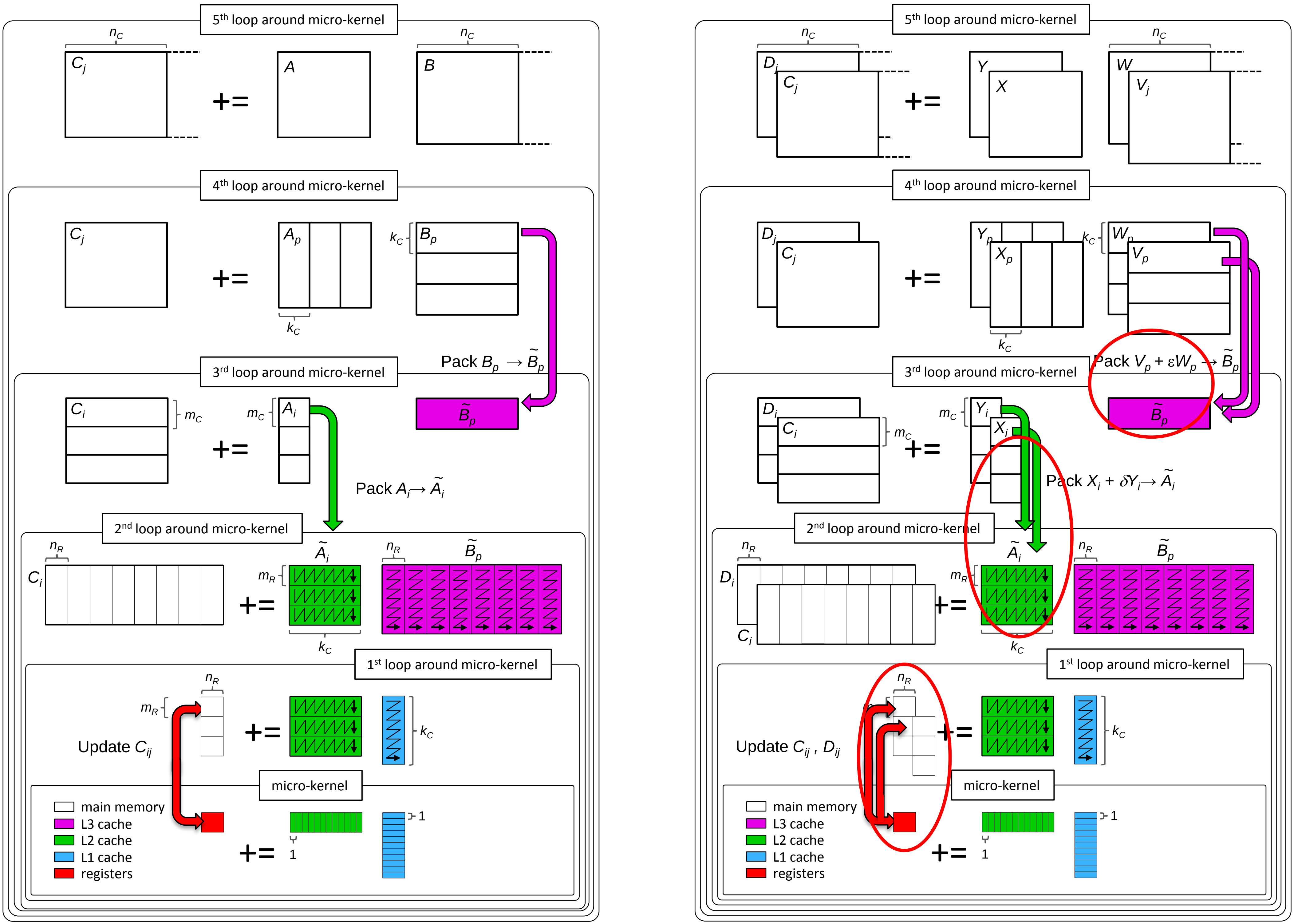


5th loop around micro-kernel
4th loop around micro-kernel
3rd loop around micro-kernel
2nd loop around micro-kernel
1st loop around micro-kernel
micro-kernel
Pack $B_p \rightarrow \tilde{B}_p$
Pack $A_i \rightarrow \tilde{A}_i$
Update C_{ij}
Pack $V_p + \varepsilon W_p \rightarrow \tilde{B}_p$
Pack $X_i + \delta Y_i \rightarrow \tilde{A}_i$
Update C_{ij} , D_{ij}
main memory
L3 cache
L2 cache
L1 cache
registers

Two-level Strassen's Algorithm Reloaded

Assume m, n, and k are all multiples of 4. Letting

$$C = \left(\begin{array}{cc|cc} C_{0,0} & C_{0,1} & C_{0,2} & C_{0,3} \\ C_{1,0} & C_{1,1} & C_{1,2} & C_{1,3} \\ \hline C_{2,0} & C_{2,1} & C_{2,2} & C_{2,3} \\ C_{3,0} & C_{3,1} & C_{3,2} & C_{3,3} \end{array}\right), A = \left(\begin{array}{cc|cc} A_{0,0} & A_{0,1} & A_{0,2} & A_{0,3} \\ A_{1,0} & A_{1,1} & A_{1,2} & A_{1,3} \\ \hline A_{2,0} & A_{2,1} & A_{2,2} & A_{2,3} \\ A_{3,0} & A_{3,1} & A_{3,2} & A_{3,3} \end{array}\right), B = \left(\begin{array}{cc|cc} B_{0,0} & B_{0,1} & B_{0,2} & B_{0,3} \\ B_{1,0} & B_{1,1} & B_{1,2} & B_{1,3} \\ \hline B_{2,0} & B_{2,1} & B_{2,2} & B_{2,3} \\ B_{3,0} & B_{3,1} & B_{3,2} & B_{3,3} \end{array}\right),$$

where $C_{i,j}$ is $\frac{m}{4} \times \frac{n}{4}$, $A_{i,p}$ is $\frac{m}{4} \times \frac{k}{4}$, and $B_{p,j}$ is $\frac{k}{4} \times \frac{n}{4}$.

Two-level Strassen's Algorithm Reloaded (Continue)

$M_0 := \alpha(A_{0,0}+A_{2,2}+A_{1,1}+A_{3,3})(B_{0,0}+B_{2,2}+B_{1,1}+B_{3,3});$	$C_{0,0} += M_0;$	$C_{1,1} += M_0;$	$C_{2,2} += M_0;$	$C_{3,3} += M_0;$
$M_1 := \alpha(A_{1,0}+A_{3,2}+A_{1,1}+A_{3,3})(B_{0,0}+B_{2,2});$	$C_{1,0} += M_1;$	$C_{1,1} -= M_1;$	$C_{3,2} += M_1;$	$C_{3,3} -= M_1;$
$M_2 := \alpha(A_{0,0}+A_{2,2})(B_{0,1}+B_{2,3}+B_{1,1}+B_{3,3});$	$C_{0,1} += M_2;$	$C_{1,1} += M_2;$	$C_{2,3} += M_2;$	$C_{3,3} += M_2;$
$M_3 := \alpha(A_{1,1}+A_{3,3})(B_{1,0}+B_{3,2}+B_{0,0}+B_{2,2});$	$C_{0,0} += M_3;$	$C_{1,0} += M_3;$	$C_{2,2} += M_3;$	$C_{3,2} += M_3;$
$M_4 := \alpha(A_{0,0}+A_{2,2}+A_{0,1}+A_{2,3})(B_{1,1}+B_{3,3});$	$C_{0,0} -= M_4;$	$C_{0,1} += M_4;$	$C_{2,2} -= M_4;$	$C_{2,3} += M_4;$
$M_5 := \alpha(A_{1,0}+A_{3,2}+A_{0,0}+A_{2,2})(B_{0,0}+B_{2,2}+B_{0,1}+B_{2,3});$	$C_{1,1} += M_5;$	$C_{3,3} += M_5;$		
$M_6 := \alpha(A_{0,1}+A_{2,3}+A_{1,1}+A_{3,3})(B_{1,0}+B_{3,2}+B_{1,1}+B_{3,3});$	$C_{0,0} += M_6;$	$C_{2,2} += M_6;$		
$M_7 := \alpha(A_{2,0}+A_{2,2}+A_{3,1}+A_{3,3})(B_{0,0}+B_{1,1});$	$C_{2,0} += M_7;$	$C_{3,1} += M_7;$	$C_{2,2} -= M_7;$	$C_{3,3} -= M_7;$
$M_8 := \alpha(A_{3,0}+A_{3,2}+A_{3,1}+A_{3,3})(B_{0,0});$	$C_{3,0} += M_8;$	$C_{3,1} -= M_8;$	$C_{3,2} -= M_8;$	$C_{3,3} += M_8;$
$M_9 := \alpha(A_{2,0}+A_{2,2})(B_{0,1}+B_{1,1});$	$C_{2,1} += M_9;$	$C_{3,1} += M_9;$	$C_{2,3} -= M_9;$	$C_{3,3} -= M_9;$
$M_{10} := \alpha(A_{3,1}+A_{3,3})(B_{1,0}+B_{0,0});$	$C_{2,0} += M_{10};$	$C_{3,0} += M_{10};$	$C_{2,2} -= M_{10};$	$C_{3,2} -= M_{10};$
$\vdots$				
$M_{40} := \alpha(A_{3,0}+A_{1,0}+A_{2,0}+A_{0,0})(B_{0,0}+B_{0,2}+B_{0,1}+B_{0,3});$	$C_{3,3} += M_{40};$			
$M_{41} := \alpha(A_{2,1}+A_{0,1}+A_{3,1}+A_{1,1})(B_{1,0}+B_{1,2}+B_{1,1}+B_{1,3});$	$C_{2,2} += M_{41};$			
$M_{42} := \alpha(A_{0,2}+A_{2,2}+A_{1,3}+A_{3,3})(B_{2,0}+B_{2,2}+B_{3,1}+B_{3,3});$	$C_{0,0} += M_{42};$	$C_{1,1} += M_{42};$		
$M_{43} := \alpha(A_{1,2}+A_{3,2}+A_{1,3}+A_{3,3})(B_{2,0}+B_{2,2});$	$C_{1,0} += M_{43};$	$C_{1,1} -= M_{43};$		
$M_{44} := \alpha(A_{0,2}+A_{2,2})(B_{2,1}+B_{2,3}+B_{3,1}+B_{3,3});$	$C_{0,1} += M_{44};$	$C_{1,1} += M_{44};$		
$M_{45} := \alpha(A_{1,3}+A_{3,3})(B_{3,0}+B_{3,2}+B_{2,0}+B_{2,2});$	$C_{0,0} += M_{45};$	$C_{1,0} += M_{45};$		
$M_{46} := \alpha(A_{0,2}+A_{2,2}+A_{0,3}+A_{2,3})(B_{3,1}+B_{3,3});$	$C_{0,0} -= M_{46};$	$C_{0,1} += M_{46};$		
$M_{47} := \alpha(A_{1,2}+A_{3,2}+A_{0,2}+A_{2,2})(B_{2,0}+B_{2,2}+B_{2,1}+B_{2,3});$	$C_{1,1} += M_{47};$			
$M_{48} := \alpha(A_{0,3}+A_{2,3}+A_{1,3}+A_{3,3})(B_{3,0}+B_{3,2}+B_{3,1}+B_{3,3});$	$C_{0,0} += M_{48};$			

$M := \alpha(X_0+X_1+X_2+X_3)(V+V_1+V_2+V_3);$	$C_0 += M;$	$C_1 += M;$	$C_2 += M;$	$C_3 += M;$

General operation for two-level Strassen:

$M := \alpha(X_0+\delta_1 X_1+\delta_2 X_2+\delta_3 X_3)(V+\varepsilon_1 V_1+\varepsilon_2 V_2+\varepsilon_3 V_3);$	$C_0 += \gamma_0 M;$	$C_1 += \gamma_1 M;$	$C_2 += \gamma_2 M;$	$C_3 += \gamma_3 M;$

$\gamma_i, \delta_i, \varepsilon_i \in \{-1, 0, 1\}.$

Additional Levels of Strassen Reloaded

- The general operation of one-level Strassen:

$M := \alpha(X+\delta Y)(V+\varepsilon W);\qquad C += \gamma_0 M;\ D += \gamma_1 M;$
$\gamma_0, \gamma_1, \delta, \varepsilon \in \{-1, 0, 1\}.$

- The general operation of two-level Strassen:

$M := \alpha(X_0+\delta_1 X_1+\delta_2 X_2+\delta_3 X_3)(V+\varepsilon_1 V_1+\varepsilon_2 V_2+\varepsilon_3 V_3);$
$C_0 += \gamma_0 M;\ C_1 += \gamma_1 M;\ C_2 += \gamma_2 M;\ C_3 += \gamma_3 M;$
$\gamma_i, \delta_i, \varepsilon_i \in \{-1, 0, 1\}.$

- The general operation needed to integrate k levels of Strassen is given by

$$M := \alpha \left(\sum_{s=0}^{l_X-1} \delta_s X_s\right) \left(\sum_{t=0}^{l_V-1} \epsilon_t V_t\right);$$
$$C_r += \gamma_r M \quad \text{for } r = 0, \ldots, l_C - 1;$$
$$\delta_i, \epsilon_i, \gamma_i \in \{-1, 0, 1\}.$$

Building blocks

$$M := \alpha \left(\sum_{s=0}^{l_X-1} \delta_s X_s\right)\left(\sum_{t=0}^{l_V-1} \epsilon_t V_t\right);$$
$$C_r += \gamma_r M \quad \text{for } r = 0, \ldots, l_C - 1;$$
$$\delta_i, \epsilon_i, \gamma_i \in \{-1, 0, 1\}.$$

BLIS framework

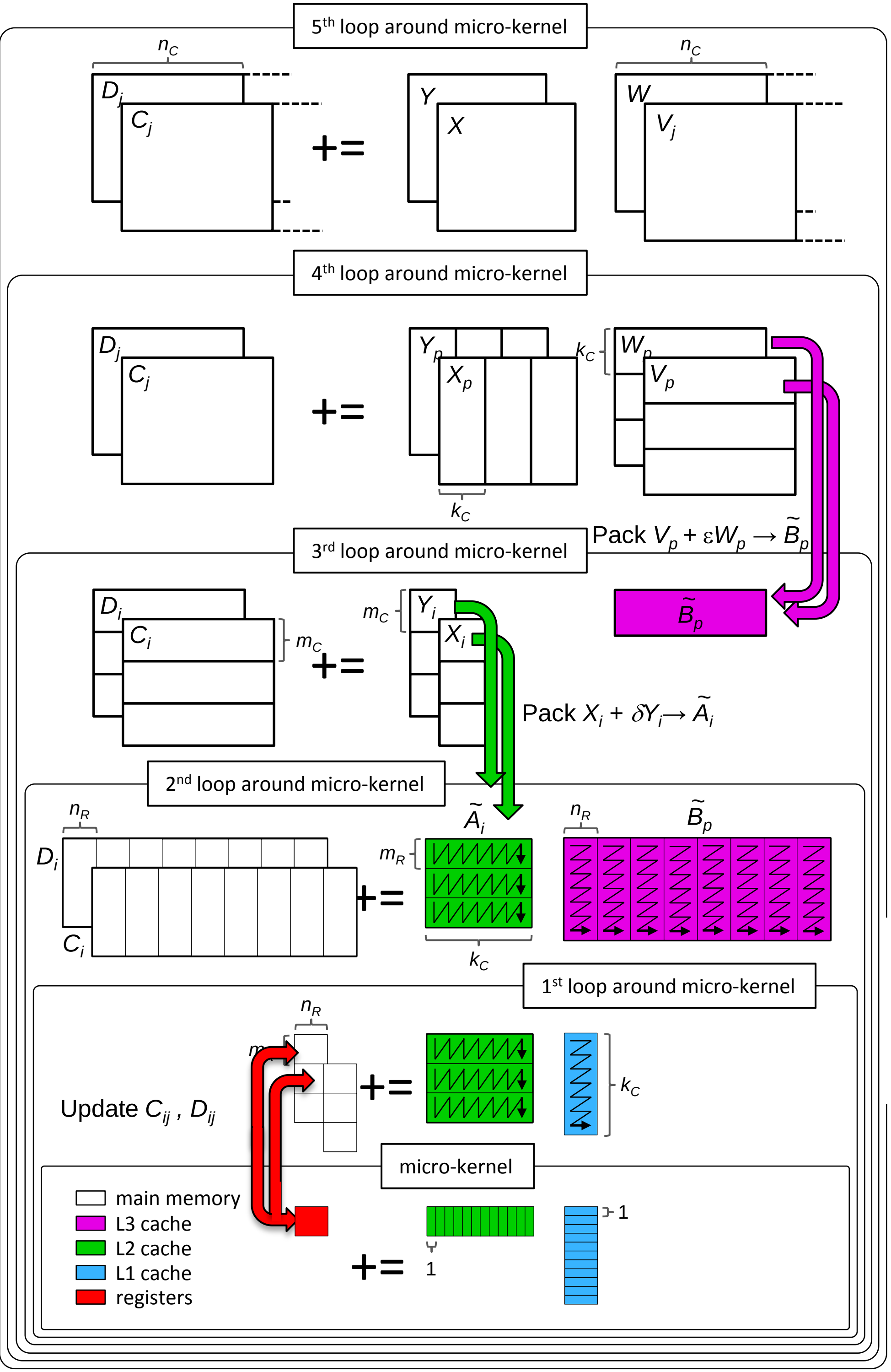
- A routine for packing B_p into $\widetilde{B}_p$
  - C/Intel intrinsics
- A routine for packing A_i into $\widetilde{A}_i$
  - C/Intel intrinsics
- A micro-kernel for updating an $m_R \times n_R$ submatrix of C.
  - SIMD assembly (AVX, AVX512, etc)

Adapted to general operation

- Integrate the addition of multiple matrices V_t into $\widetilde{B}_p$
- Integrate the addition of multiple matrices X_s into $\widetilde{A}_i$
- Integrate the update of multiple submatrices of C.

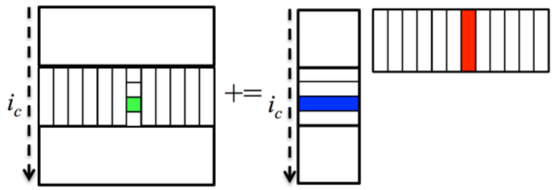
Variations on a theme

- Naïve Strassen
  - A traditional implementation with temporary buffers.
- AB Strassen
  - Integrate the addition of matrices into $\widetilde{A}_i$ and $\widetilde{B}_p$.
- ABC Strassen
  - Integrate the addition of matrices into $\widetilde{A}_i$ and $\widetilde{B}_p$.
  - Integrate the update of multiple submatrices of C in the micro-kernel.

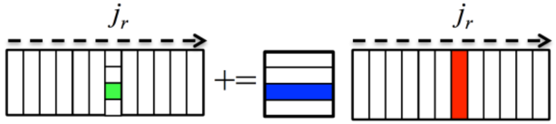


Parallelization

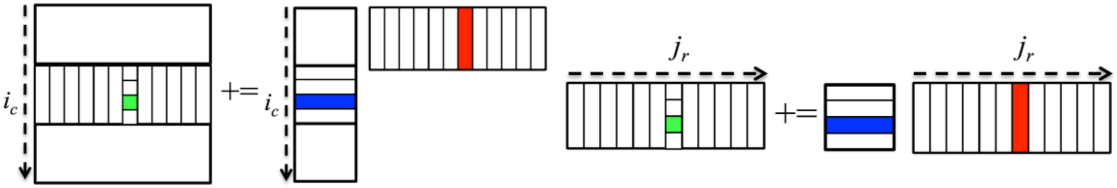
- 3rd loop (along m_C direction)



- 2nd loop (along n_R direction)



- both 3rd and 2nd loop



*Tyler M. Smith, Robert Van De Geijn, Mikhail Smelyanskiy, Jeff R. Hammond, and Field G. Van Zee. "Anatomy of high-performance many-threaded matrix multiplication." In *Parallel and Distributed Processing Symposium, 2014 IEEE 28th International*, pp. 1049-1059. IEEE, 2014.

Outline

- Review of State-of-the-art GEMM in BLIS
- Strassen's Algorithm Reloaded
- Theoretical Model and Practical Performance
- Extension to Other BLAS-3 Operation
- Extension to Other Fast Matrix Multiplication
- Conclusion

Performance Model

- Performance Metric

$$\textit{Effective}\ \text{GFLOPS} = \frac{2 \cdot m \cdot n \cdot k}{\text{time (in seconds)}} \cdot 10^{-9}$$

- Total Time Breakdown

$$T = T_a + T_m$$

Arithmetic Operations

Memory Operations

Arithmetic Operations

$$T_a = T_a^{\times} + T_a^{A+} + T_a^{B+} + T_a^{C+}$$

Submatrix multiplication ($T_a^{\times}$)

Extra additions with submatrices of A, B, C, respectively (T_a^{A+}, T_a^{B+}, T_a^{C+})

- DGEMM
  - No extra additions

$$T_a = 2mnk \cdot \tau_a$$

- One-level Strassen (ABC, AB, Naïve)
  - 7 submatrix multiplications
  - 5 extra additions of submatrices of A and B
  - 12 extra additions of submatrices of C

$$T_a = (7 \times 2\frac{m}{2}\frac{n}{2}\frac{k}{2} + 5 \times 2\frac{m}{2}\frac{k}{2} + 5 \times 2\frac{k}{2}\frac{n}{2} + 12 \times 2\frac{m}{2}\frac{n}{2}) \cdot \tau_a$$

$$\begin{array}{ll}
M_0 := \alpha(A_{00}+A_{11})(B_{00}+B_{11}); & C_{00} \mathrel{+}= M_0;\ C_{11} \mathrel{+}= M_0; \\
M_1 := \alpha(A_{10}+A_{11})B_{00}; & C_{10} \mathrel{+}= M_1;\ C_{11} \mathrel{-}= M_1; \\
M_2 := \alpha A_{00}(B_{01}-B_{11}); & C_{01} \mathrel{+}= M_2;\ C_{11} \mathrel{+}= M_2; \\
M_3 := \alpha A_{11}(B_{10}-B_{00}); & C_{00} \mathrel{+}= M_3;\ C_{10} \mathrel{+}= M_3; \\
M_4 := \alpha(A_{00}+A_{01})B_{11}; & C_{01} \mathrel{+}= M_4;\ C_{00} \mathrel{-}= M_4; \\
M_5 := \alpha(A_{10}-A_{00})(B_{00}+B_{01}); & C_{11} \mathrel{+}= M_5; \\
M_6 := \alpha(A_{01}-A_{11})(B_{10}+B_{11}); & C_{00} \mathrel{+}= M_6;
\end{array}$$

- Two-level Strassen (ABC, AB, Naïve)
  - 49 submatrix multiplications
  - 95 extra additions of submatrices of A and B
  - 154 extra additions of submatrices of C

$$T_a = (49 \times 2\frac{m}{4}\frac{n}{4}\frac{k}{4} + 95 \times 2\frac{m}{4}\frac{k}{4} + 95 \times 2\frac{k}{4}\frac{n}{4} + 154 \times 2\frac{m}{4}\frac{n}{4}) \cdot \tau_a$$

$$\begin{array}{lllll}
M_0 = (A_{0,0}+A_{2,2}+A_{1,1}+A_{3,3})(B_{0,0}+B_{2,2}+B_{1,1}+B_{3,3}); & C_{0,0} \mathrel{+}= M_0; & C_{1,1} \mathrel{+}= M_0; & C_{2,2} \mathrel{+}= M_0; & C_{3,3} \mathrel{+}= M_0; \\
M_1 = (A_{1,0}+A_{3,2}+A_{1,1}+A_{3,3})(B_{0,0}+B_{2,2}); & C_{1,0} \mathrel{+}= M_1; & C_{1,1} \mathrel{-}= M_1; & C_{3,2} \mathrel{+}= M_1; & C_{3,3} \mathrel{-}= M_1; \\
M_2 = (A_{0,0}+A_{2,2})(B_{0,1}+B_{2,3}+B_{1,1}+B_{3,3}); & C_{0,1} \mathrel{+}= M_2; & C_{1,1} \mathrel{+}= M_2; & C_{2,3} \mathrel{+}= M_2; & C_{3,3} \mathrel{+}= M_2; \\
M_3 = (A_{1,1}+A_{3,3})(B_{1,0}+B_{3,2}+B_{0,0}+B_{2,2}); & C_{0,0} \mathrel{+}= M_3; & C_{1,0} \mathrel{+}= M_3; & C_{2,2} \mathrel{+}= M_3; & C_{3,2} \mathrel{+}= M_3; \\
M_4 = (A_{0,0}+A_{2,2}+A_{0,1}+A_{2,3})(B_{1,1}+B_{3,3}); & C_{0,0} \mathrel{-}= M_4; & C_{0,1} \mathrel{+}= M_4; & C_{2,2} \mathrel{-}= M_4; & C_{2,3} \mathrel{+}= M_4; \\
M_5 = (A_{1,0}+A_{3,2}+A_{0,0}+A_{2,2})(B_{0,0}+B_{2,2}+B_{0,1}+B_{2,3}); & C_{1,1} \mathrel{+}= M_5; & C_{3,3} \mathrel{+}= M_5; & & \\
M_6 = (A_{0,1}+A_{2,3}+A_{1,1}+A_{3,3})(B_{1,0}+B_{3,2}+B_{1,1}+B_{3,3}); & C_{0,0} \mathrel{+}= M_6; & C_{2,2} \mathrel{+}= M_6; & & \\
M_7 = (A_{2,0}+A_{2,2}+A_{3,1}+A_{3,3})(B_{0,0}+B_{1,1}); & C_{2,0} \mathrel{+}= M_7; & C_{3,1} \mathrel{+}= M_7; & C_{2,2} \mathrel{-}= M_7; & C_{3,3} \mathrel{-}= M_7; \\
M_8 = (A_{3,0}+A_{3,2}+A_{3,1}+A_{3,3})(B_{0,0}); & C_{3,0} \mathrel{+}= M_8; & C_{3,1} \mathrel{-}= M_8; & C_{3,2} \mathrel{-}= M_8; & C_{3,3} \mathrel{+}= M_8; \\
M_9 = (A_{2,0}+A_{2,2})(B_{0,1}+B_{1,1}); & C_{2,1} \mathrel{+}= M_9; & C_{3,1} \mathrel{+}= M_9; & C_{2,3} \mathrel{-}= M_9; & C_{3,3} \mathrel{-}= M_9; \\
M_{10} = (A_{3,1}+A_{3,3})(B_{1,0}+B_{0,0}); & C_{2,0} \mathrel{+}= M_{10}; & C_{3,0} \mathrel{+}= M_{10}; & C_{2,2} \mathrel{-}= M_{10}; & C_{3,2} \mathrel{-}= M_{10}; \\
\vdots & & & & \\
M_{40} = (A_{3,0}+A_{1,0}+A_{2,0}+A_{0,0})(B_{0,0}+B_{0,2}+B_{0,1}+B_{0,3}); & C_{3,3} \mathrel{+}= M_{40}; & & & \\
M_{41} = (A_{2,1}+A_{0,1}+A_{3,1}+A_{1,1})(B_{1,0}+B_{1,2}+B_{1,1}+B_{1,3}); & C_{2,2} \mathrel{+}= M_{41}; & & & \\
M_{42} = (A_{0,2}+A_{2,2}+A_{1,3}+A_{3,3})(B_{2,0}+B_{2,2}+B_{3,1}+B_{3,3}); & C_{0,0} \mathrel{+}= M_{42}; & C_{1,1} \mathrel{+}= M_{42}; & & \\
M_{43} = (A_{1,2}+A_{3,2}+A_{1,3}+A_{3,3})(B_{2,0}+B_{2,2}); & C_{1,0} \mathrel{+}= M_{43}; & C_{1,1} \mathrel{-}= M_{43}; & & \\
M_{44} = (A_{0,2}+A_{2,2})(B_{2,1}+B_{2,3}+B_{3,1}+B_{3,3}); & C_{0,1} \mathrel{+}= M_{44}; & C_{1,1} \mathrel{+}= M_{44}; & & \\
M_{45} = (A_{1,3}+A_{3,3})(B_{3,0}+B_{3,2}+B_{2,0}+B_{2,2}); & C_{0,0} \mathrel{+}= M_{45}; & C_{1,0} \mathrel{+}= M_{45}; & & \\
M_{46} = (A_{0,2}+A_{2,2}+A_{0,3}+A_{2,3})(B_{3,1}+B_{3,3}); & C_{0,0} \mathrel{-}= M_{46}; & C_{0,1} \mathrel{+}= M_{46}; & & \\
M_{47} = (A_{1,2}+A_{3,2}+A_{0,2}+A_{2,2})(B_{2,0}+B_{2,2}+B_{2,1}+B_{2,3}); & C_{1,1} \mathrel{+}= M_{47}; & & & \\
M_{48} = (A_{0,3}+A_{2,3}+A_{1,3}+A_{3,3})(B_{3,0}+B_{3,2}+B_{3,1}+B_{3,3}); & C_{0,0} \mathrel{+}= M_{48}; & & &
\end{array}$$

Memory Operations

$$T_m = N_m^{A\times} \cdot T_m^{A\times} + N_m^{B\times} \cdot T_m^{B\times} + N_m^{C\times} \cdot T_m^{C\times} + N_m^{A+} \cdot T_m^{A+} + N_m^{B+} \cdot T_m^{B+} + N_m^{C+} \cdot T_m^{C+}$$

- DGEMM $T_m = (1 \cdot mk\lceil \frac{n}{n_c} \rceil + 1 \cdot nk + 1 \cdot 2\lambda mn \lceil \frac{k}{k_c} \rceil) \cdot \tau_b$

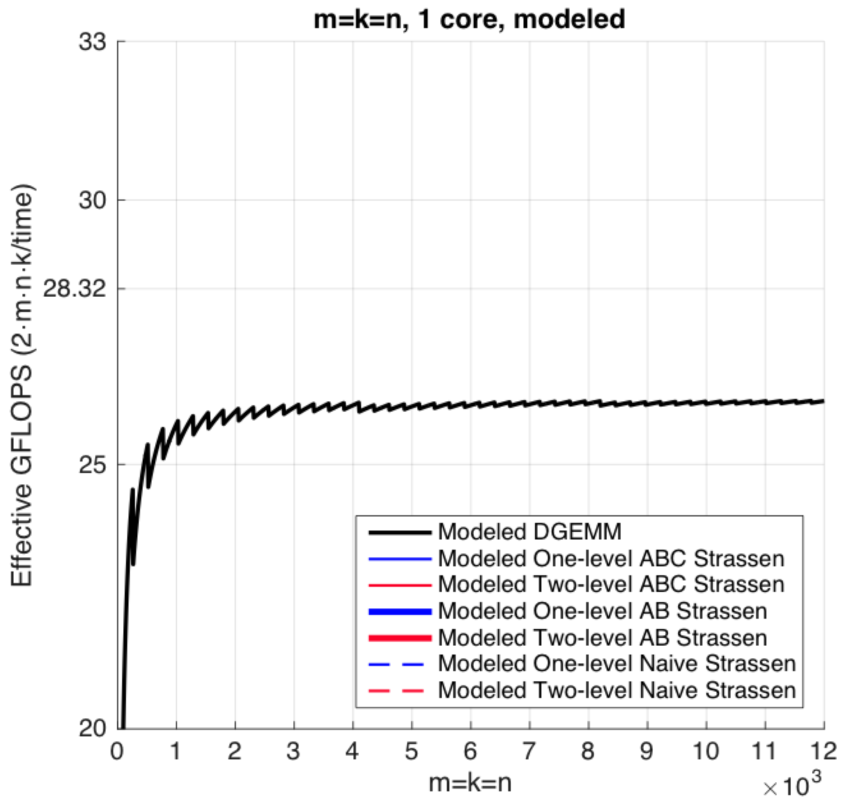
- One-level
  - ABC Strassen $T_m = (12 \cdot \frac{m}{2}\frac{k}{2}\lceil \frac{n/2}{n_c} \rceil + 12 \cdot \frac{n}{2}\frac{k}{2} + 12 \cdot 2\lambda \frac{m}{2}\frac{n}{2}\lceil \frac{k/2}{k_c} \rceil) \cdot \tau_b$
  - AB Strassen $T_m = (12 \cdot \frac{m}{2}\frac{k}{2}\lceil \frac{n/2}{n_c} \rceil + 12 \cdot \frac{n}{2}\frac{k}{2} + 7 \cdot 2\lambda \frac{m}{2}\frac{n}{2}\lceil \frac{k/2}{k_c} \rceil + 36 \cdot \frac{m}{2}\frac{n}{2}) \cdot \tau_b$
  - Naïve Strassen $T_m = (7 \cdot \frac{m}{2}\frac{k}{2}\lceil \frac{n/2}{n_c} \rceil + 7 \cdot \frac{n}{2}\frac{k}{2} + 7 \cdot 2\lambda \frac{m}{2}\frac{n}{2}\lceil \frac{k/2}{k_c} \rceil + 19 \cdot \frac{m}{2}\frac{k}{2} + 19 \cdot \frac{n}{2}\frac{k}{2} + 36 \cdot \frac{m}{2}\frac{n}{2}) \cdot \tau_b$

- Two-level
  - ABC Strassen $T_m = (194 \cdot \frac{m}{4}\frac{k}{4}\lceil \frac{n/4}{n_c} \rceil + 194 \cdot \frac{n}{4}\frac{k}{4} + 154 \cdot 2\lambda \frac{m}{4}\frac{n}{4}\lceil \frac{k/4}{k_c} \rceil) \cdot \tau_b$
  - AB Strassen $T_m = (194 \cdot \frac{m}{4}\frac{k}{4}\lceil \frac{n/4}{n_c} \rceil + 194 \cdot \frac{n}{4}\frac{k}{4} + 49 \cdot 2\lambda \frac{m}{4}\frac{n}{4}\lceil \frac{k/4}{k_c} \rceil + 462 \cdot \frac{m}{4}\frac{n}{4}) \cdot \tau_b$
  - Naïve Strassen $T_m = (49 \cdot \frac{m}{4}\frac{k}{4}\lceil \frac{n/4}{n_c} \rceil + 49 \cdot \frac{n}{4}\frac{k}{4} + 49 \cdot 2\lambda \frac{m}{4}\frac{n}{4}\lceil \frac{k/4}{k_c} \rceil + 293 \cdot \frac{m}{4}\frac{k}{4} + 293 \cdot \frac{n}{4}\frac{k}{4} + 462 \cdot \frac{m}{4}\frac{n}{4}) \cdot \tau_b$

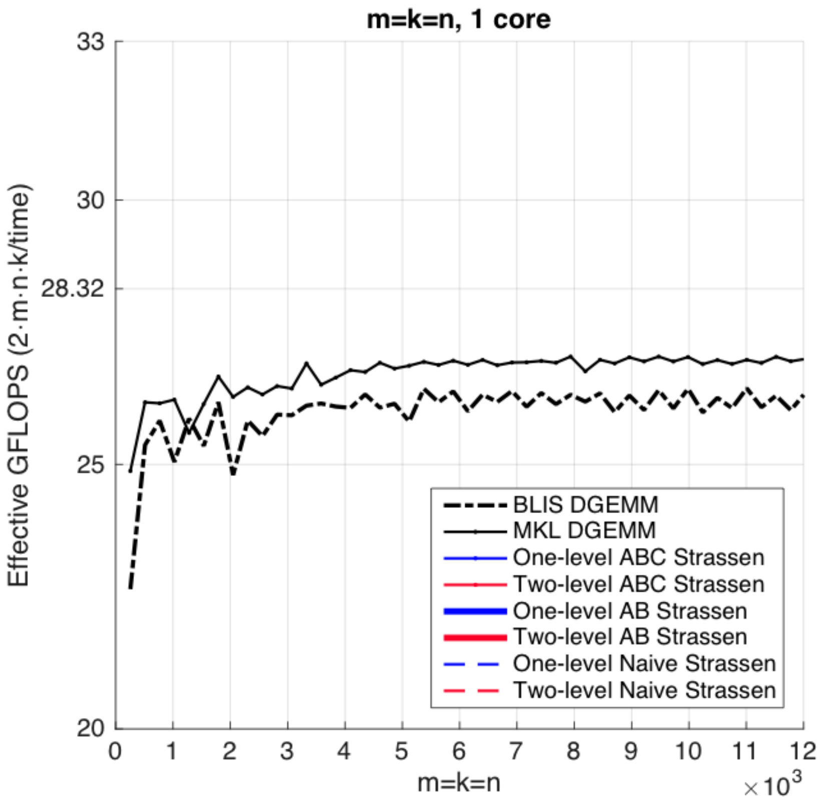
Modeled and Actual Performance on Single Core

Observation (Square Matrices)

Modeled Performance

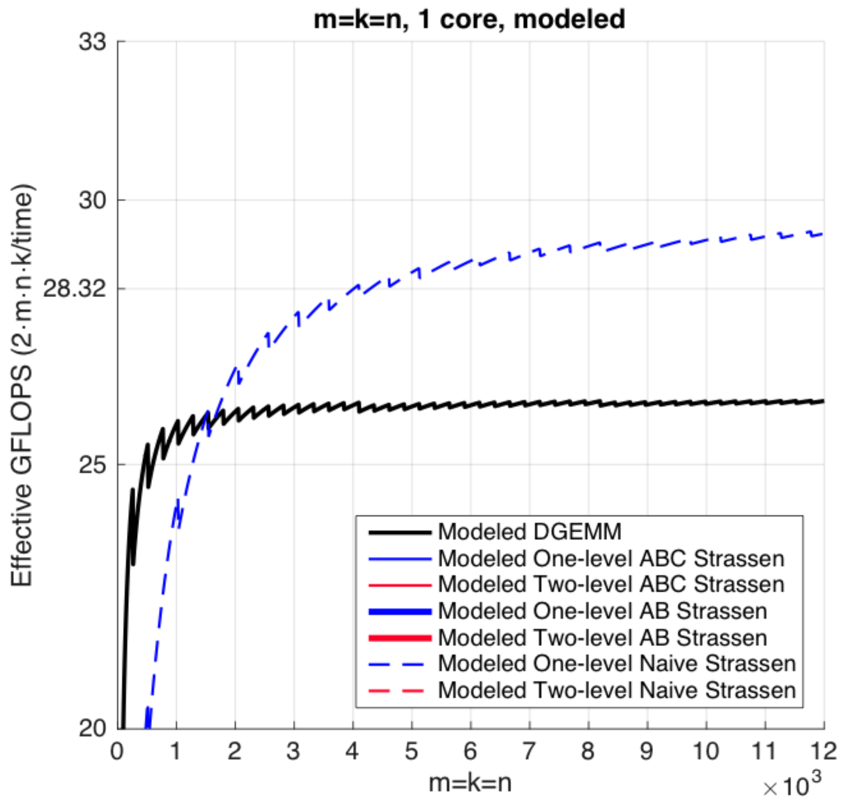


Actual Performance

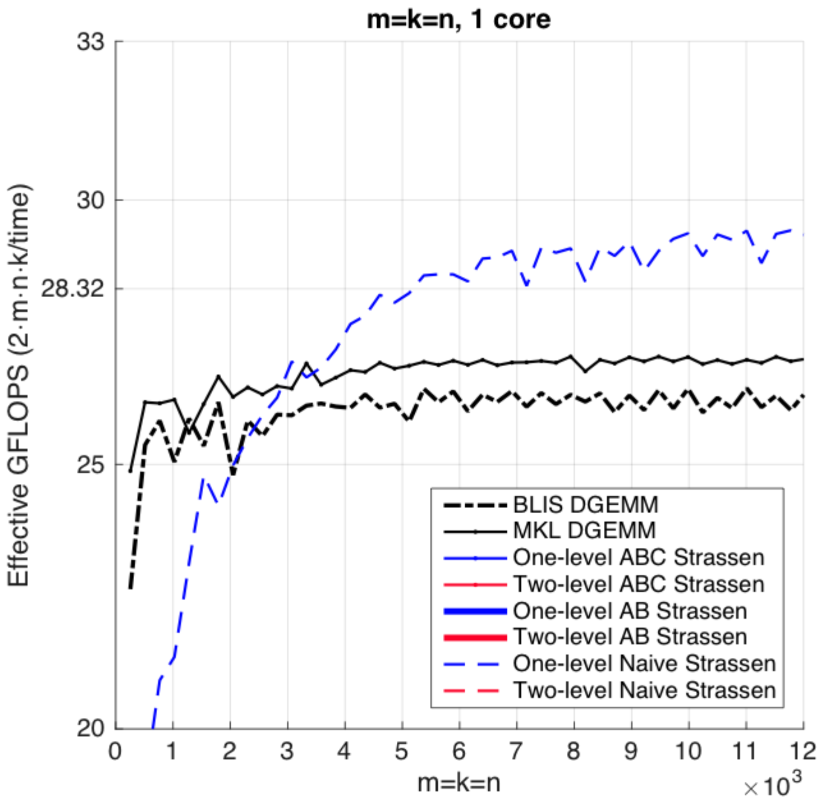


Observation (Square Matrices)

Modeled Performance

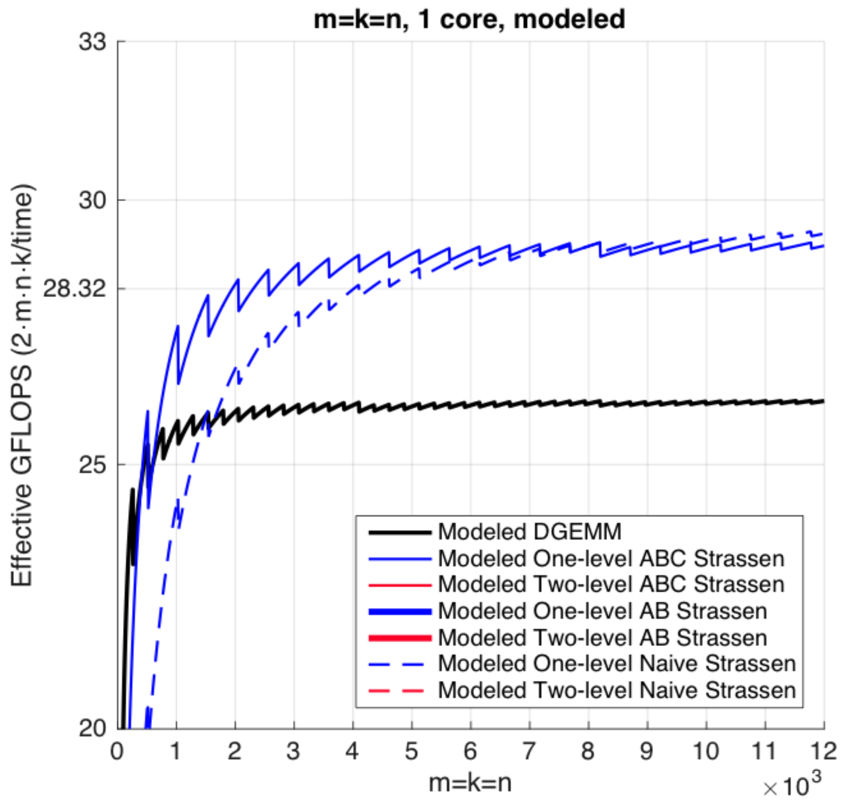


Actual Performance

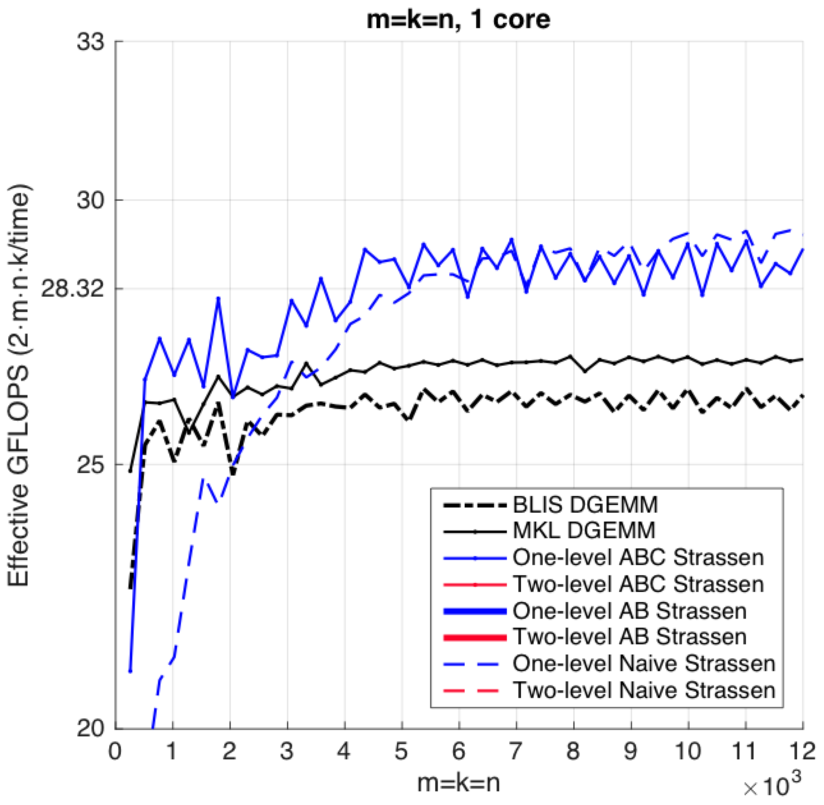


Observation (Square Matrices)

Modeled Performance

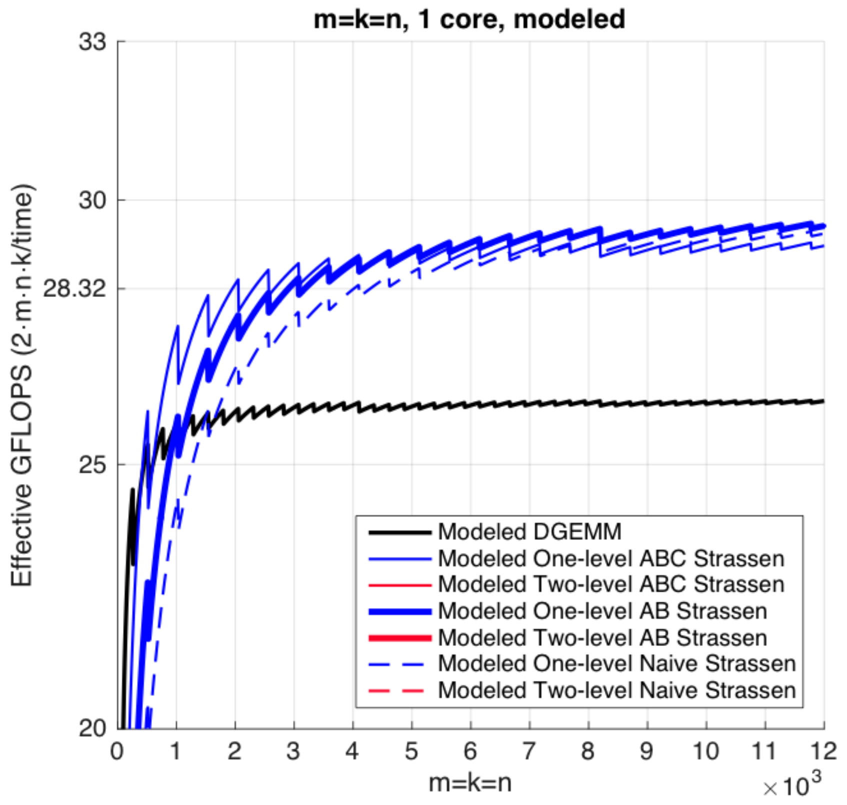


Actual Performance

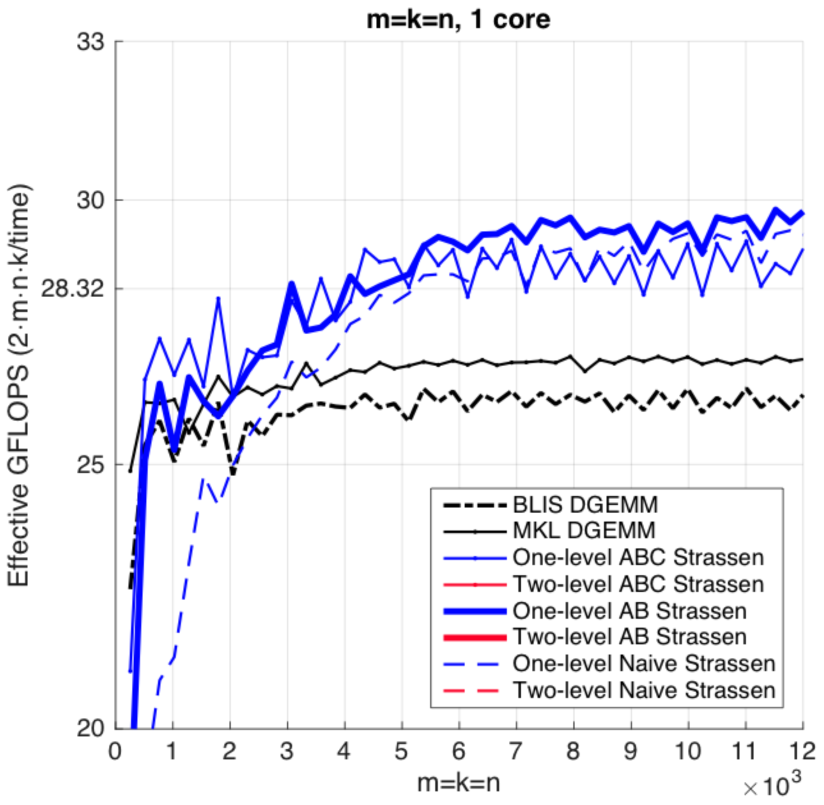


Observation (Square Matrices)

Modeled Performance

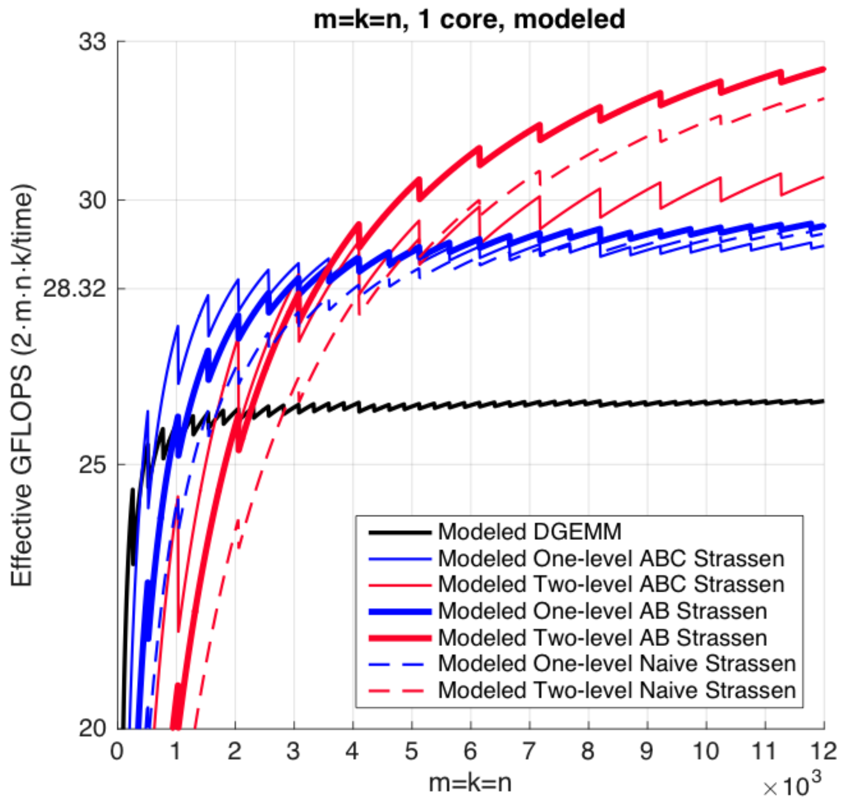


Actual Performance

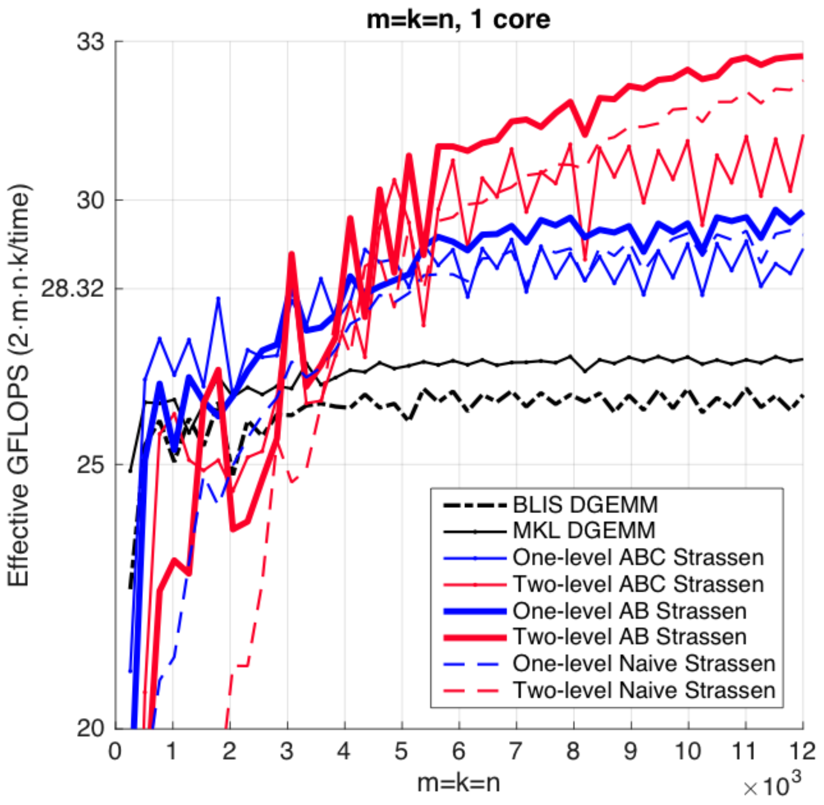


Observation (Square Matrices)

Modeled Performance

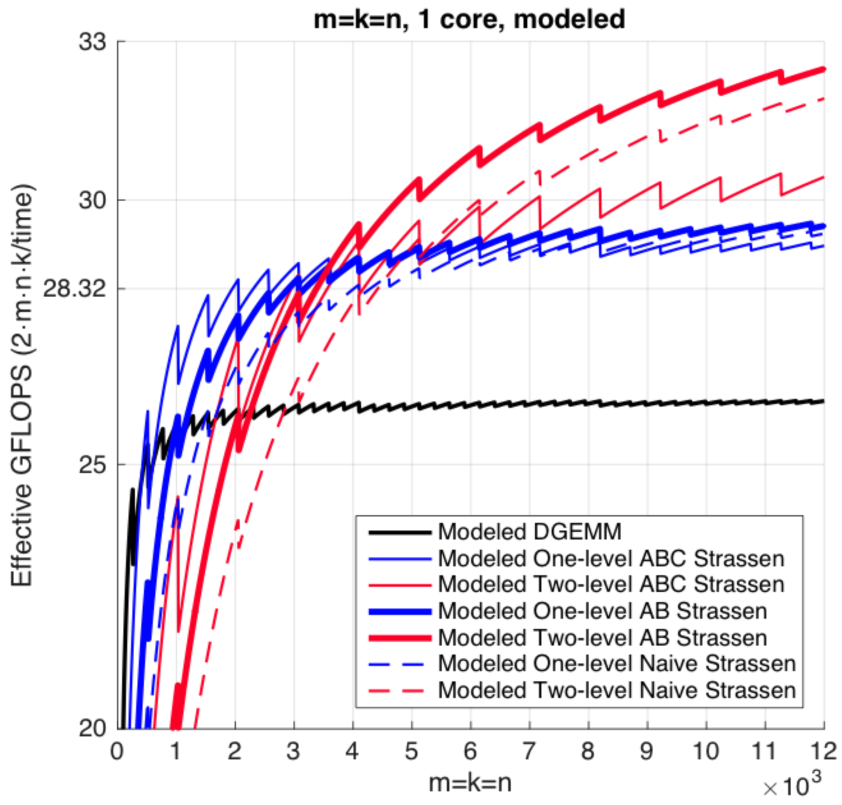


Actual Performance

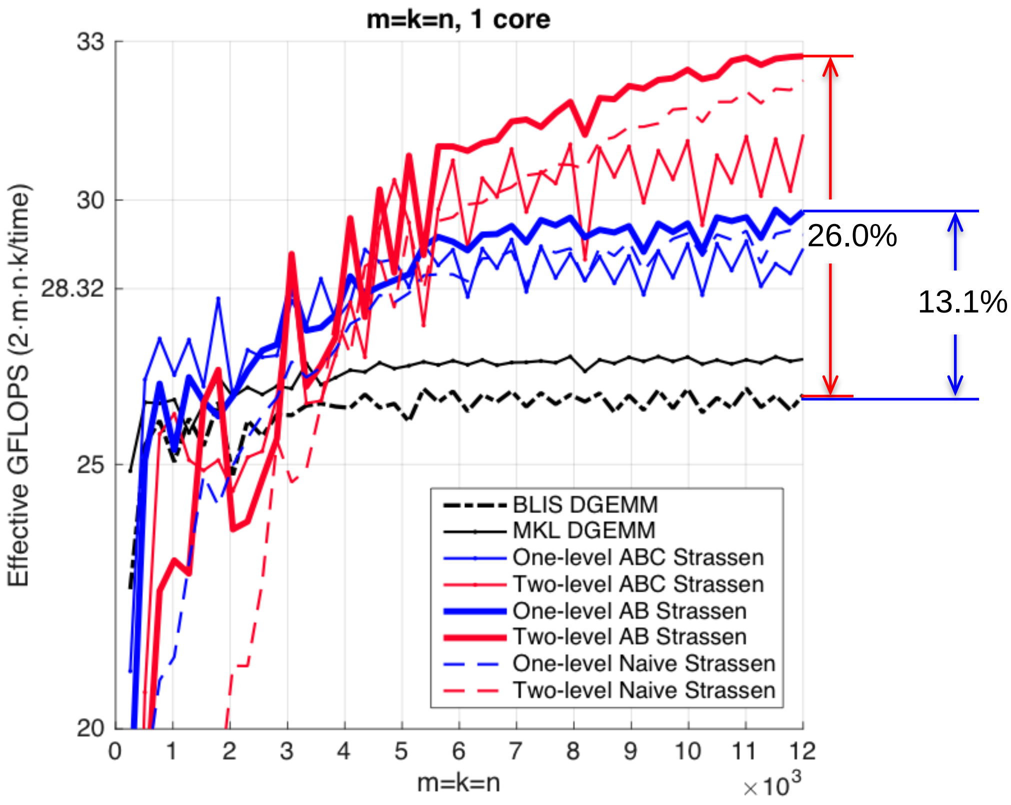


Observation (Square Matrices)

Modeled Performance



Actual Performance

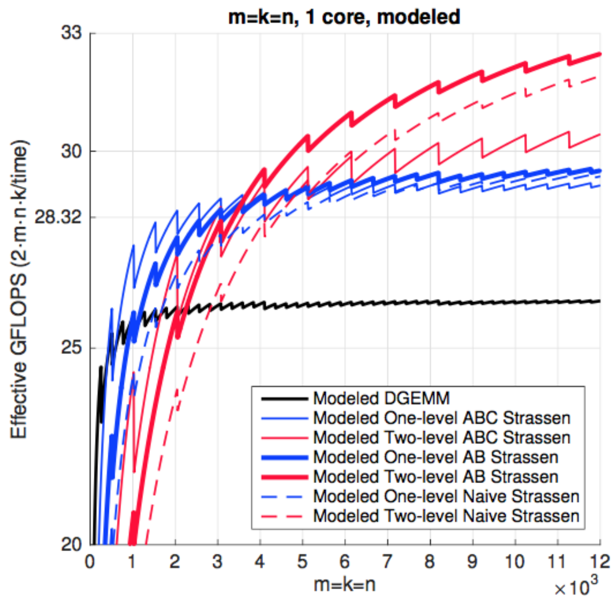


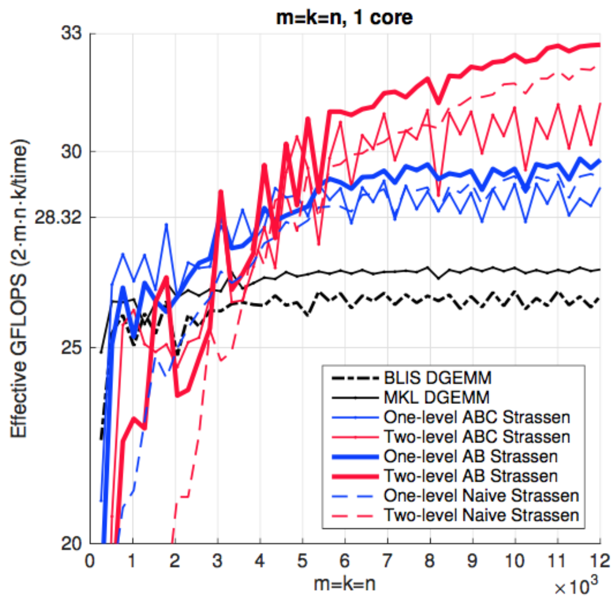
Theoretical Speedup over DGEMM

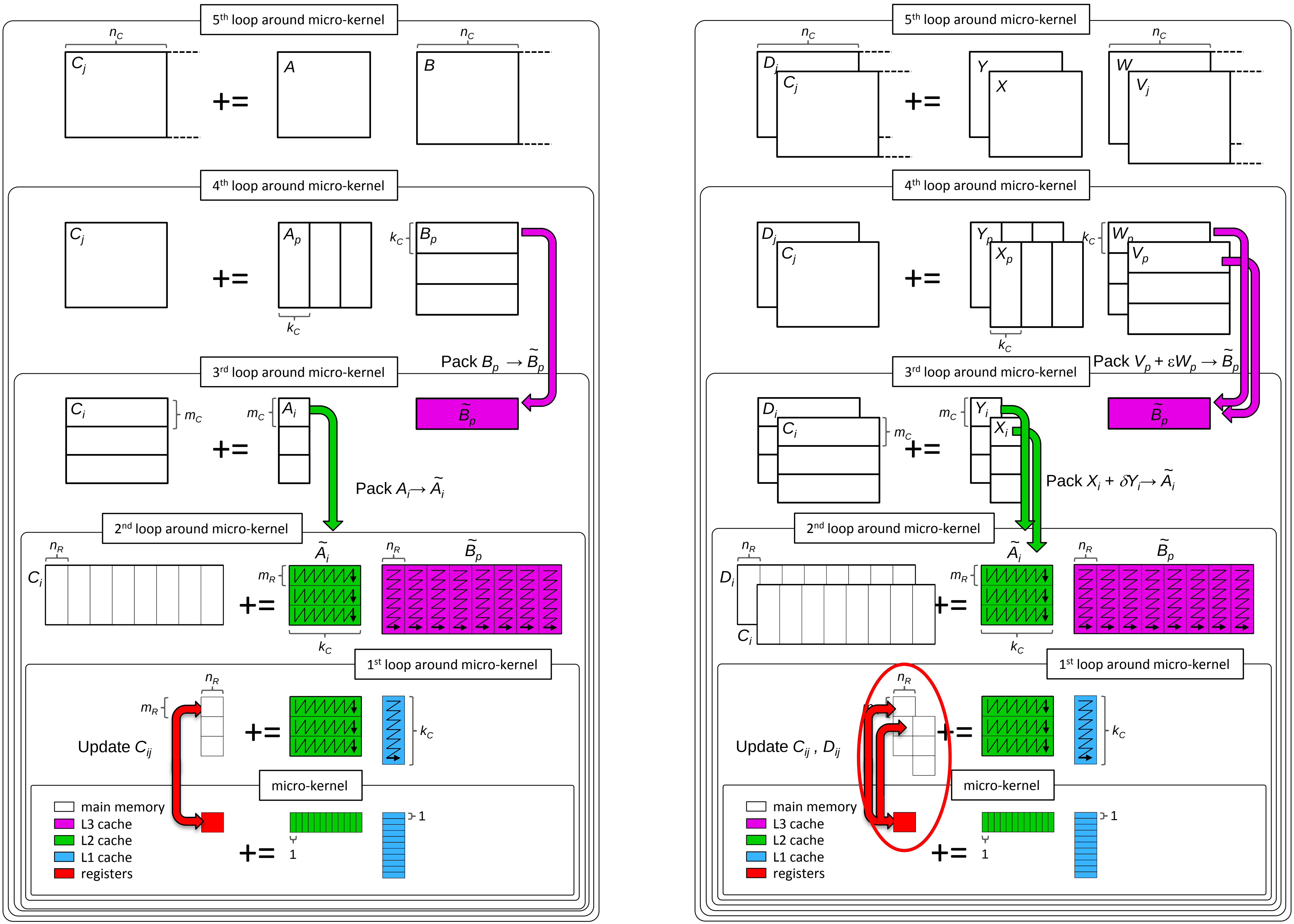
- One-level Strassen (1+14.3% speedup)
  - 8 multiplications → 7 multiplications;
- Two-level Strassen (1+30.6% speedup)
  - 64 multiplications → 49 multiplications;

Observation (Square Matrices)

- Both one-level and two-level
  - ➢ For small square matrices, **ABC Strassen** outperforms **AB Strassen**
  - ➢ For larger square matrices, this trend reverses
- Reason
  - ➢ **ABC Strassen** avoids storing M (M resides in the register) 🙂
  - ➢ **ABC Strassen** increases the number of times for updating submatrices of C ☹



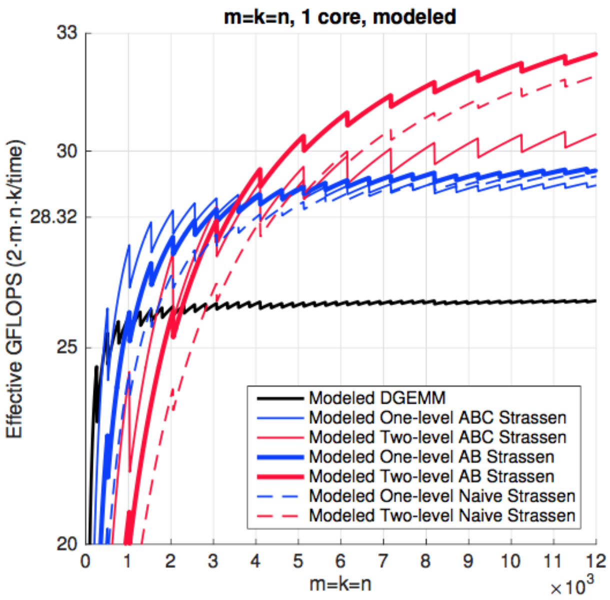


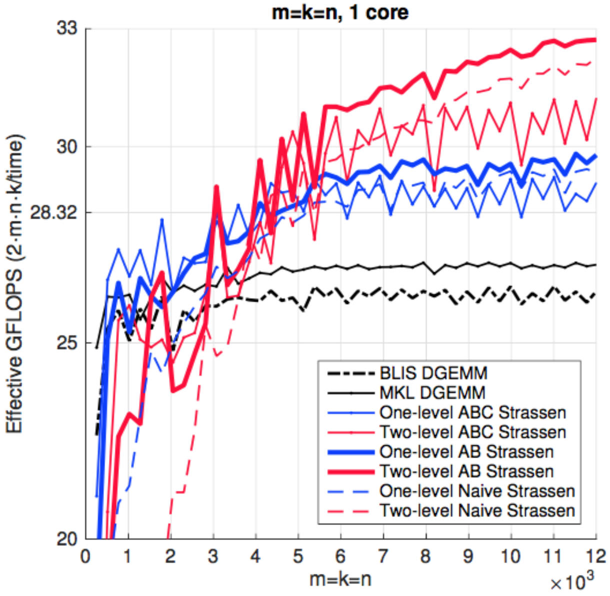


5th loop around micro-kernel
4th loop around micro-kernel
3rd loop around micro-kernel
2nd loop around micro-kernel
1st loop around micro-kernel
micro-kernel
Pack $B_p \rightarrow \tilde{B}_p$
Pack $A_i \rightarrow \tilde{A}_i$
Update C_{ij}
Pack $V_p + \varepsilon W_p \rightarrow \tilde{B}_p$
Pack $X_i + \delta Y_i \rightarrow \tilde{A}_i$
Update C_{ij} , D_{ij}
main memory
L3 cache
L2 cache
L1 cache
registers

Observation (Square Matrices)

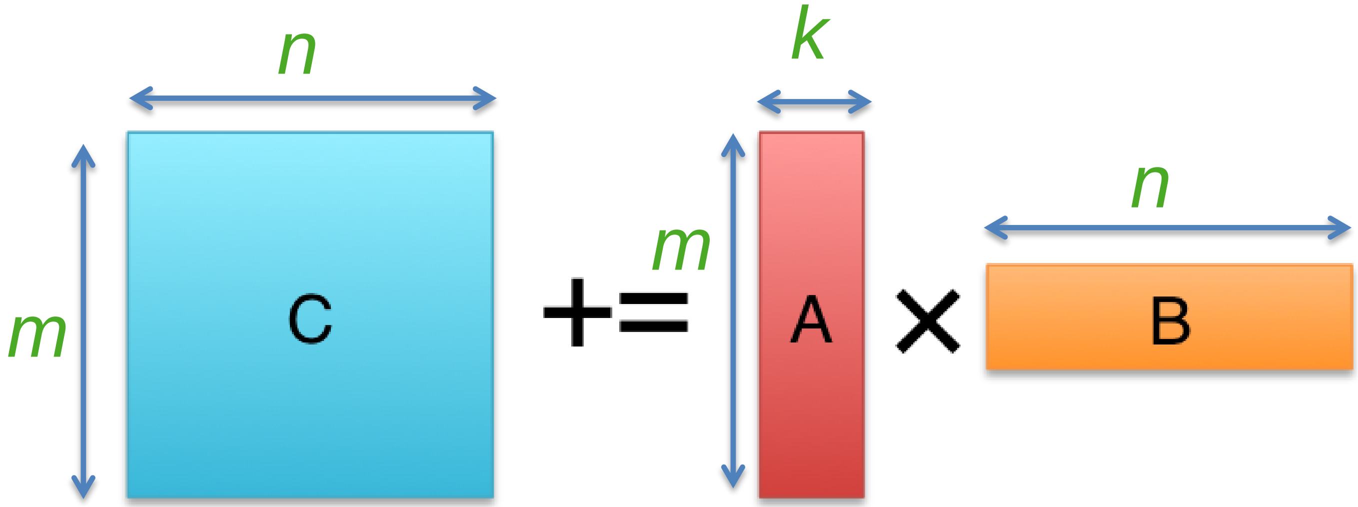
- Both one-level and two-level
  - ➢ For small square matrices, **ABC Strassen** outperforms **AB Strassen**
  - ➢ For larger square matrices, this trend reverses
- Reason
  - ➢ **ABC Strassen** avoids storing M (M resides in the register) 
  - ➢ **ABC Strassen** increases the number of times for updating submatrices of C 





Observation (Rank-k Update)

- What is Rank-k update?



Observation (Rank-k Update)

- Importance of Rank-k update

Numer. Math. 13, 354—356 (1969)

Gaussian Elimination is not Optimal

VOLKER STRASSEN*

Received December 12, 1968

1. Below we will give an algorithm which computes the coefficients of the product of two square matrices A and B of order n from the coefficients of A and B with less than $4.7 \cdot n^{\log 7}$ arithmetical operations (all logarithms in this paper are for base 2, thus $\log 7 \approx 2.8$; the usual method requires approximately $2n^3$ arithmetical operations). The algorithm induces algorithms for inverting a matrix of order n, solving a system of n linear equations in n unknowns, computing a determinant of order n etc. all requiring less than const $n^{\log 7}$ arithmetical operations.

This fact should be compared with the result of KLYUYEV and KOKOVKIN-SHCHERBAK [1] that Gaussian elimination for solving a system of linear equations is optimal if one restricts oneself to operations upon rows and columns as a whole. We also note that WINOGRAD [2] modifies the usual algorithms for matrix multiplication and inversion and for solving systems of linear equations, trading roughly half of the multiplications for additions and subtractions.

It is a pleasure to thank D. BRILLINGER for inspiring discussions about the present subject and ST. COOK and B. PARLETT for encouraging me to write this paper.

2. We define algorithms $\alpha_{m,k}$ which multiply matrices of order $m2^k$, by induction on k: $\alpha_{m,0}$ is the usual algorithm for matrix multiplication (requiring m^3 multiplications and $m^2(m-1)$ additions). $\alpha_{m,k}$ already being known, define $\alpha_{m,k+1}$ as follows:

If A, B are matrices of order $m2^{k+1}$ to be multiplied, write

$$A = \begin{pmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{pmatrix}, \quad B = \begin{pmatrix} B_{11} & B_{12} \\ B_{21} & B_{22} \end{pmatrix}, \quad AB = \begin{pmatrix} C_{11} & C_{12} \\ C_{21} & C_{22} \end{pmatrix},$$

where the A_{ik}, B_{ik}, C_{ik} are matrices of order $m2^k$. Then compute

$$\begin{aligned}
\text{I} &= (A_{11}+A_{22})(B_{11}+B_{22}), \\
\text{II} &= (A_{21}+A_{22})B_{11}, \\
\text{III} &= A_{11}(B_{12}-B_{22}), \\
\text{IV} &= A_{22}(-B_{11}+B_{21}), \\
\text{V} &= (A_{11}+A_{12})B_{22}, \\
\text{VI} &= (-A_{11}+A_{21})(B_{11}+B_{12}), \\
\text{VII} &= (A_{12}-A_{22})(B_{21}+B_{22}),
\end{aligned}$$

* The results have been found while the author was at the Department of Statistics of the University of California, Berkeley. The author wishes to thank the National Science Foundation for their support (NSF GP-7454).

Blocked LU with partial pivoting (**getrf**)

Algorithm: $[A, p] := \text{LUPIV\_BLK}(A)$

Partition

$$A \rightarrow \left(\begin{array}{c|c} A_{TL} & A_{TR} \\ \hline A_{BL} & A_{BR} \end{array}\right), \; p \rightarrow \left(\begin{array}{c} p_T \\ \hline p_B \end{array}\right)$$

where A_{TL} is 0×0, p_T has 0 elements

while $n(A_{TL}) < n(A)$ **do**

Determine block size b

Repartition

$$\left(\begin{array}{c|c} A_{TL} & A_{TR} \\ \hline A_{BL} & A_{BR} \end{array}\right) \rightarrow \left(\begin{array}{c|c|c} A_{00} & A_{01} & A_{02} \\ \hline A_{10} & A_{11} & A_{12} \\ \hline A_{20} & A_{21} & A_{22} \end{array}\right), \quad \left(\begin{array}{c} p_T \\ \hline p_B \end{array}\right) \rightarrow \left(\begin{array}{c} p_0 \\ \hline p_1 \\ \hline p_2 \end{array}\right)$$

where A_{11} **is** $b \times b$, p_1 **is** $b \times 1$

$$\left[\begin{pmatrix} A_{11} \\ A_{21} \end{pmatrix}, p_1\right] := \text{LUPIV\_UNB}\begin{pmatrix} A_{11} \\ A_{21} \end{pmatrix}$$

$$\left(\begin{array}{c|c} A_{10} & A_{12} \\ A_{20} & A_{22} \end{array}\right) := \text{PIV}\left(p_1, \left(\begin{array}{c|c} A_{10} & A_{12} \\ A_{20} & A_{22} \end{array}\right)\right)$$

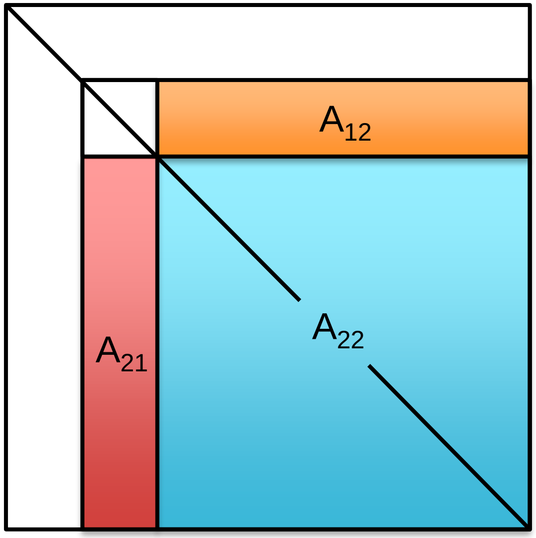
$A_{12} := L_{11}^{-1} A_{12}$

$A_{22} := A_{22} - A_{21} A_{12}$

Continue with

$$\left(\begin{array}{c|c} A_{TL} & A_{TR} \\ \hline A_{BL} & A_{BR} \end{array}\right) \leftarrow \left(\begin{array}{c|c|c} A_{00} & A_{01} & A_{02} \\ \hline A_{10} & A_{11} & A_{12} \\ \hline A_{20} & A_{21} & A_{22} \end{array}\right), \quad \left(\begin{array}{c} p_T \\ \hline p_B \end{array}\right) \leftarrow \left(\begin{array}{c} p_0 \\ \hline p_1 \\ \hline p_2 \end{array}\right)$$

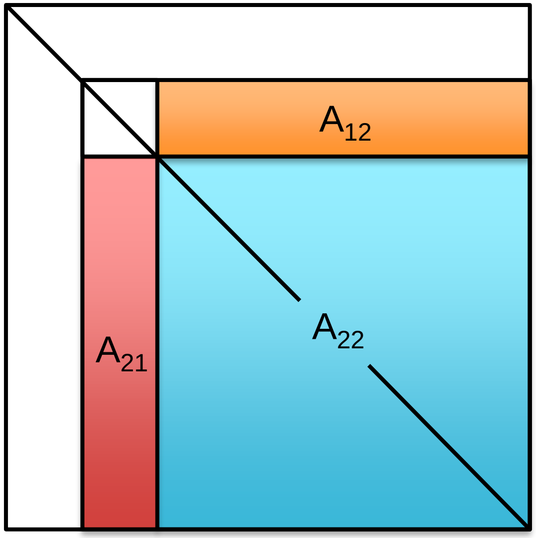
endwhile



Observation (Rank-k Update)

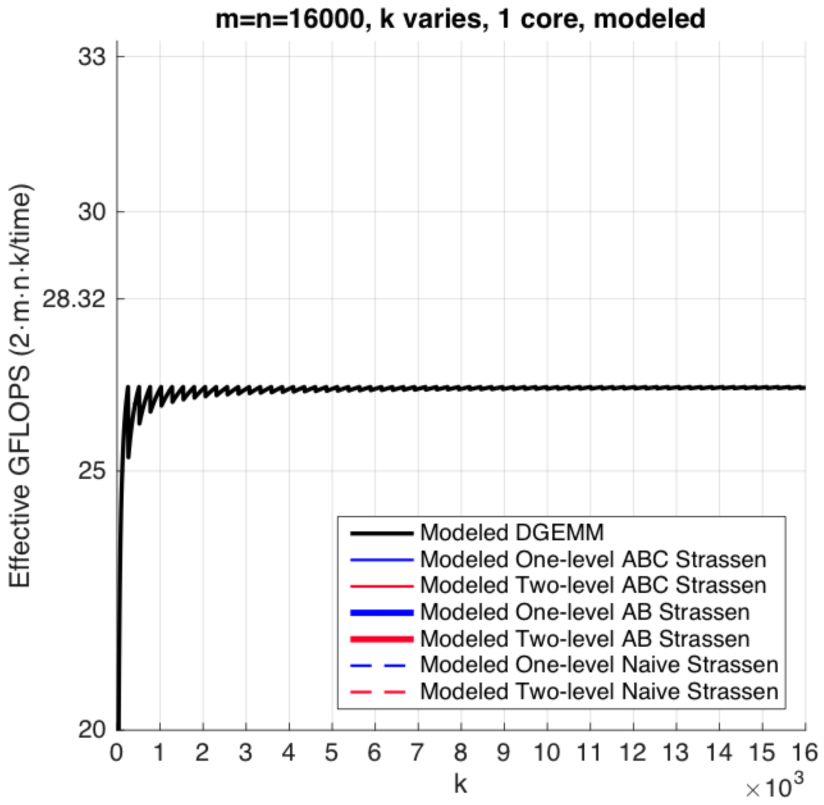
- Importance of Rank-k update

+= ×

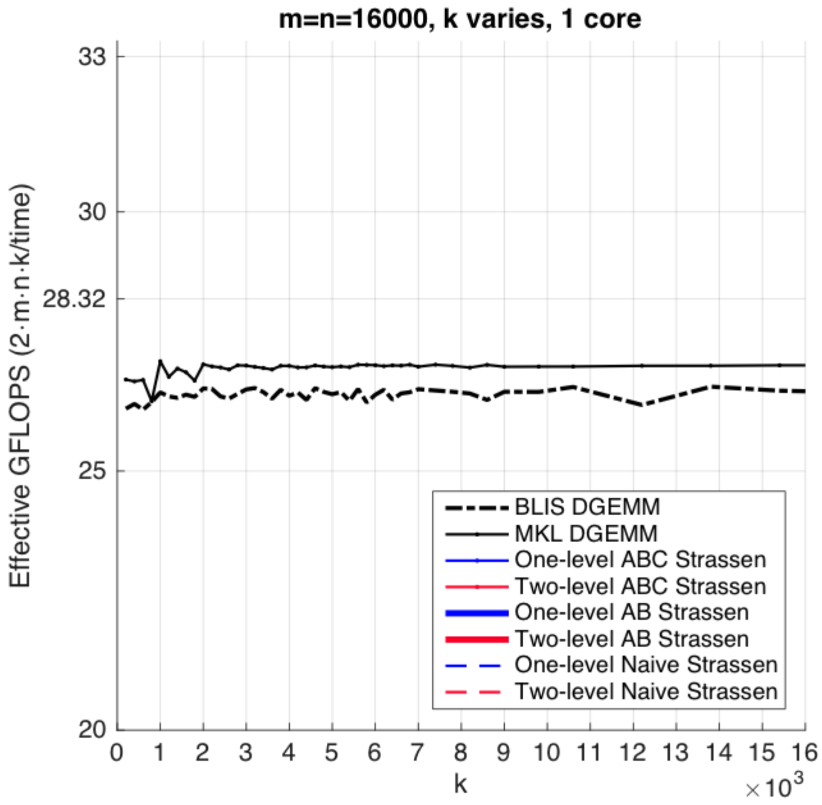


Observation (Rank-k Update)

Modeled Performance

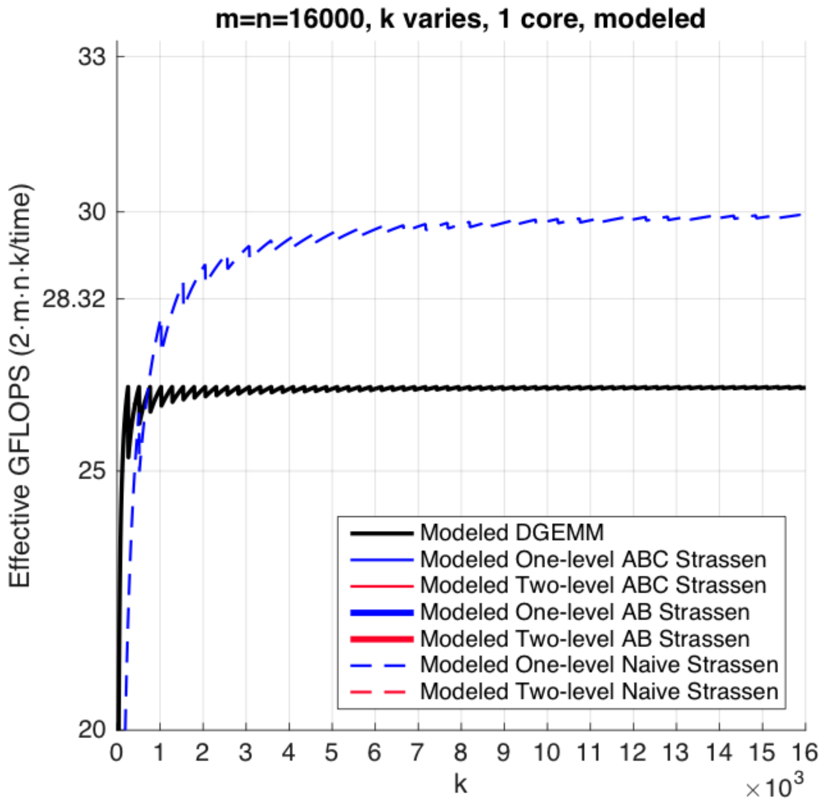


Actual Performance

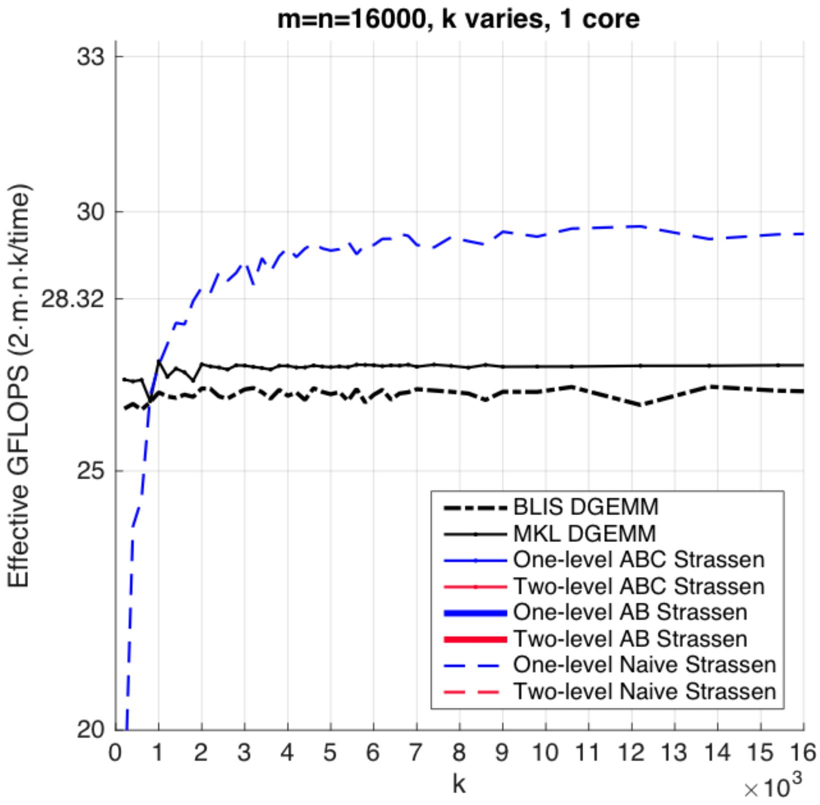


Observation (Rank-k Update)

Modeled Performance

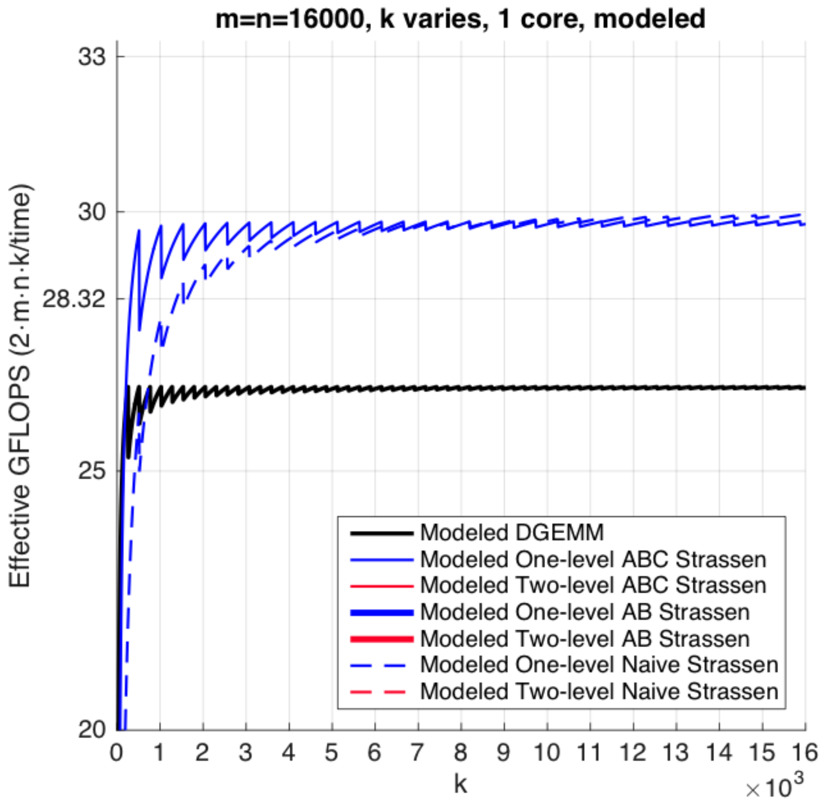


Actual Performance

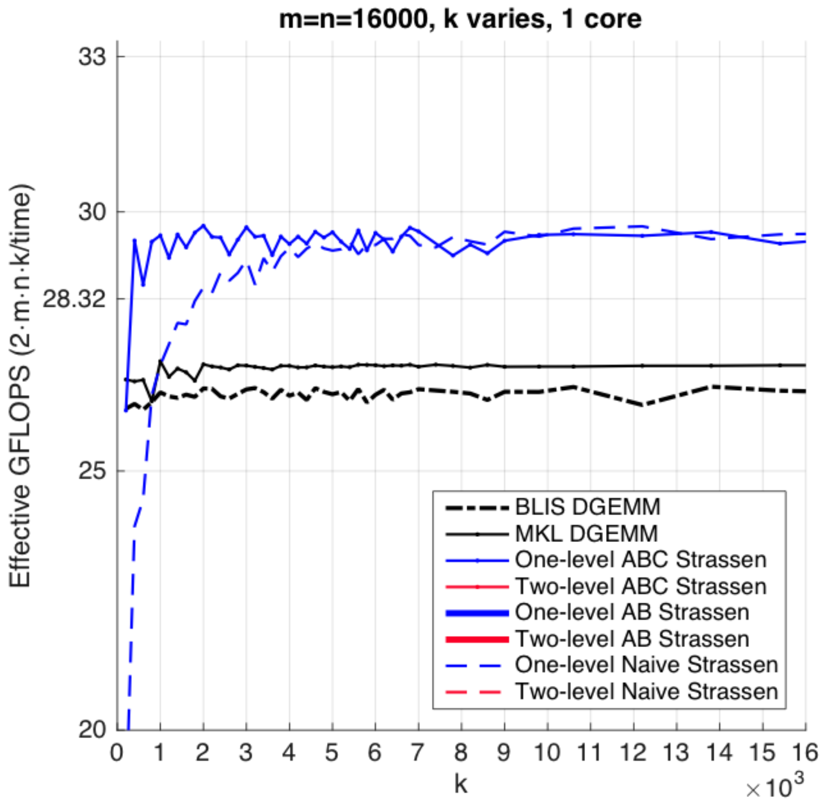


Observation (Rank-k Update)

Modeled Performance

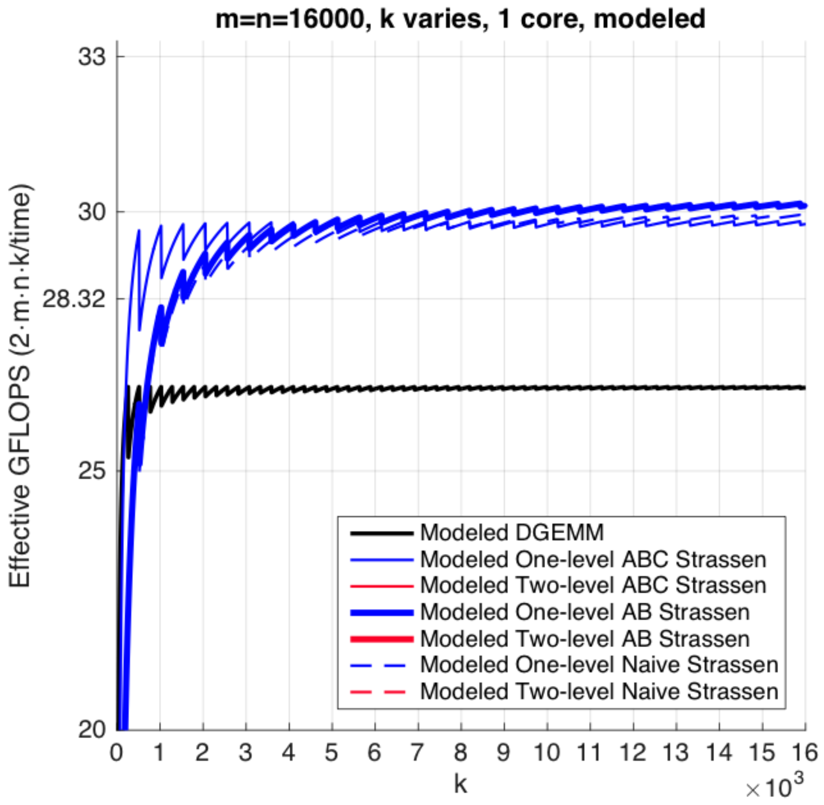


Actual Performance

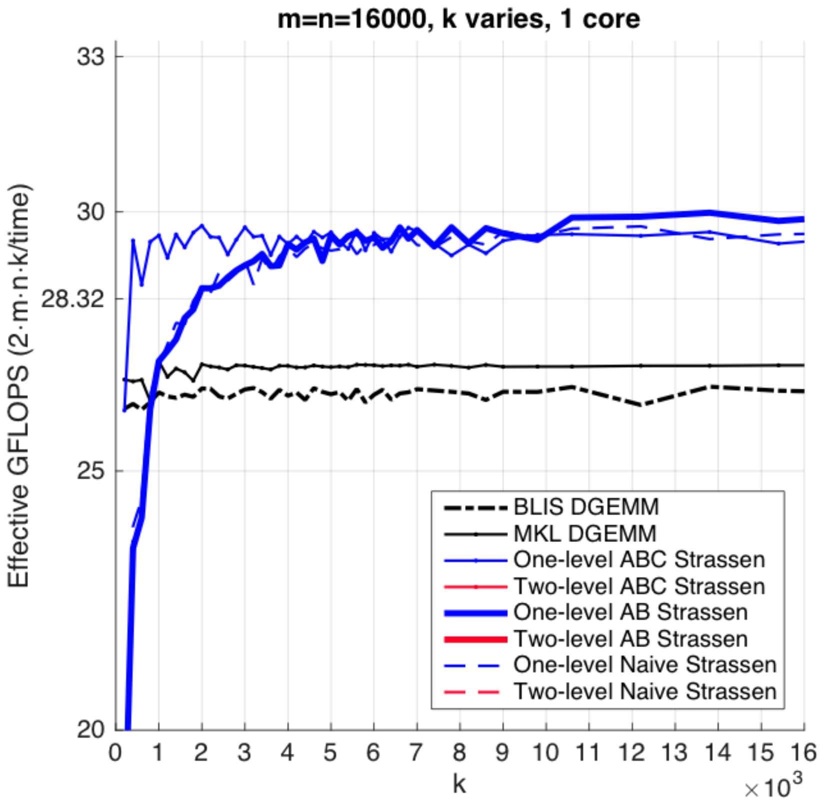


Observation (Rank-k Update)

Modeled Performance

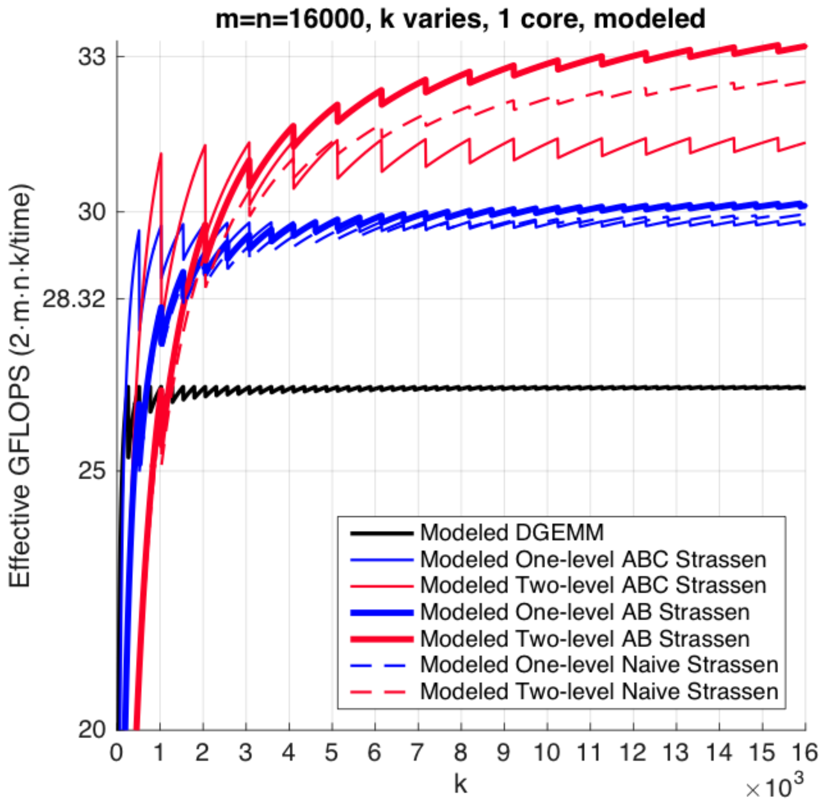


Actual Performance

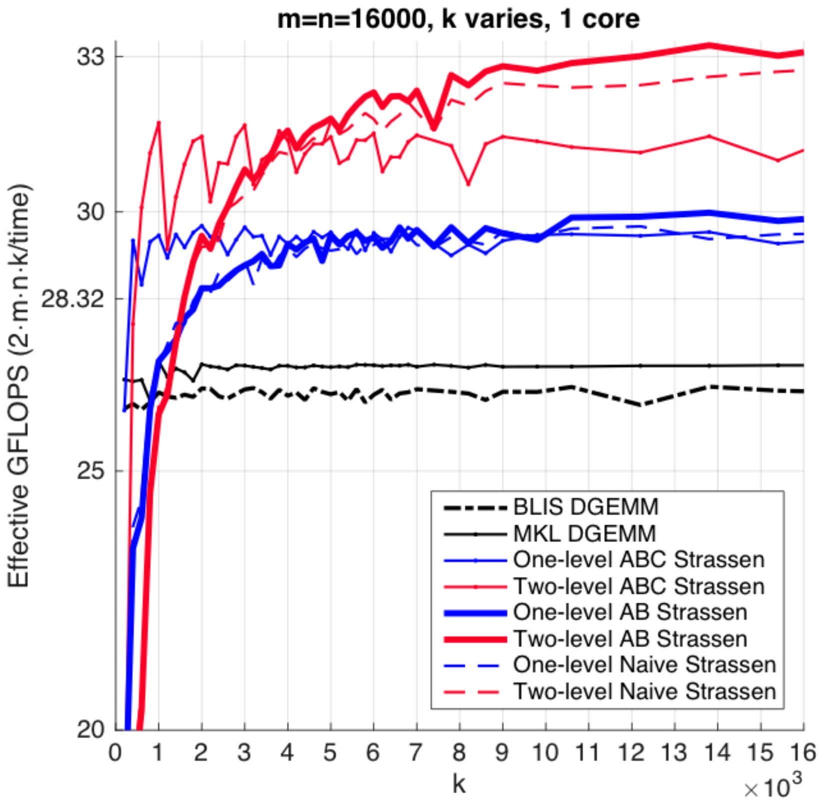


Observation (Rank-k Update)

Modeled Performance

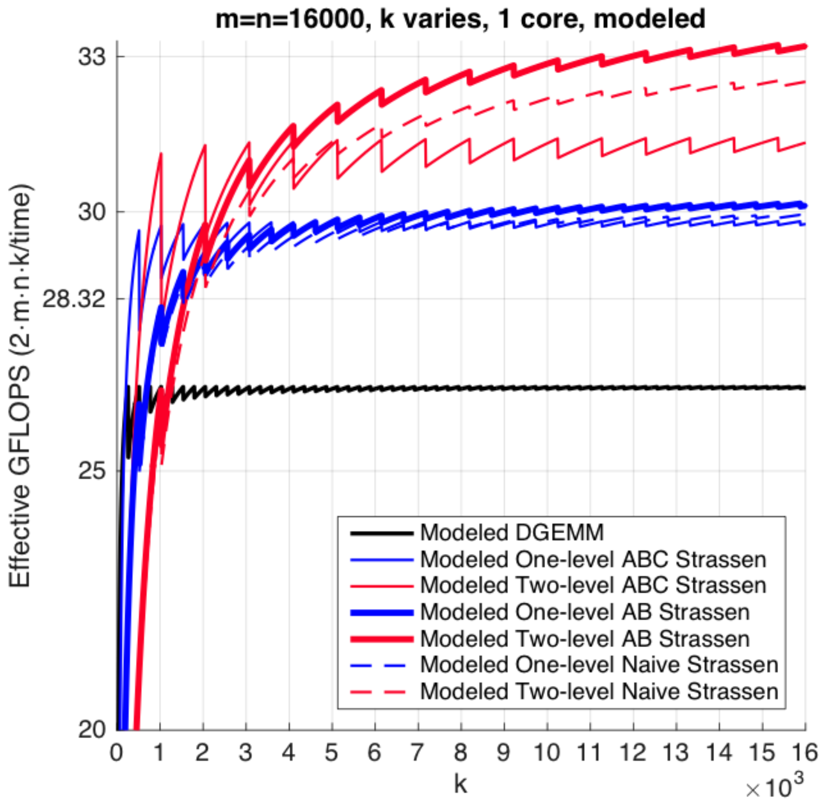


Actual Performance

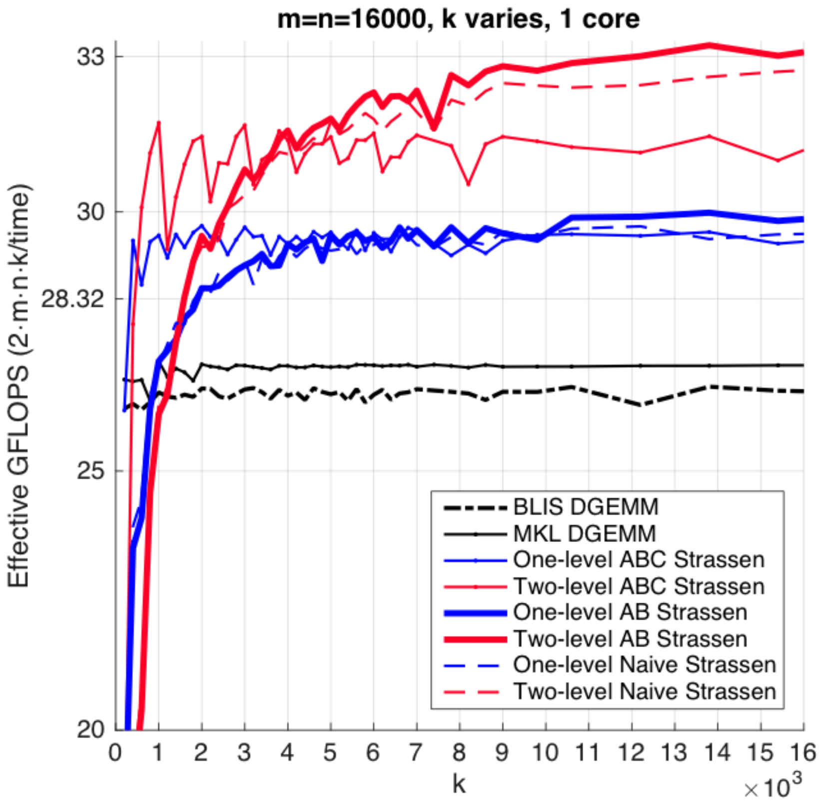


Observation (Rank-k Update)

Modeled Performance



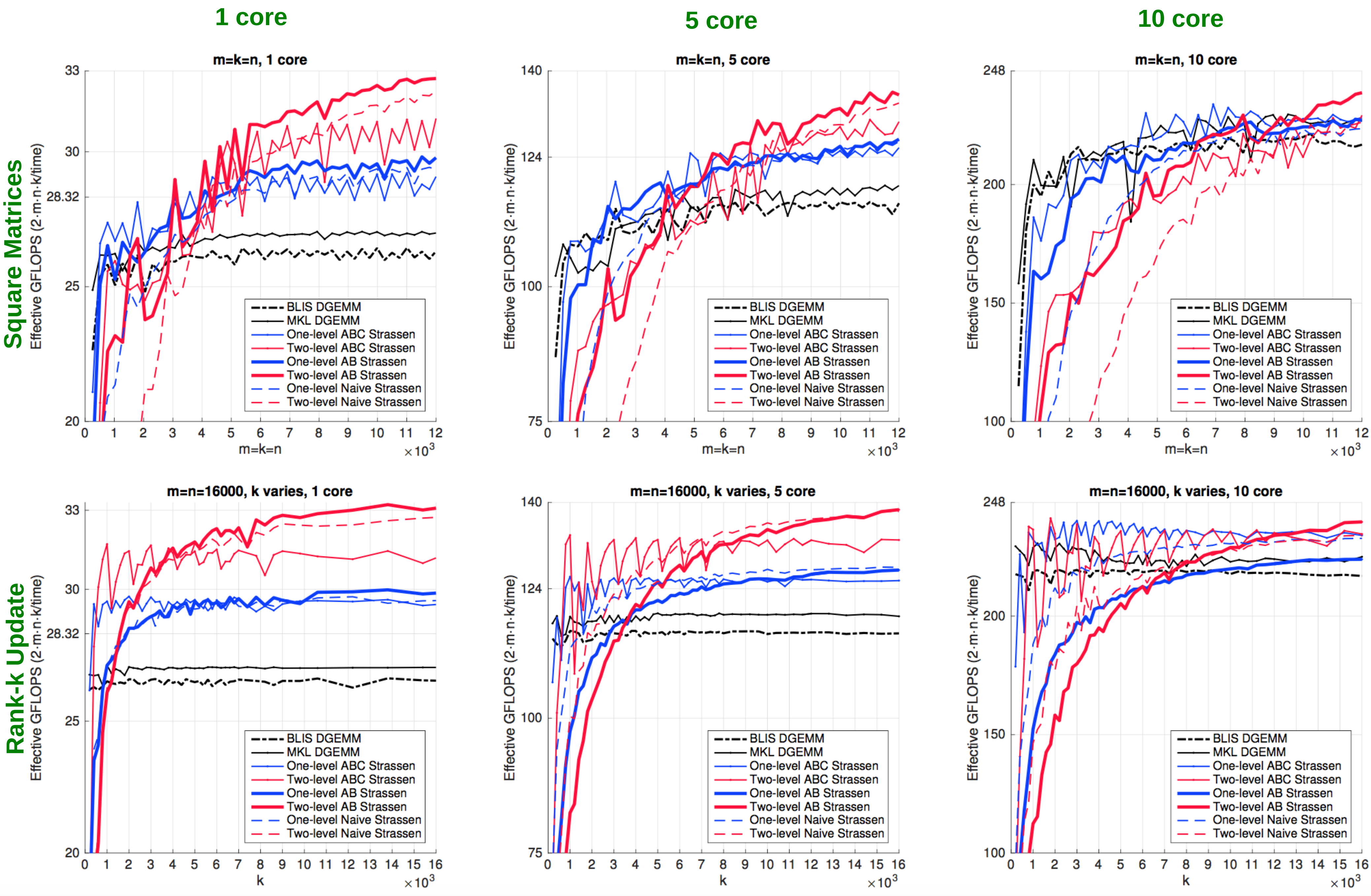
Actual Performance



- Reason:

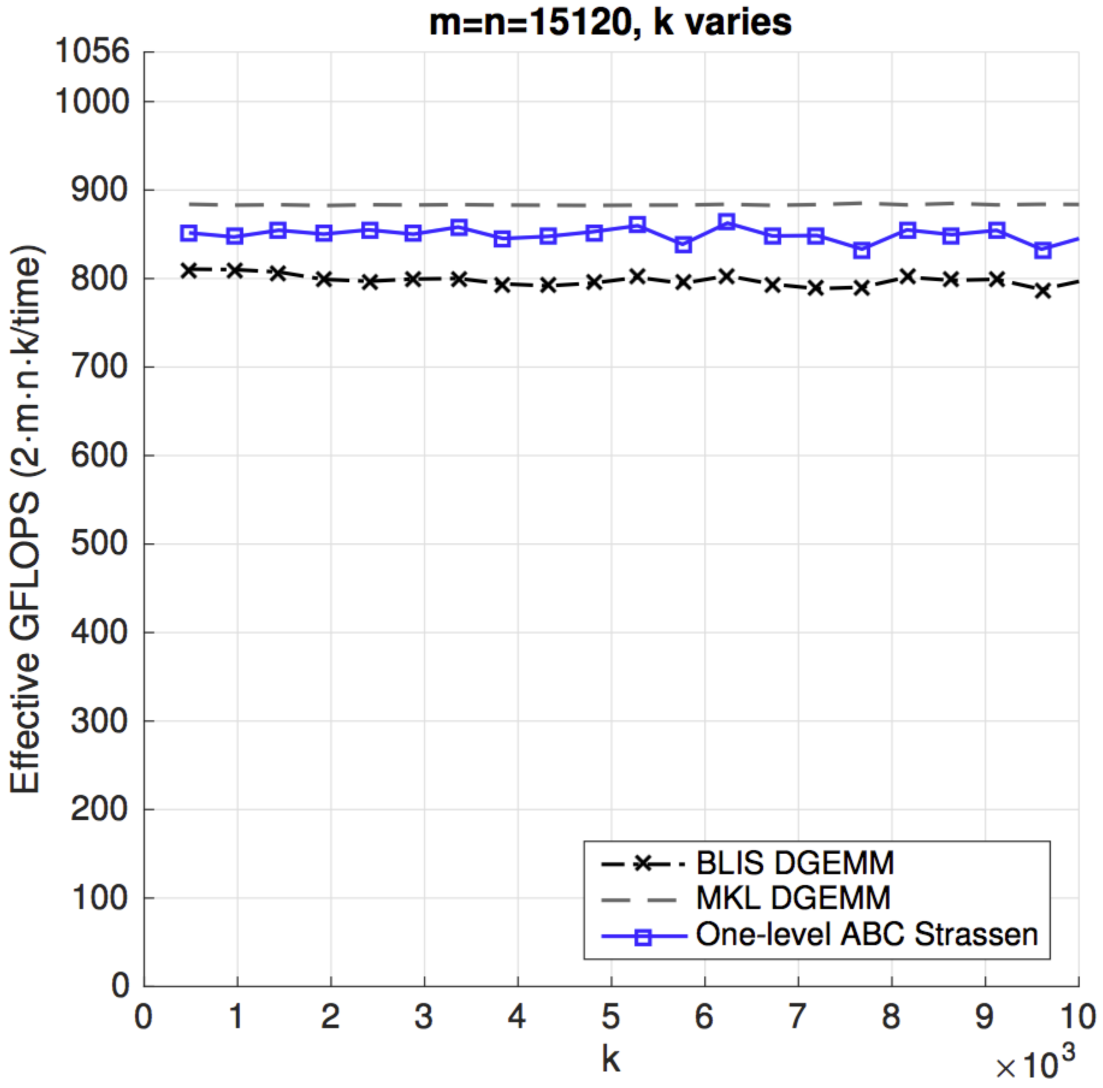
  ABC Strassen avoids forming the temporary matrix M explicitly in the memory (M resides in register), especially important when m, n >> k.

Single Node Experiment

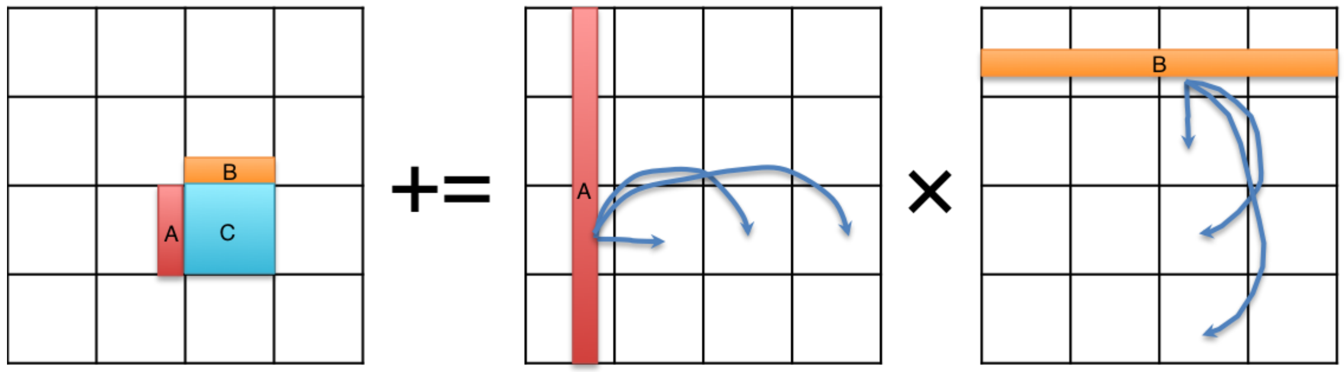

1 core
5 core
10 core
Square Matrices
Rank-k Update
m=k=n, 1 core
m=k=n, 5 core
m=k=n, 10 core
m=n=16000, k varies, 1 core
m=n=16000, k varies, 5 core
m=n=16000, k varies, 10 core
Effective GFLOPS (2·m·n·k/time)
m=k=n
k
×10^3
28.32
BLIS DGEMM
MKL DGEMM
One-level ABC Strassen
Two-level ABC Strassen
One-level AB Strassen
Two-level AB Strassen
One-level Naive Strassen
Two-level Naive Strassen

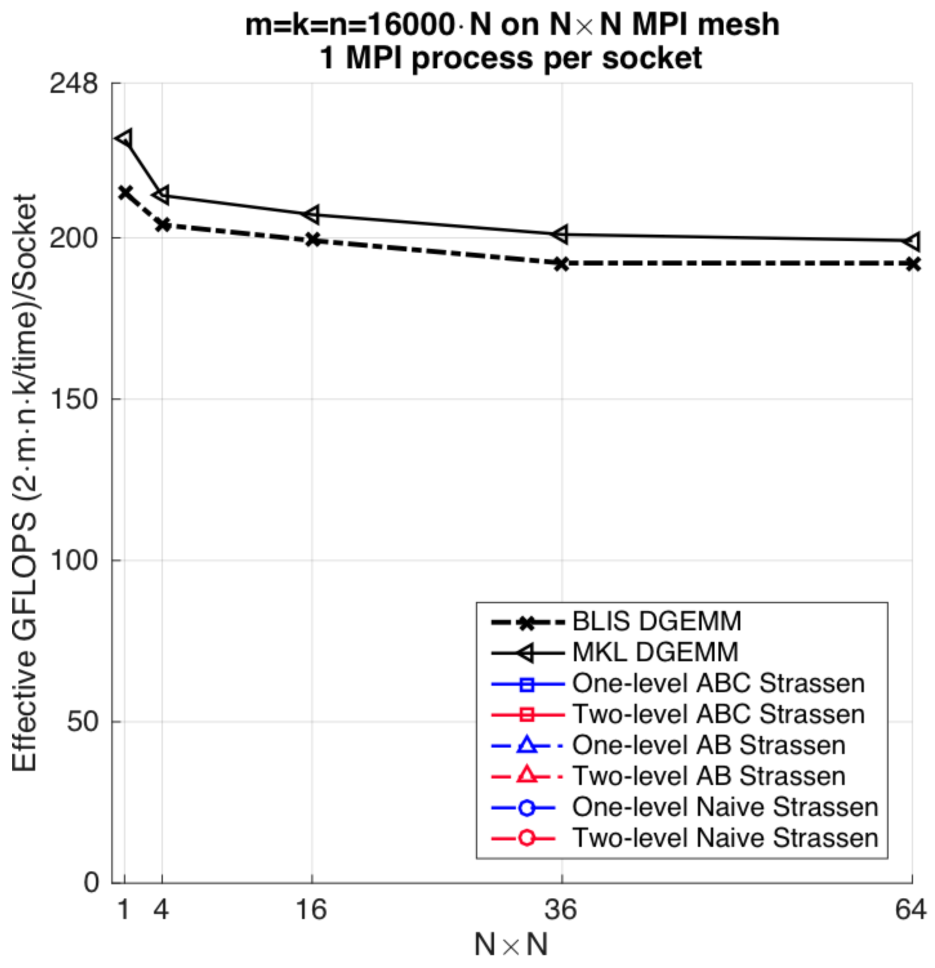
Many-core Experiment

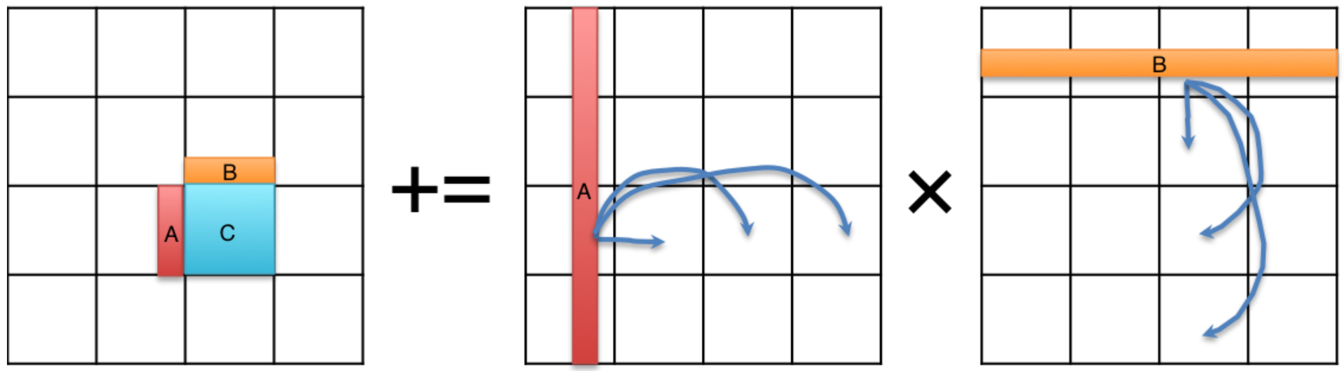
Intel® Xeon Phi™ coprocessor (KNC)

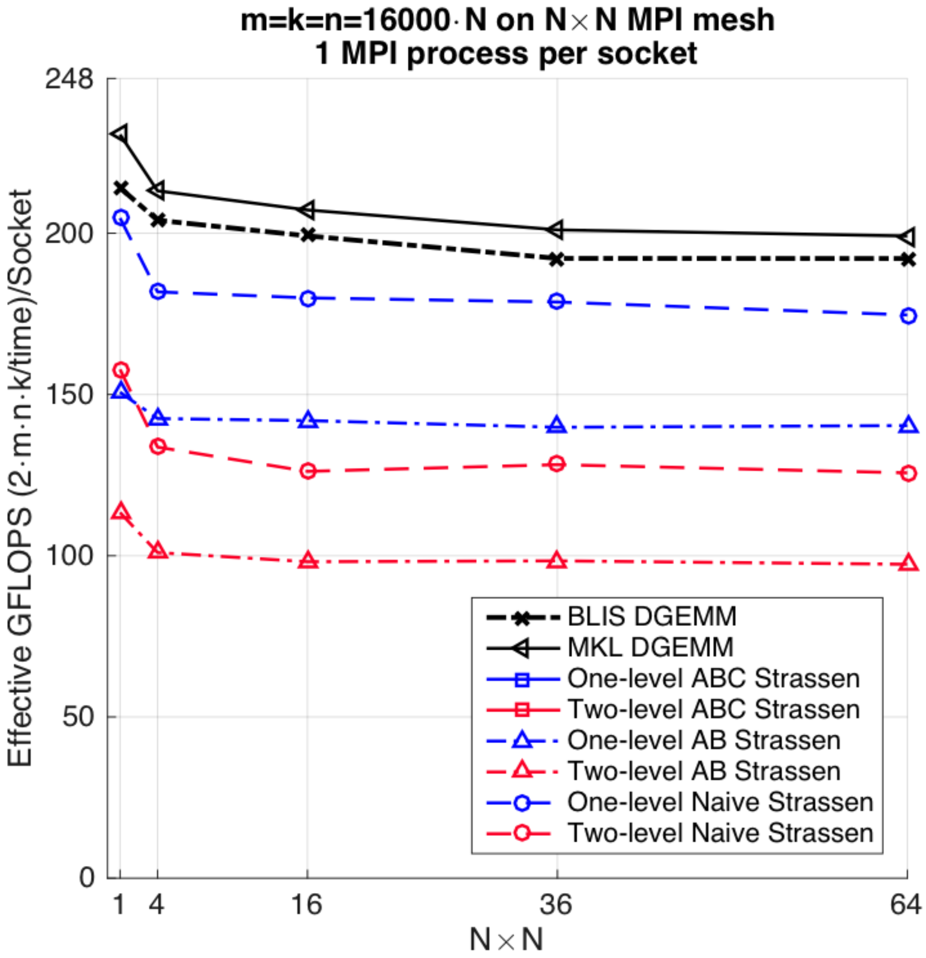


Distributed Memory Experiment


B
A
C
+=
A
×
B


m=k=n=16000·N on N×N MPI mesh
1 MPI process per socket
Effective GFLOPS (2·m·n·k/time)/Socket
248
200
150
100
50
0
1
4
16
36
64
N×N
BLIS DGEMM
MKL DGEMM
One-level ABC Strassen
Two-level ABC Strassen
One-level AB Strassen
Two-level AB Strassen
One-level Naive Strassen
Two-level Naive Strassen


B
A
C
+=
A
×
B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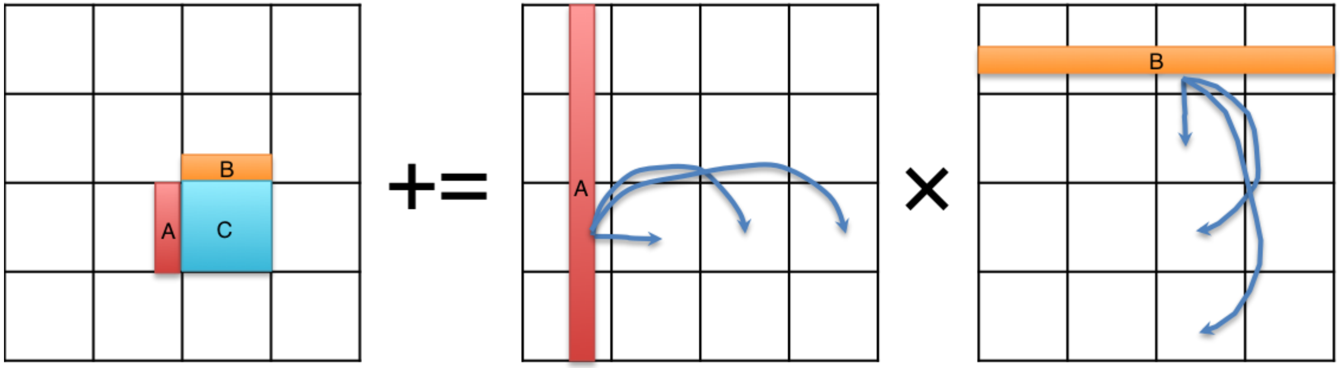
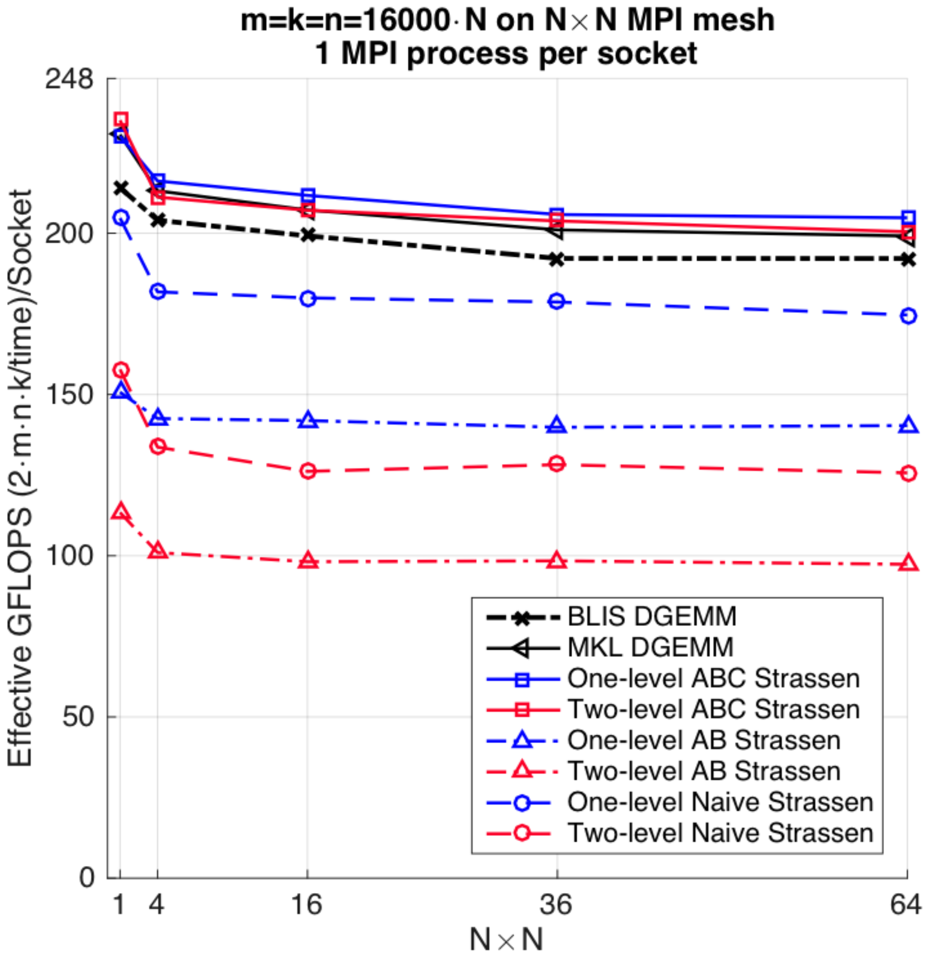


B
A
C
+=
A
×
B



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Outline

- Review of State-of-the-art GEMM in BLIS
- Strassen's Algorithm Reloaded
- Theoretical Model and Practical Performance
- Extension to Other BLAS-3 Operation
- Extension to Other Fast Matrix Multiplication
- Conclusion

Level-3 BLAS Symmetric Matrix-Matrix Multiplication (SYMM)

- Symmetric matrix-matrix multiplication (SYMM) is supported in the level-3 BLAS* interface as

```
dsymm( side, uplo, m, n,
       alpha, A, lda, B, ldb,
       beta, C, ldc )
```

- SYMM computes

$$C := \alpha AB + \beta C;$$

*Dongarra, Jack J., et al. "A set of level 3 basic linear algebra subprograms."*ACM Transactions on Mathematical Software (TOMS)* 16.1 (1990): 1-17.

Level-3 BLAS Symmetric Matrix-Matrix Multiplication (SYMM)

$$C := \alpha A B + \beta C;$$

- *A* is a symmetric matrix (square and equal to its transpose);
- Assume only the lower triangular half is stored;
- Follow the same algorithm we used for GEMM by modifying the packing routine for matrix *A* to account for the symmetric nature of *A*.

Example Matrix *A*

$$\begin{bmatrix} 1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 \\ 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 \\ 3 & 4 & 5 & 6 & 7 & 8 & 9 & 10 \\ 4 & 5 & 6 & 7 & 8 & 9 & 10 & 11 \\ 5 & 6 & 7 & 8 & 9 & 10 & 11 & 12 \\ 6 & 7 & 8 & 9 & 10 & 11 & 12 & 13 \\ 7 & 8 & 9 & 10 & 11 & 12 & 13 & 14 \\ 8 & 9 & 10 & 11 & 12 & 13 & 14 & 15 \end{bmatrix}$$

is stored as →

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 2 & 3 & 0 & 0 & 0 & 0 & 0 & 0 \\ 3 & 4 & 5 & 0 & 0 & 0 & 0 & 0 \\ 4 & 5 & 6 & 7 & 0 & 0 & 0 & 0 \\ 5 & 6 & 7 & 8 & 9 & 0 & 0 & 0 \\ 6 & 7 & 8 & 9 & 10 & 11 & 0 & 0 \\ 7 & 8 & 9 & 10 & 11 & 12 & 13 & 0 \\ 8 & 9 & 10 & 11 & 12 & 13 & 14 & 15 \end{bmatrix}$$

SYMM with One-Level Strassen

- When partitioning *A* for one-level Strassen operations, we integrate the symmetric nature of *A*.

$$\left[\begin{array}{cccc|cccc} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 2 & 3 & 0 & 0 & 0 & 0 & 0 & 0 \\ 3 & 4 & 5 & 0 & 0 & 0 & 0 & 0 \\ 4 & 5 & 6 & 7 & 0 & 0 & 0 & 0 \\ \hline 5 & 6 & 7 & 8 & 9 & 0 & 0 & 0 \\ 6 & 7 & 8 & 9 & 10 & 11 & 0 & 0 \\ 7 & 8 & 9 & 10 & 11 & 12 & 13 & 0 \\ 8 & 9 & 10 & 11 & 12 & 13 & 14 & 15 \end{array}\right] \longrightarrow$$

A_{00}

$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 2 & 3 & 0 & 0 \\ 3 & 4 & 5 & 0 \\ 4 & 5 & 6 & 7 \end{bmatrix}$$

A_{01}

$$\begin{bmatrix} 5 & 6 & 7 & 8 \\ 6 & 7 & 8 & 9 \\ 7 & 8 & 9 & 10 \\ 8 & 9 & 10 & 11 \end{bmatrix}$$

$$\begin{bmatrix} 5 & 6 & 7 & 8 \\ 6 & 7 & 8 & 9 \\ 7 & 8 & 9 & 10 \\ 8 & 9 & 10 & 11 \end{bmatrix}$$

A_{10}

$$\begin{bmatrix} 9 & 0 & 0 & 0 \\ 10 & 11 & 0 & 0 \\ 11 & 12 & 13 & 0 \\ 12 & 13 & 14 & 15 \end{bmatrix}$$

A_{11}

SYMM Implementation Platform: BLISlab*

What is BLISlab?

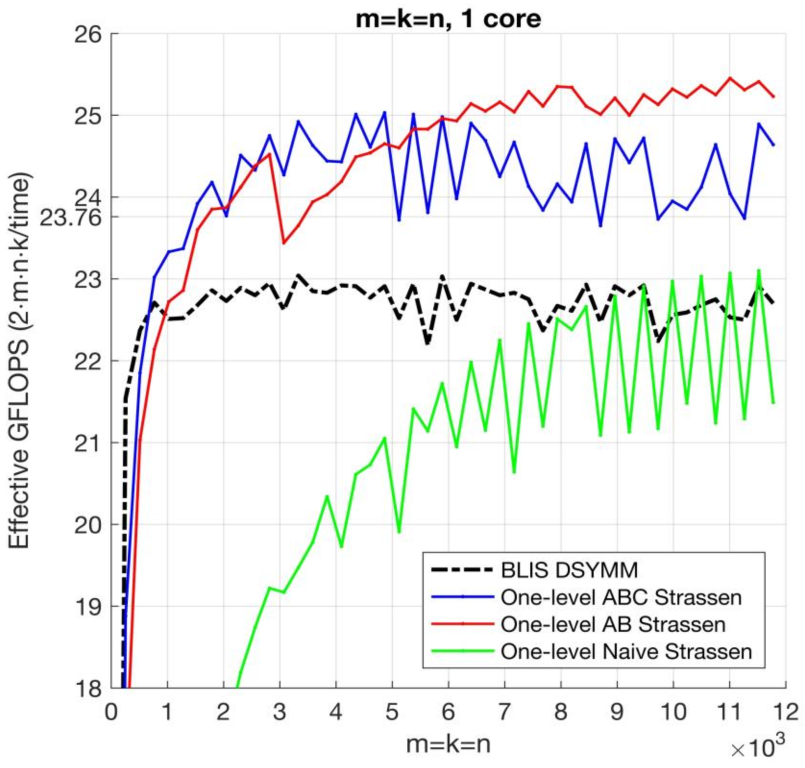
- A Sandbox for Optimizing GEMM that mimics implementation in BLIS
- A set of exercises that use GEMM to show how high performance can be attained on modern CPUs with hierarchical memories
- Used in Prof. Robert van de Geijn's CS 383C Numerical Linear Algebra

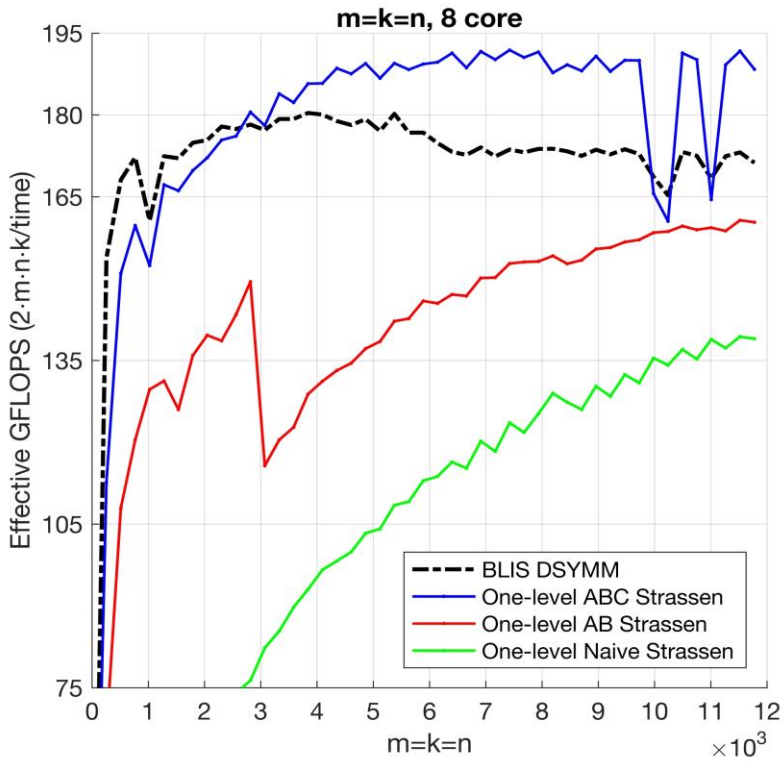
Contributions

- Added DSYMM
- Applied Strassen's algorithm to DGEMM and DSYMM
- 3 versions: Naive, AB, ABC
- Strassen improves performance in both DGEMM and DSYMM

* https://github.com/flame/blislab

DSYMM Results in BLISlab





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(2,2,2) Strassen Algorithm

$M_0 := (A_{00}+A_{11})(B_{00}+B_{11});$ $C_{00} \mathrel{+}= M_0;\ C_{11} \mathrel{+}= M_0;$

$M_1 := (\mathrm{A}_{10}+\mathrm{A}_{11})\mathrm{B}_{00};$ $C_{10} \mathrel{+}= M_1;\ C_{11} \mathrel{-}= M_1;$

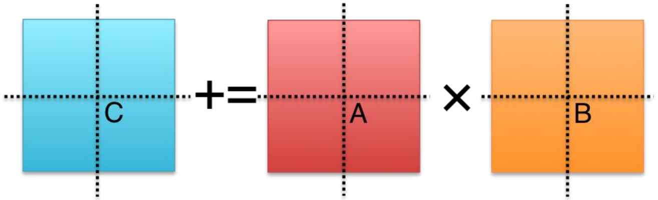
$M_2 := A_{00}(B_{01}-B_{11});$ $C_{01} \mathrel{+}= M_2;\ C_{11} \mathrel{+}= M_2;$

$M_3 := A_{11}(B_{10}-B_{00});$ $C_{00} \mathrel{+}= M_3;\ C_{10} \mathrel{+}= M_3;$

$M_4 := (\mathrm{A}_{00}+\mathrm{A}_{01})\mathrm{B}_{11};$ $C_{01} \mathrel{+}= M_4;\ C_{00} \mathrel{-}= M_4;$

$M_5 := (A_{10}-A_{00})(B_{00}+B_{01});$ $C_{11} \mathrel{+}= M_5;$

$M_6 := (A_{01}-A_{11})(B_{10}+B_{11});$ $C_{00} \mathrel{+}= M_6;$



$$\mathbf{U} = \begin{bmatrix} 1 & 0 & 1 & 0 & 1 & -1 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & 0 & 0 & 1 & 0 \\ 1 & 1 & 0 & 1 & 0 & 0 & -1 \end{bmatrix}$$

$$\mathbf{V} = \begin{bmatrix} 1 & 1 & 0 & -1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 1 \\ 1 & 0 & -1 & 0 & 1 & 0 & 1 \end{bmatrix}$$

$$\mathbf{W} = \begin{bmatrix} 1 & 0 & 0 & 1 & -1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 & 0 & 0 \\ 1 & -1 & 1 & 0 & 0 & 1 & 0 \end{bmatrix}$$

(3,2,3) Fast Matrix Multiplication

$M_0 := (-A_{01}+A_{11}+A_{21})(B_{11}+B_{12});$ $C_{02} \mathrel{-}= M_0;$

$M_1 := (-A_{00}+A_{10}+A_{21})(B_{00}-B_{12});$ $C_{02} \mathrel{-}= M_1;\ C_{21} \mathrel{-}= M_1;$

$M_2 := (-A_{00}+A_{10})(-B_{01}-B_{11});$ $C_{00}\mathrel{-}=M_2; C_{01}\mathrel{+}=M_2; C_{21}\mathrel{+}=M_2;$

$M_3 := (A_{10}-A_{20}+A_{21})(B_{02}-B_{10}+B_{12});$ $C_{02}\mathrel{+}=M_3; C_{12}\mathrel{+}=M_3; C_{20}\mathrel{-}=M_3;$

$M_4 := (-A_{00}+A_{01}+A_{10})(B_{00}+B_{01}+B_{11});$ $C_{00}\mathrel{-}=M_4; C_{01}\mathrel{+}=M_4; C_{11}\mathrel{+}=M_4;$

$M_5 := (A_{10})(B_{00});$ $C_{00}\mathrel{+}=M_5; C_{01}\mathrel{-}=M_5; C_{10}\mathrel{+}=M_5; C_{11}\mathrel{-}=M_5; C_{20}\mathrel{+}=M_5;$

$M_6 := (-A_{10}+A_{11}+A_{20}-A_{21})(B_{10}-B_{12});$ $C_{02}\mathrel{-}=M_6; C_{12}\mathrel{-}=M_6;$

$M_7 := (A_{11})(B_{10});$ $C_{02}\mathrel{+}=M_7; C_{10}\mathrel{+}=M_7; C_{12}\mathrel{+}=M_7;$

$M_8 := (-A_{00}+A_{10}+A_{20})(B_{01}+B_{02});$ $C_{21}\mathrel{+}=M_8;$

$M_9 := (-A_{00}+A_{01})(-B_{00}-B_{01});$ $C_{01}\mathrel{+}=M_9; C_{11}\mathrel{+}=M_9;$

$M_{10} := (A_{21})(B_{02}+B_{12});$ $C_{02}\mathrel{+}=M_{10}; C_{20}\mathrel{+}=M_{10}; C_{22}\mathrel{+}=M_{10};$

$M_{11} := (A_{20}-A_{21})(B_{02});$ $C_{02}\mathrel{+}=M_{11}; C_{12}\mathrel{+}=M_{11}; C_{21}\mathrel{-}=M_{11}; C_{22}\mathrel{+}=M_{11};$

$M_{12} := (A_{01})(B_{00}+B_{01}+B_{10}+B_{11});$ $C_{00}\mathrel{+}=M_{12};$

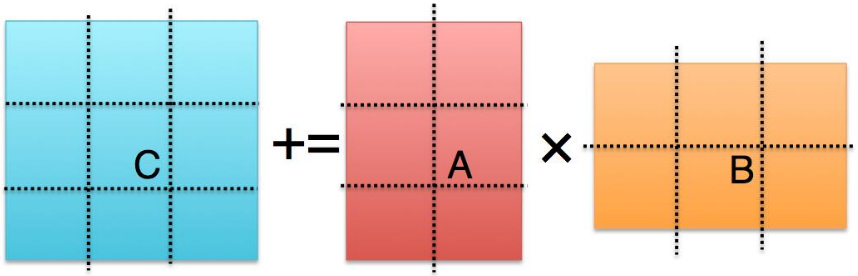
$M_{13} := (A_{10}-A_{20})(B_{00}-B_{02}+B_{10}-B_{12});$ $C_{20}\mathrel{-}=M_{13};$

$M_{14} := (-A_{00}+A_{01}+A_{10}-A_{11})(B_{11});$ $C_{02}\mathrel{-}=M_{14}; C_{11}\mathrel{-}=M_{14};$

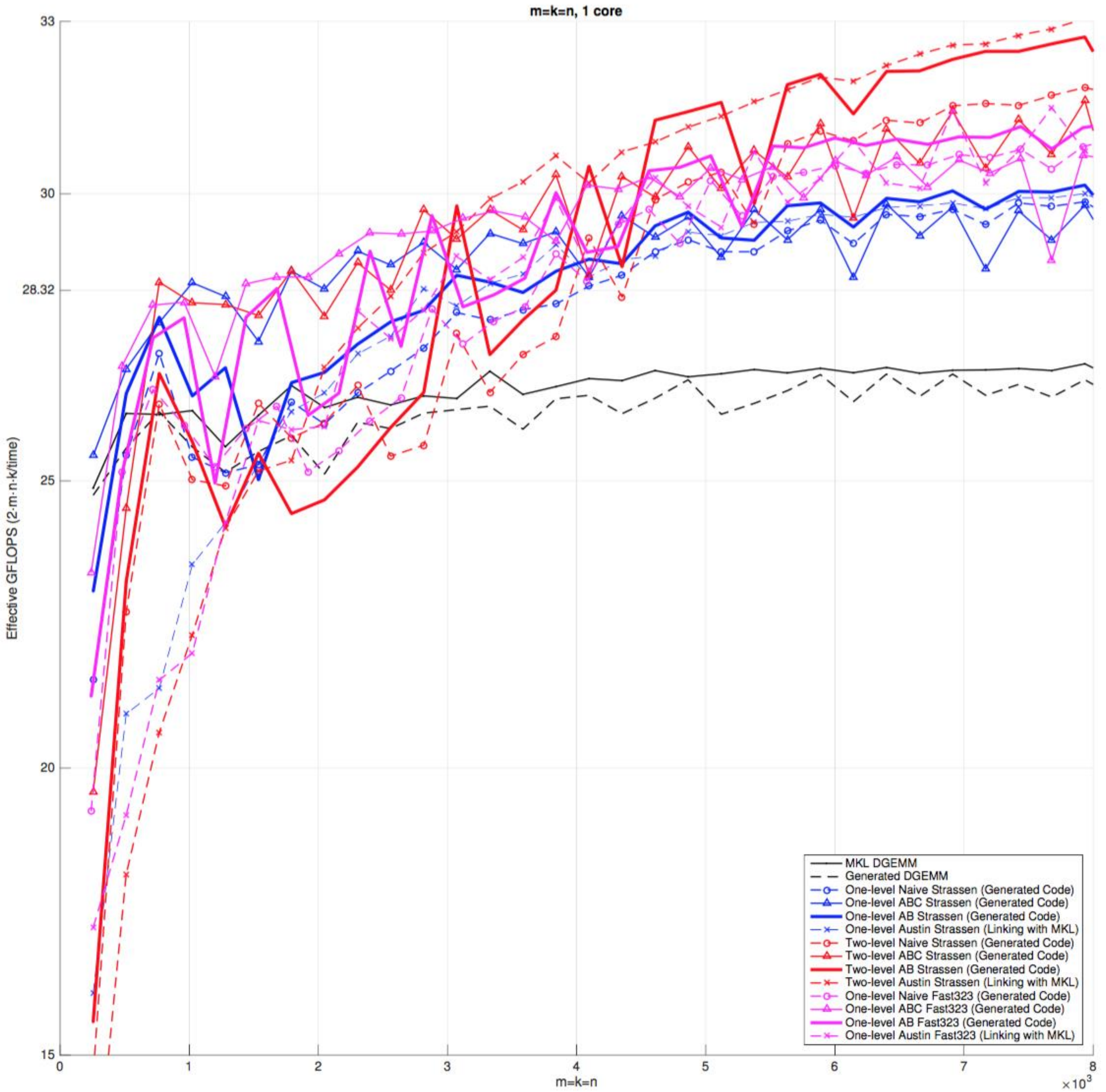
$$\mathbf{U} = \begin{bmatrix} 0 & -1 & -1 & 0 & -1 & 0 & 0 & 0 & -1 & -1 & 0 & 0 & 0 & 0 & -1 \\ -1 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 1 & 0 & 1 \\ 0 & 1 & 1 & 1 & 1 & 1 & -1 & 0 & 1 & 0 & 0 & 0 & 0 & 1 & 1 \\ 1 & 0 & 0 & 0 & 0 & 0 & 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & -1 \\ 0 & 0 & 0 & -1 & 0 & 0 & 1 & 0 & 1 & 0 & 0 & 1 & 0 & -1 & 0 \\ 1 & 1 & 0 & 1 & 0 & 0 & -1 & 0 & 0 & 0 & 1 & -1 & 0 & 0 & 0 \end{bmatrix}$$

$$\mathbf{V} = \begin{bmatrix} 0 & 0 & 0 & 0 & 1 & 1 & 0 & 0 & 0 & -1 & 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & -1 & 0 & 1 & 0 & 0 & 0 & 1 & -1 & 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 & 0 & 0 & 0 & 1 & 0 & 1 & 1 & 0 & -1 & 0 \\ 0 & 0 & 0 & -1 & 0 & 0 & 1 & 1 & 0 & 0 & 0 & 0 & 1 & 1 & 0 \\ 1 & -1 & -1 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 1 \\ 1 & 0 & 0 & 1 & 0 & 0 & -1 & 0 & 0 & 0 & 1 & 0 & 0 & -1 & 0 \end{bmatrix}$$

$$\mathbf{W} = \begin{bmatrix} 0 & 0 & -1 & 0 & -1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 1 & -1 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ -1 & -1 & 0 & 1 & 0 & 0 & -1 & 1 & 0 & 0 & 1 & 1 & 0 & 0 & -1 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & -1 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & -1 \\ 0 & 0 & 0 & 1 & 0 & 0 & -1 & 1 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & -1 & 0 & 1 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & -1 & 0 \\ 0 & -1 & 1 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & -1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 1 & 0 & 0 & 0 \end{bmatrix}$$



*Austin R. Benson, Grey Ballard. "A framework for practical parallel fast matrix multiplication." PPOPP15.

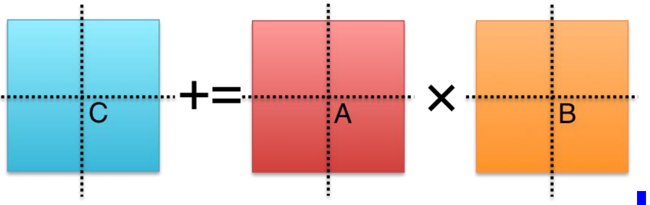


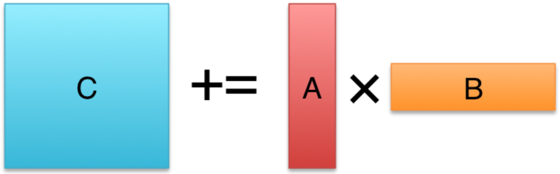
m=k=n, 1 core
Effective GFLOPS (2·m·n·k/time)
33
30
28.32
25
20
15
0
1
2
3
4
5
6
7
8
m=k=n
×10^3
MKL DGEMM
Generated DGEMM
One-level Naive Strassen (Generated Code)
One-level ABC Strassen (Generated Code)
One-level AB Strassen (Generated Code)
One-level Austin Strassen (Linking with MKL)
Two-level Naive Strassen (Generated Code)
Two-level ABC Strassen (Generated Code)
Two-level AB Strassen (Generated Code)
Two-level Austin Strassen (Linking with MKL)
One-level Naive Fast323 (Generated Code)
One-level ABC Fast323 (Generated Code)
One-level AB Fast323 (Generated Code)
One-level Austin Fast323 (Linking with MKL)

Outline

- Review of State-of-the-art GEMM in BLIS
- Strassen's Algorithm Reloaded
- Theoretical Model and Practical Performance
- Extension to Other BLAS-3 Operation
- Extension to Other Fast Matrix Multiplication
- Conclusion

To achieve practical high performance of Strassen's algorithm……



	Conventional Implementations	Our Implementations
Matrix Size	Must be large	
Matrix Shape	Must be square	
No Additional Workspace	✗	✓
Parallelism	Usually task parallelism	Can be data parallelism

Acknowledgement

- NSF grants ACI-1148125/1340293, CCF-1218483.
- Intel Corporation through an Intel Parallel Computing Center (IPCC).
- Access to the Maverick and Stampede supercomputers administered by TACC.

We thank Field Van Zee, Chenhan Yu, Devin Matthews, and the rest of the SHPC team (http://shpc.ices.utexas.edu) for their supports.

Any opinions, findings, and conclusions or recommendations expressed in this material are those of the author(s) and do not necessarily reflect the views of the National Science Foundation.

Thank you!